

#WWDC19

Advances in Foundation

I-Ting Tina Liu, Foundation

New API Highlights

Combine

Ordered Collection Diffing

Data

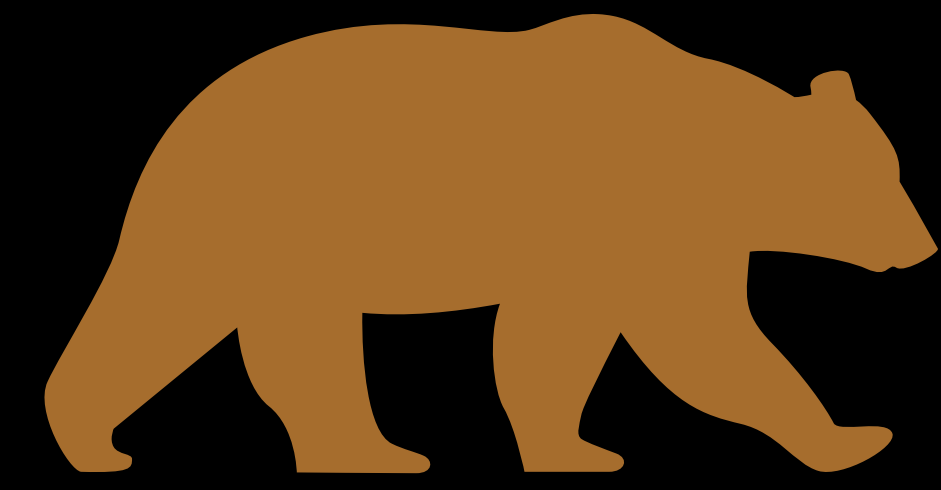
Units and Formatters

OperationQueue

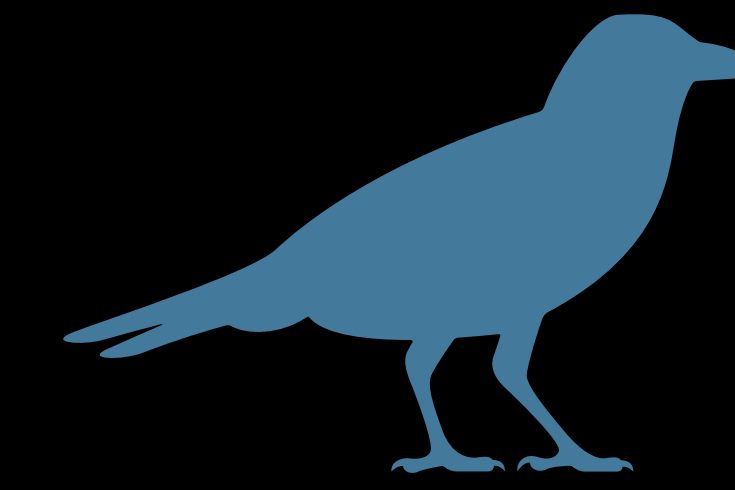
USB and SMB on iOS

Swift Update

Ordered Collection Diffing

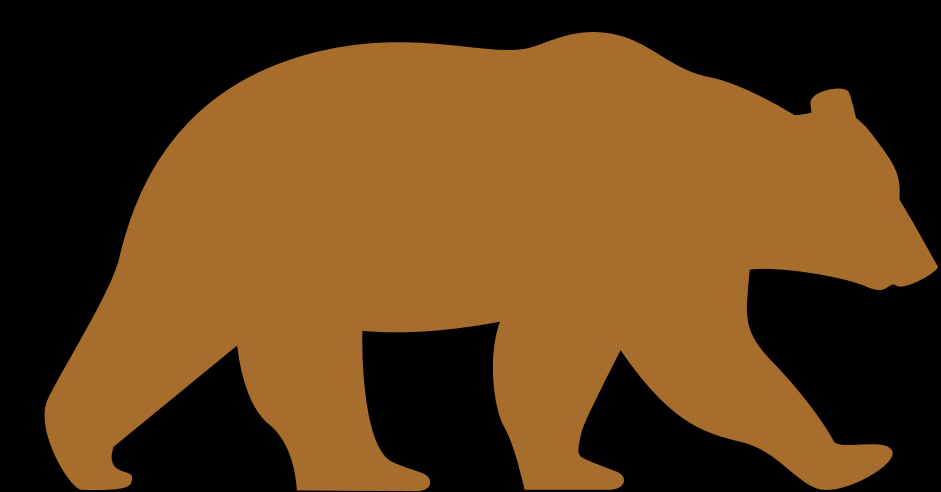


[B , E , A , R]

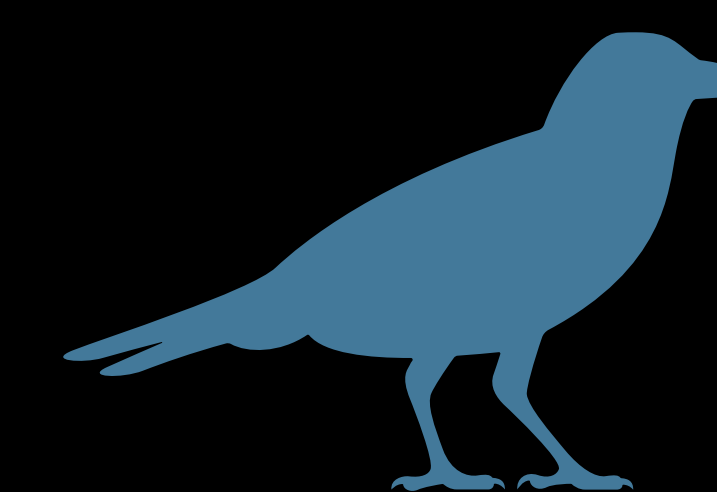


[B , I , R , D]

Ordered Collection Diffing

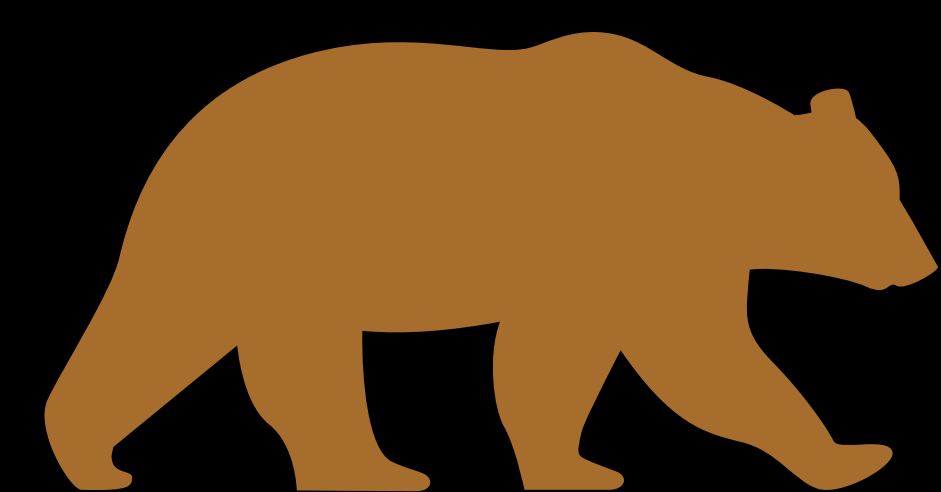


[B , E , A , R]



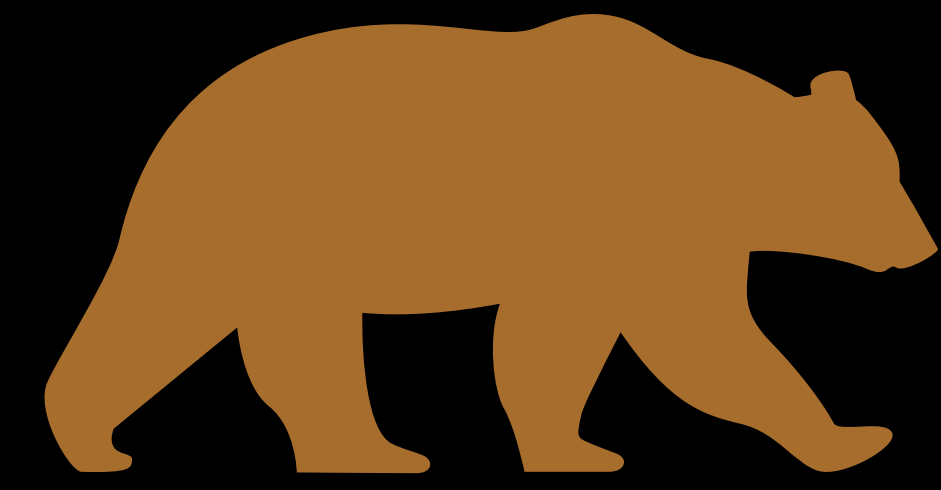
[B , I , R , D]

Ordered Collection Diffing



B E A R

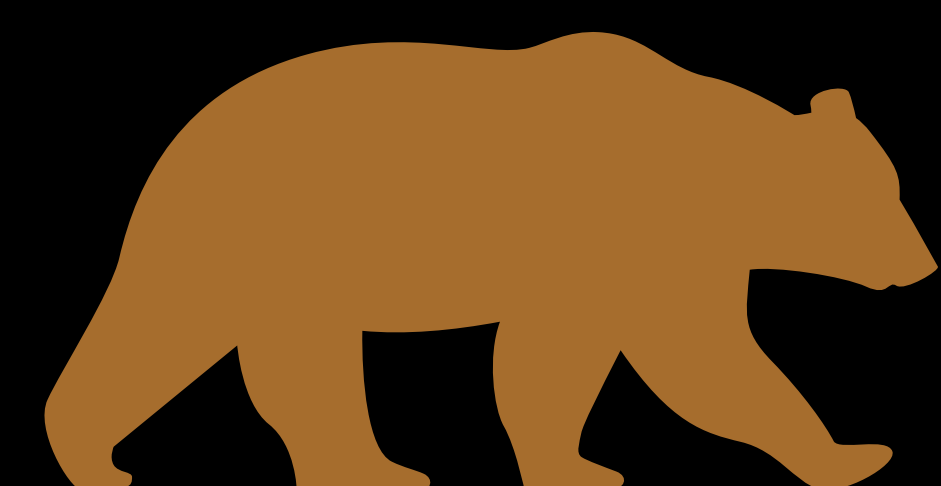
Ordered Collection Diffing



B

R

Ordered Collection Diffing



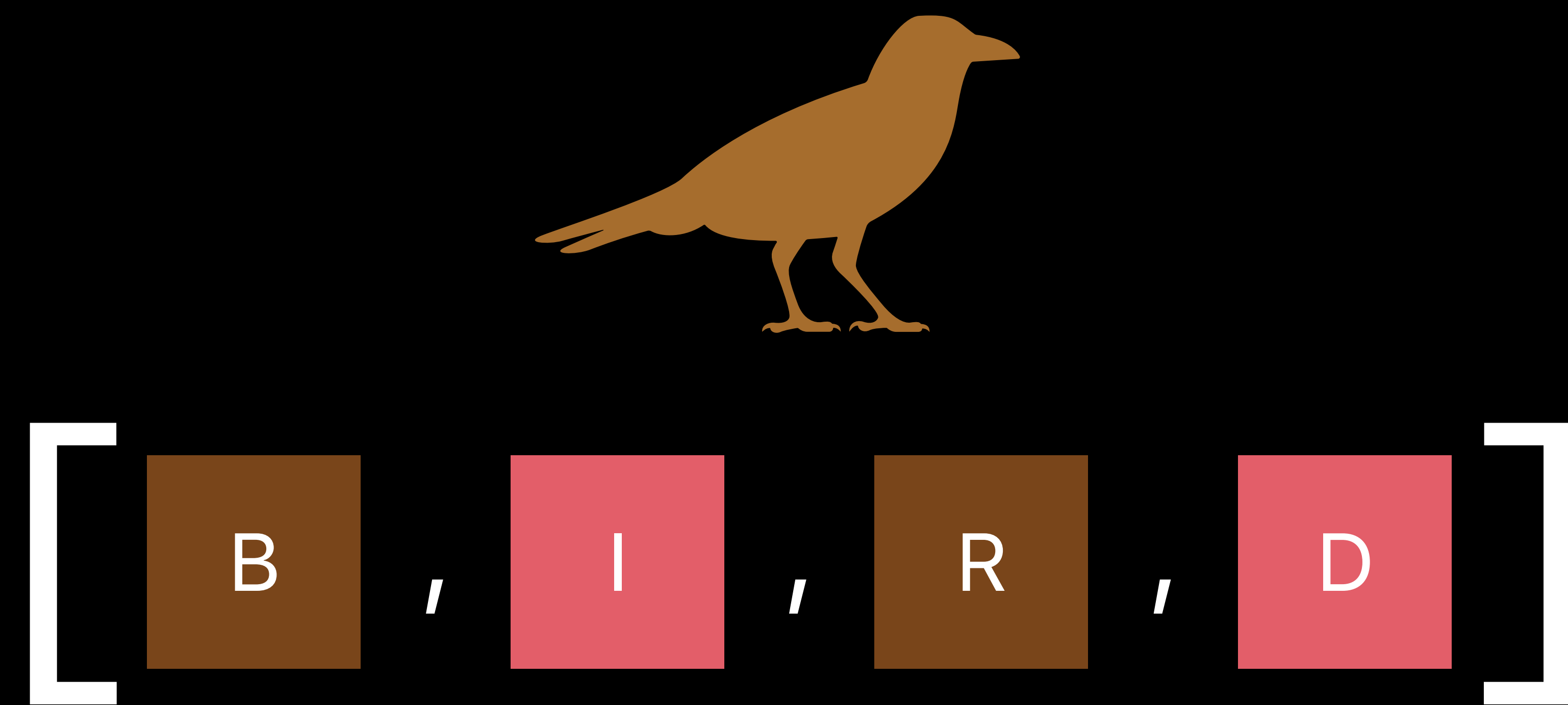
B

I

R

D

Ordered Collection Diffing



Ordered Collection Diffing

```
let diff = bird.difference(from: bear)
```

```
let newBird = bear.applying(diff) // [b, i, r, d]
```

Ordered Collection Diffing

```
let diff = bird.difference(from: bear)
```

```
let newBird = bear.applying(diff) // [b, i, r, d]
```

Ordered Collection Diffing

```
let diff = bird.difference(from: bear)
```

```
let newBird = bear.applying(diff) // [b, i, r, d]
```

Ordered Collection Diffing

```
let diff = bird.difference(from: bear)
```

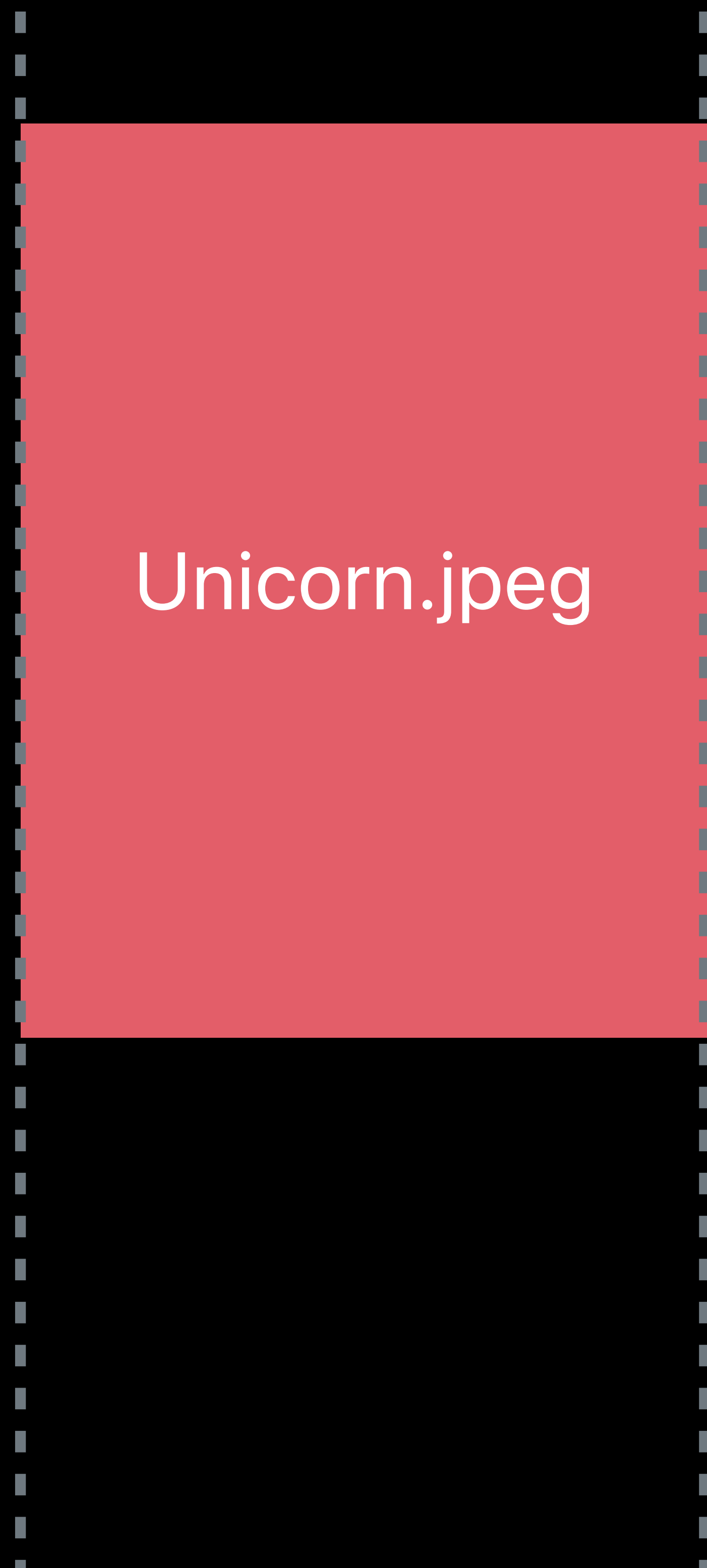
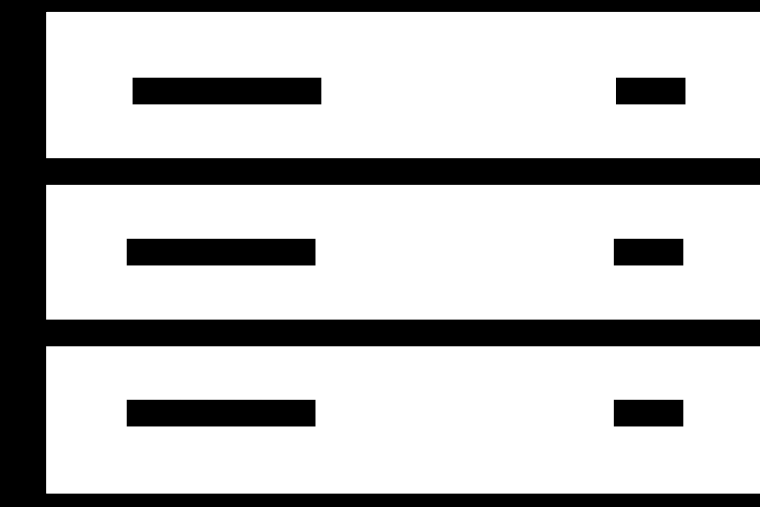
```
let newBird = bear.applying(diff) // [b, i, r, d]
```

Ordered Collection Diffing

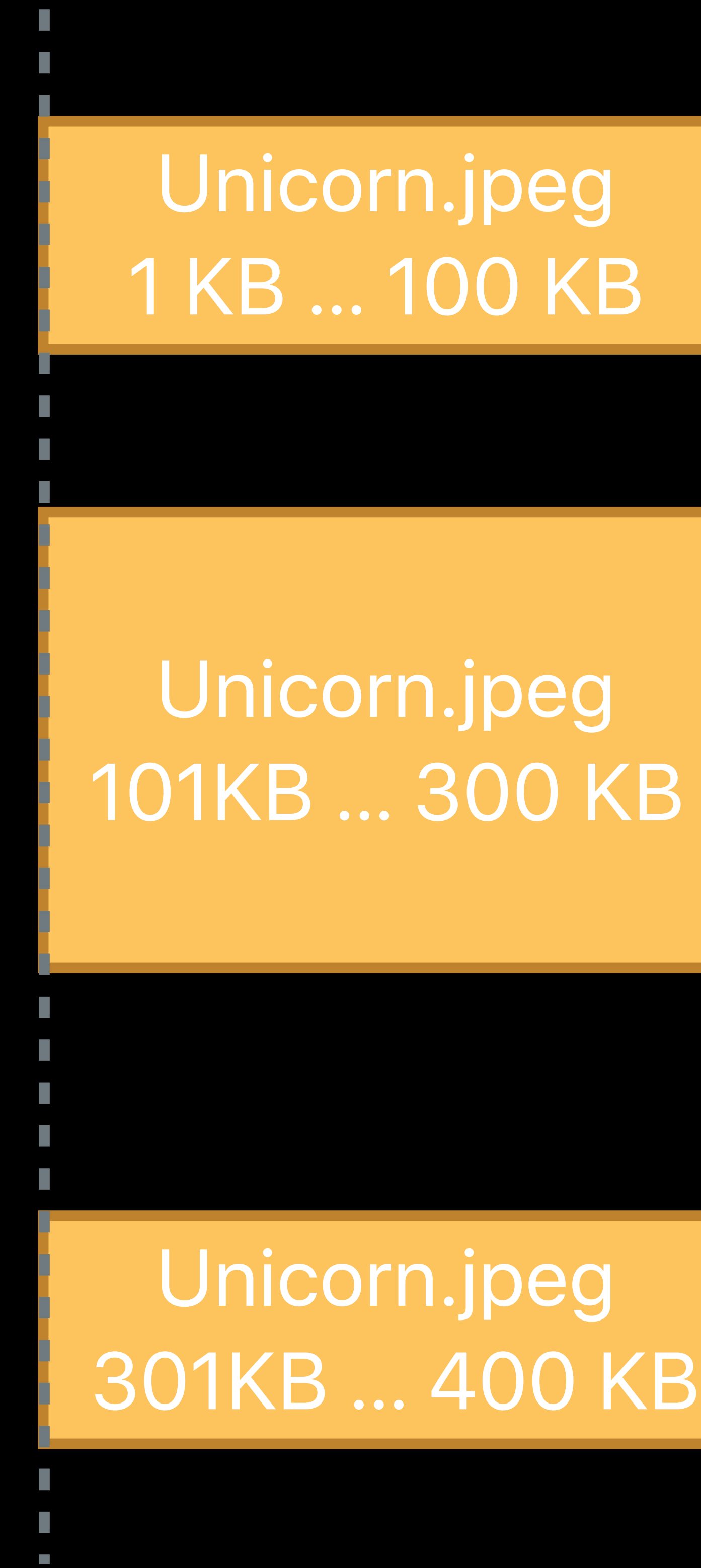
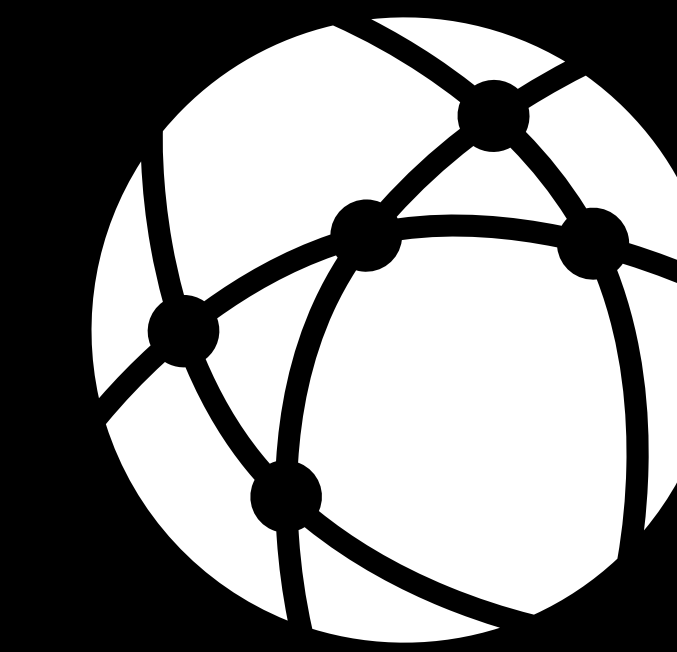
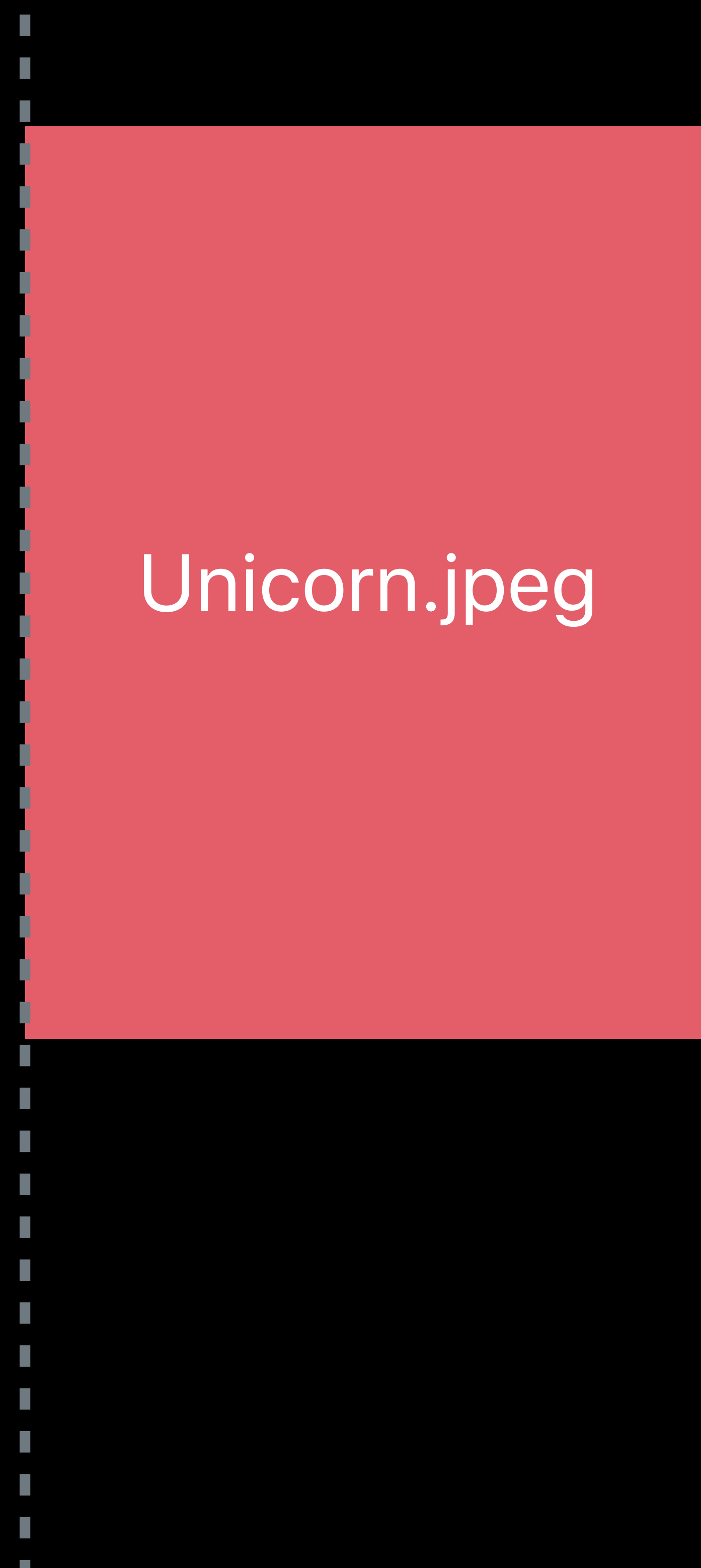
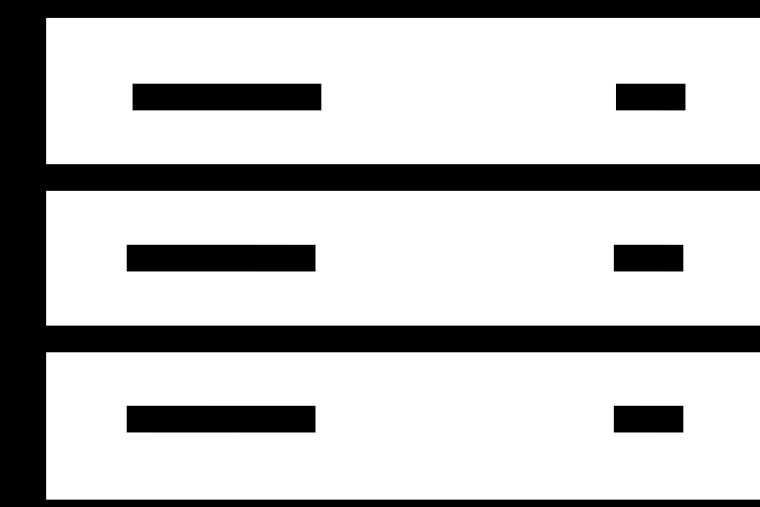
```
let diff = bird.difference(from: bear)
```

```
let newBird = bear.applying(diff) // [b, i, r, d]
```

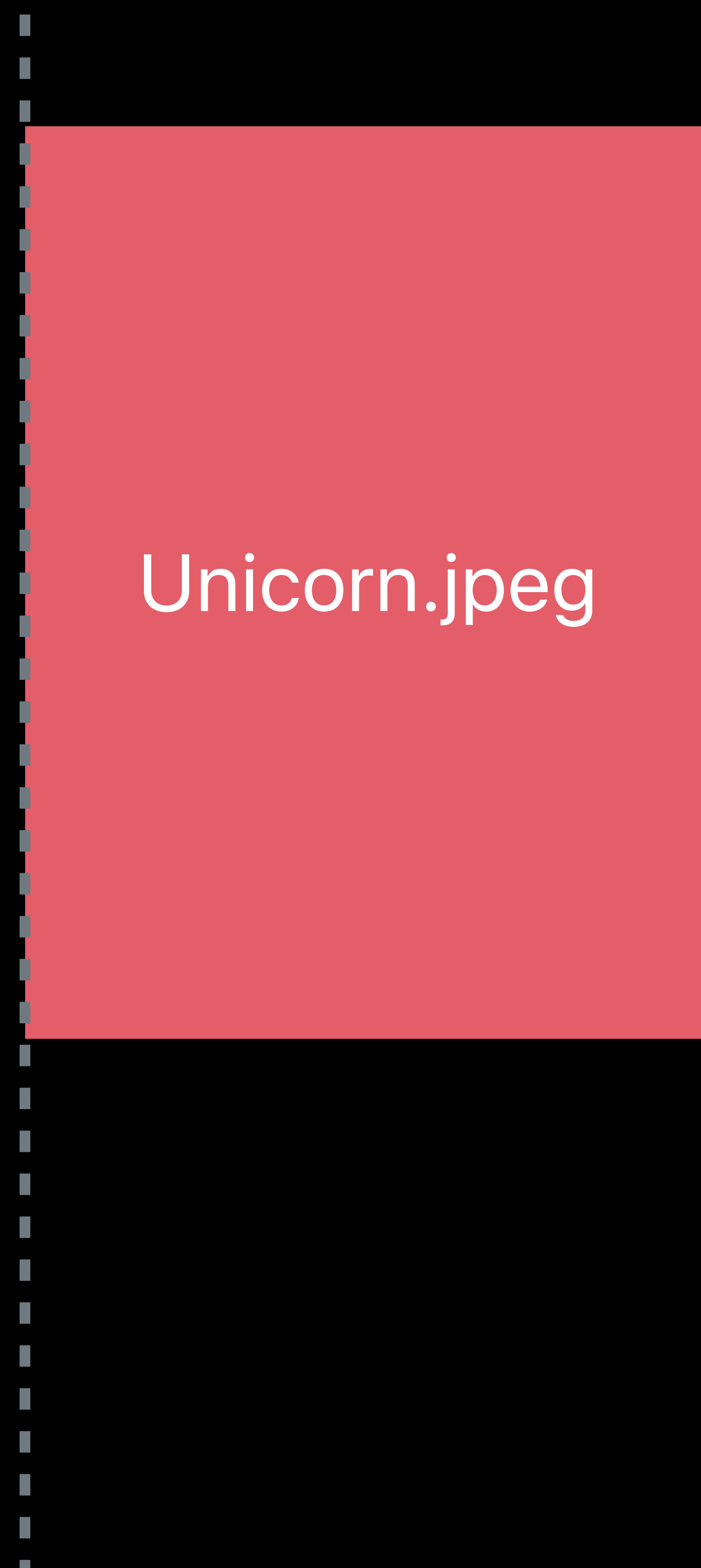
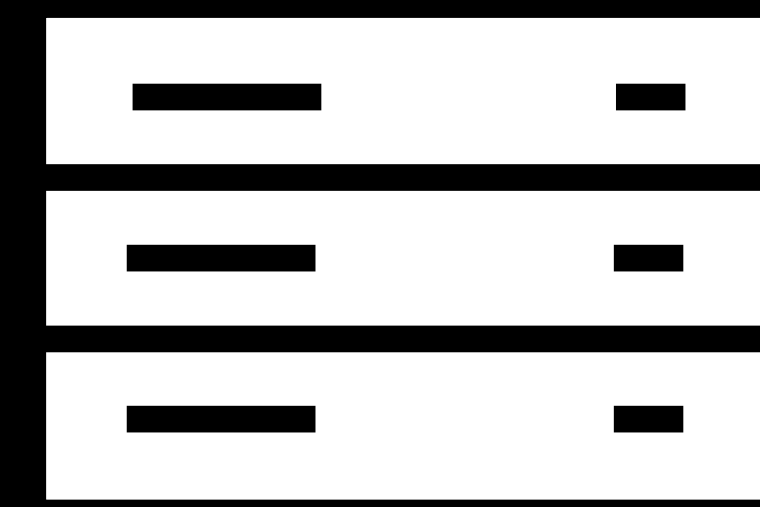
Data Contiguity



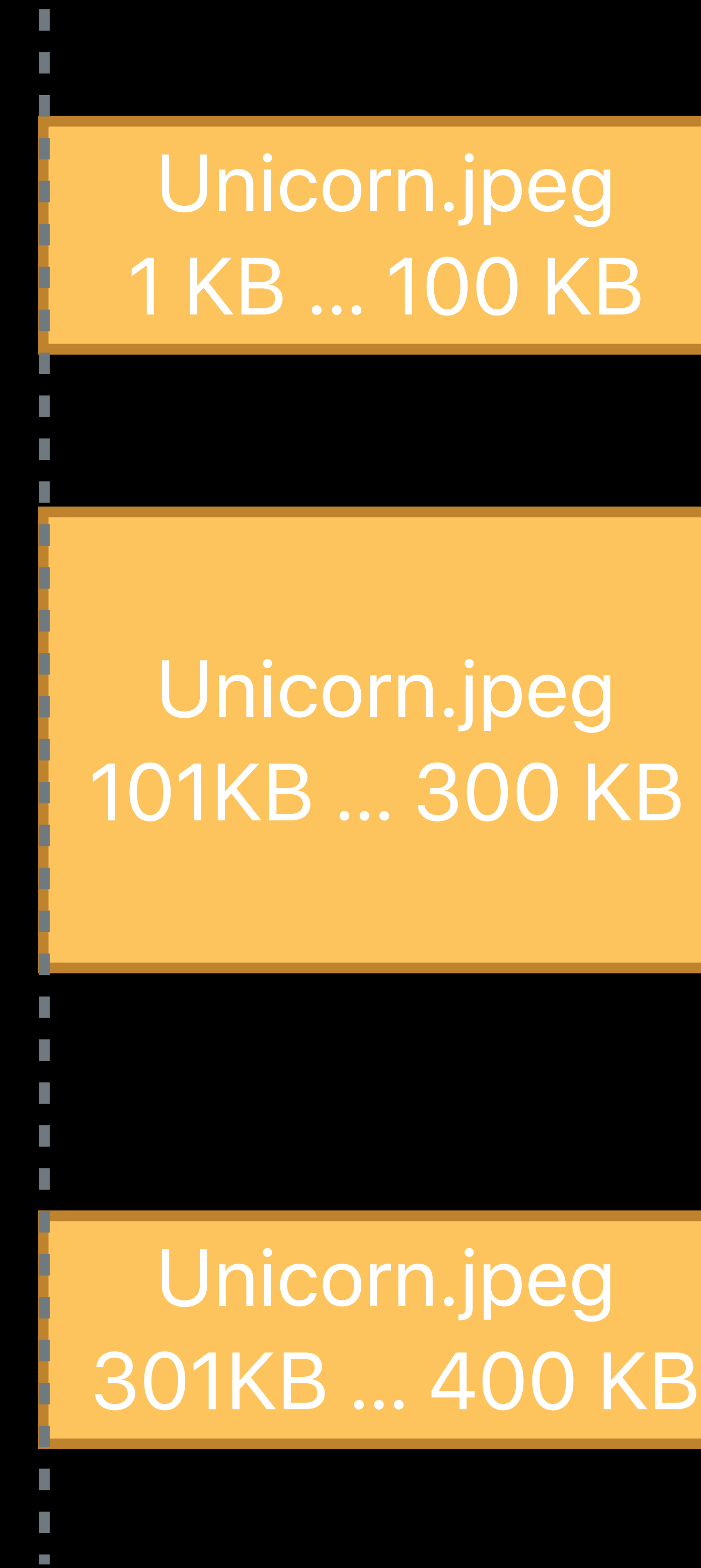
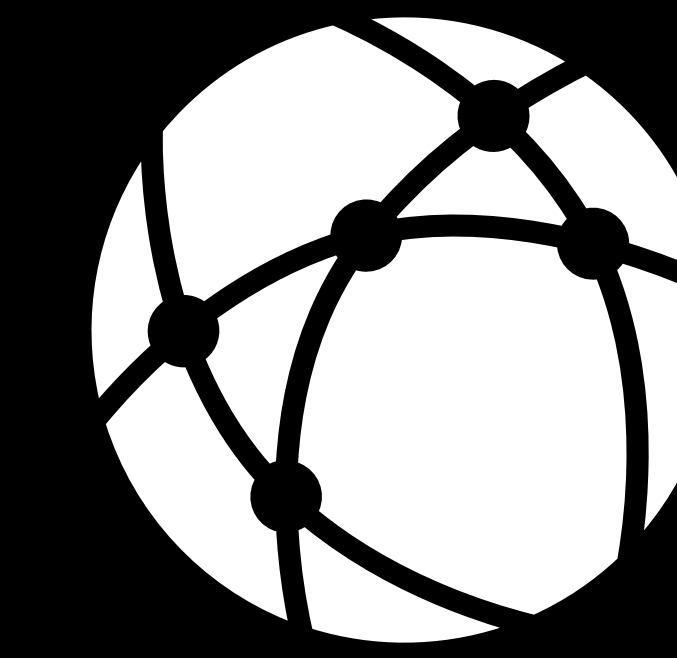
Data Contiguity



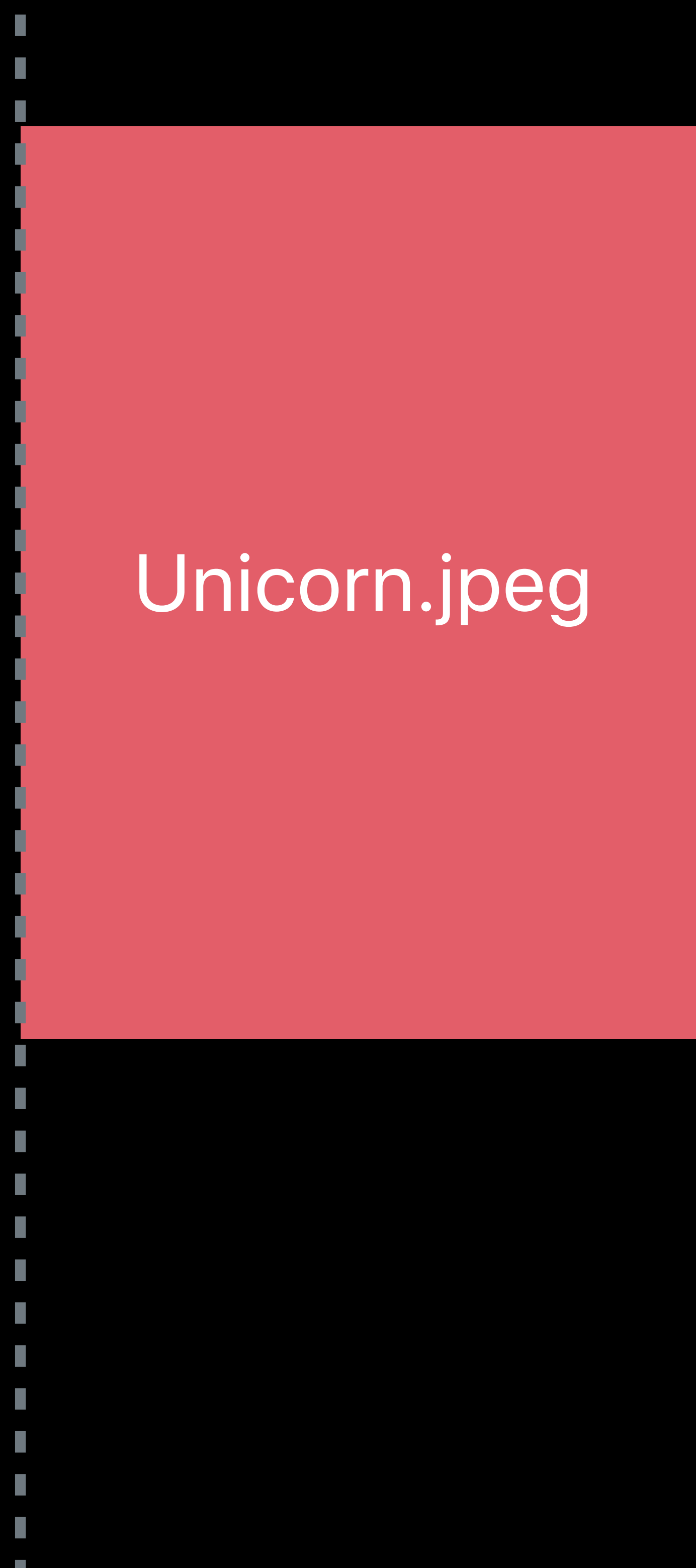
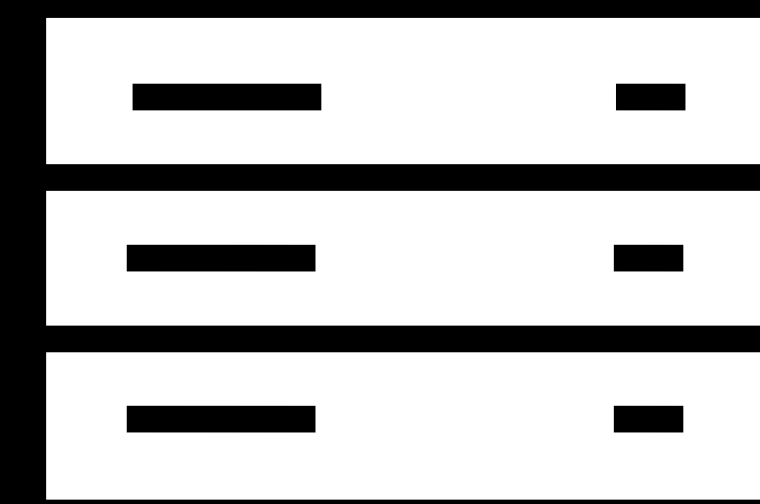
Data Contiguity



struct Data

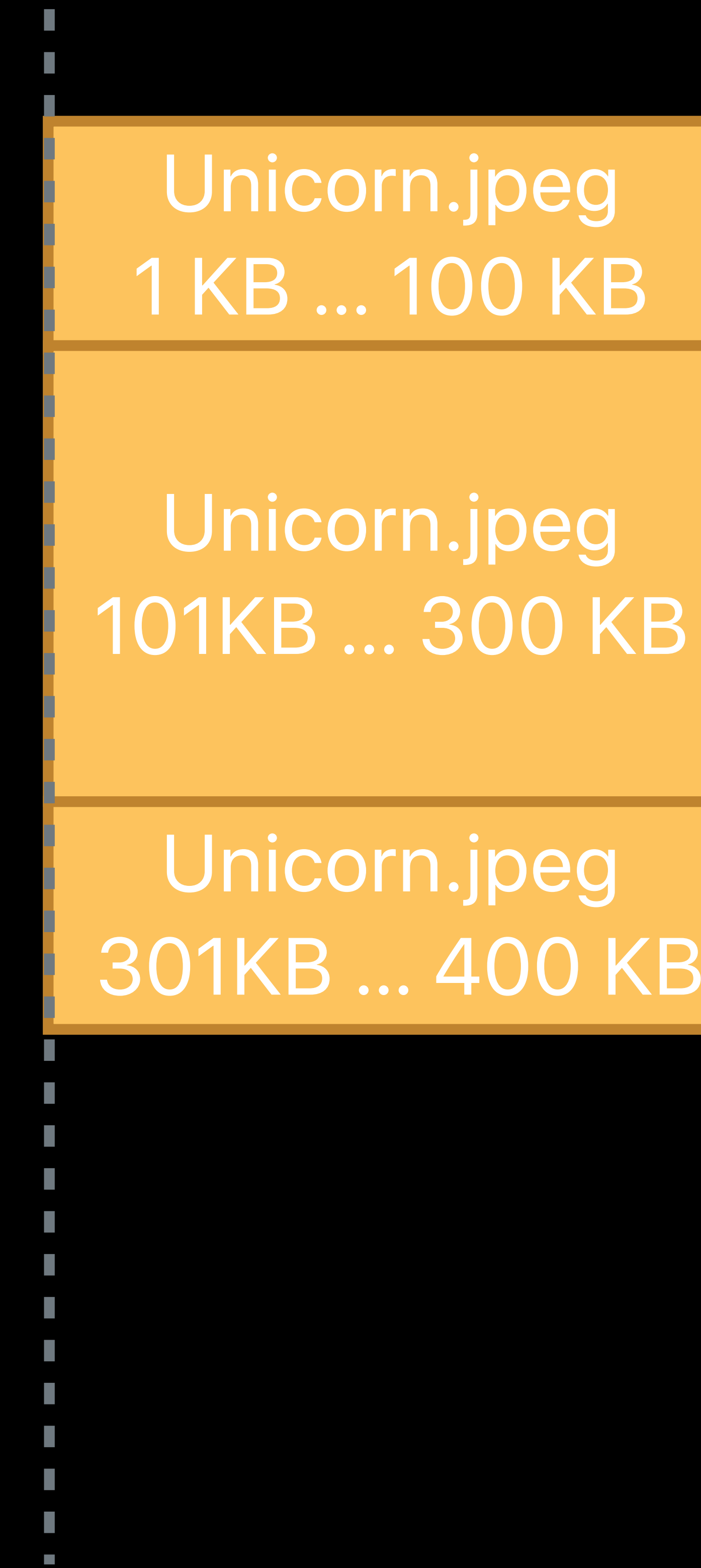
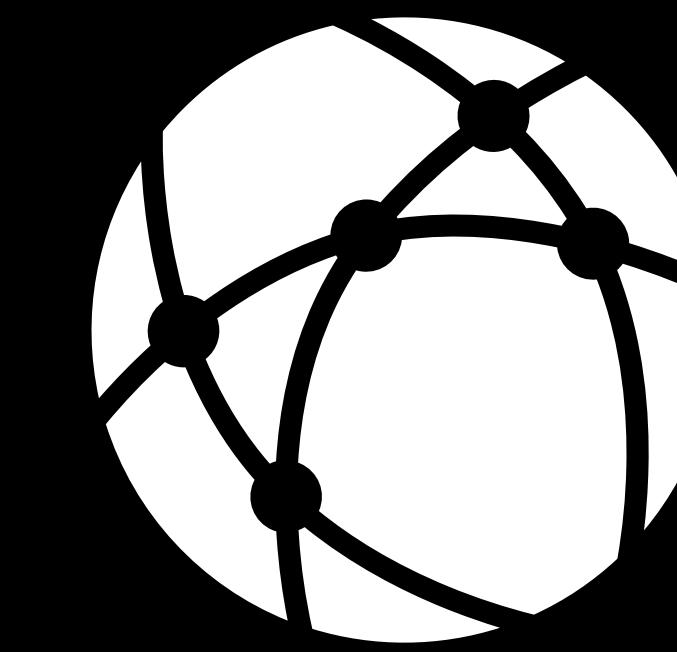


Data Contiguity



Unicorn.jpeg

struct Data



Unicorn.jpeg
1 KB ... 100 KB

Unicorn.jpeg
101KB ... 300 KB

Unicorn.jpeg
301KB ... 400 KB

Data

NEW

Data is contiguous

Data

NEW

Data is contiguous

```
public protocol ContiguousBytes {  
    func withUnsafeBytes<R>(_ body: (UnsafeRawBufferPointer) throws -> R) rethrows -> R  
}
```

Data

NEW

Work with potentially discontinuous types

```
public protocol DataProtocol: RandomAccessCollection where Element == UInt8, ... { }

public protocol MutableDataProtocol : DataProtocol,
    MutableCollection, RangeReplaceableCollection { }
```

Data

NEW

Work with potentially discontinuous types

```
public protocol DataProtocol: RandomAccessCollection where Element == UInt8, ... { }
```

```
public protocol MutableDataProtocol : DataProtocol,  
    MutableCollection, RangeReplaceableCollection { }
```

Data

NEW

Work with potentially discontinuous types

```
public protocol DataProtocol: RandomAccessCollection where Element == UInt8, ... { }
```

```
public protocol MutableDataProtocol : DataProtocol,  
    MutableCollection, RangeReplaceableCollection { }
```

Data

NEW

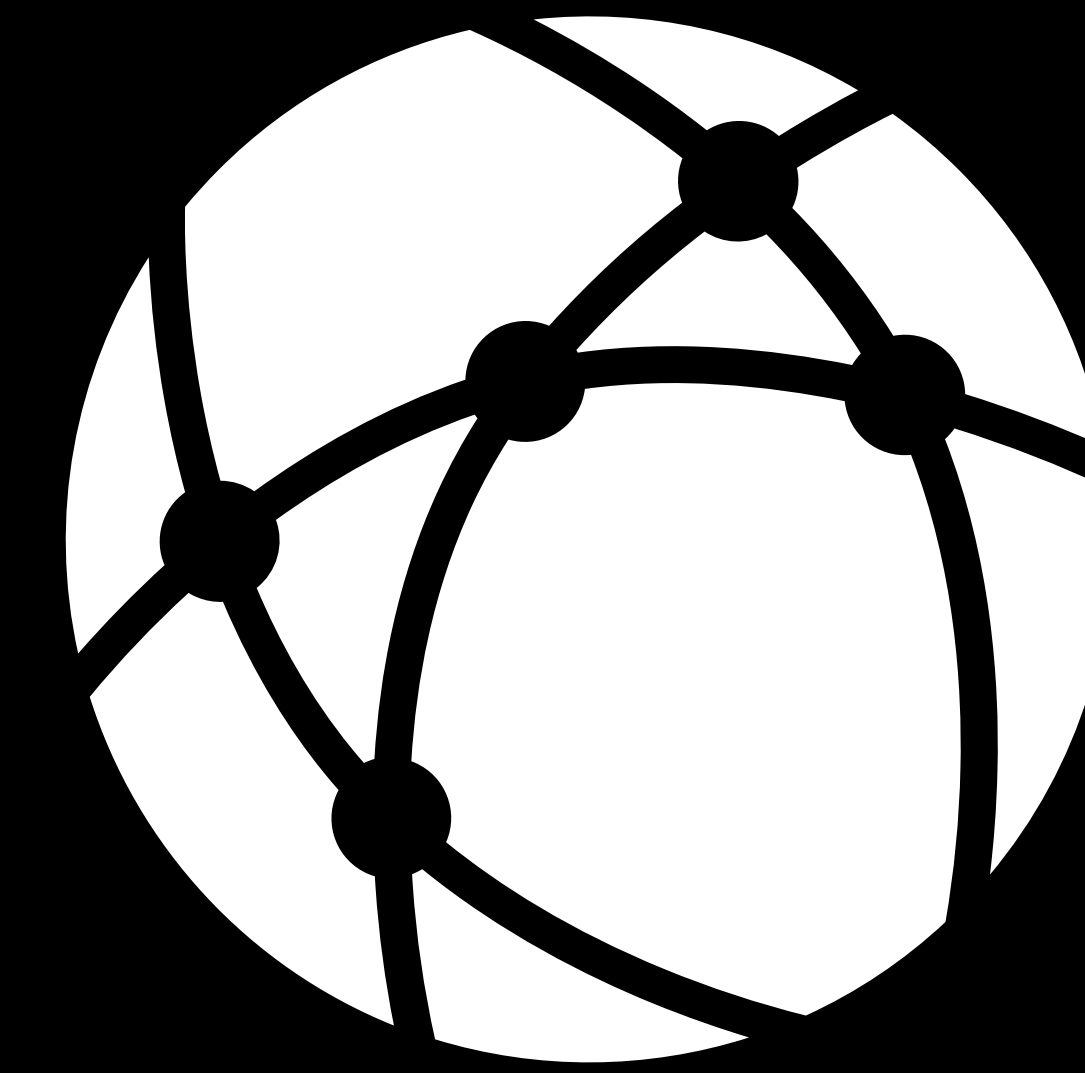
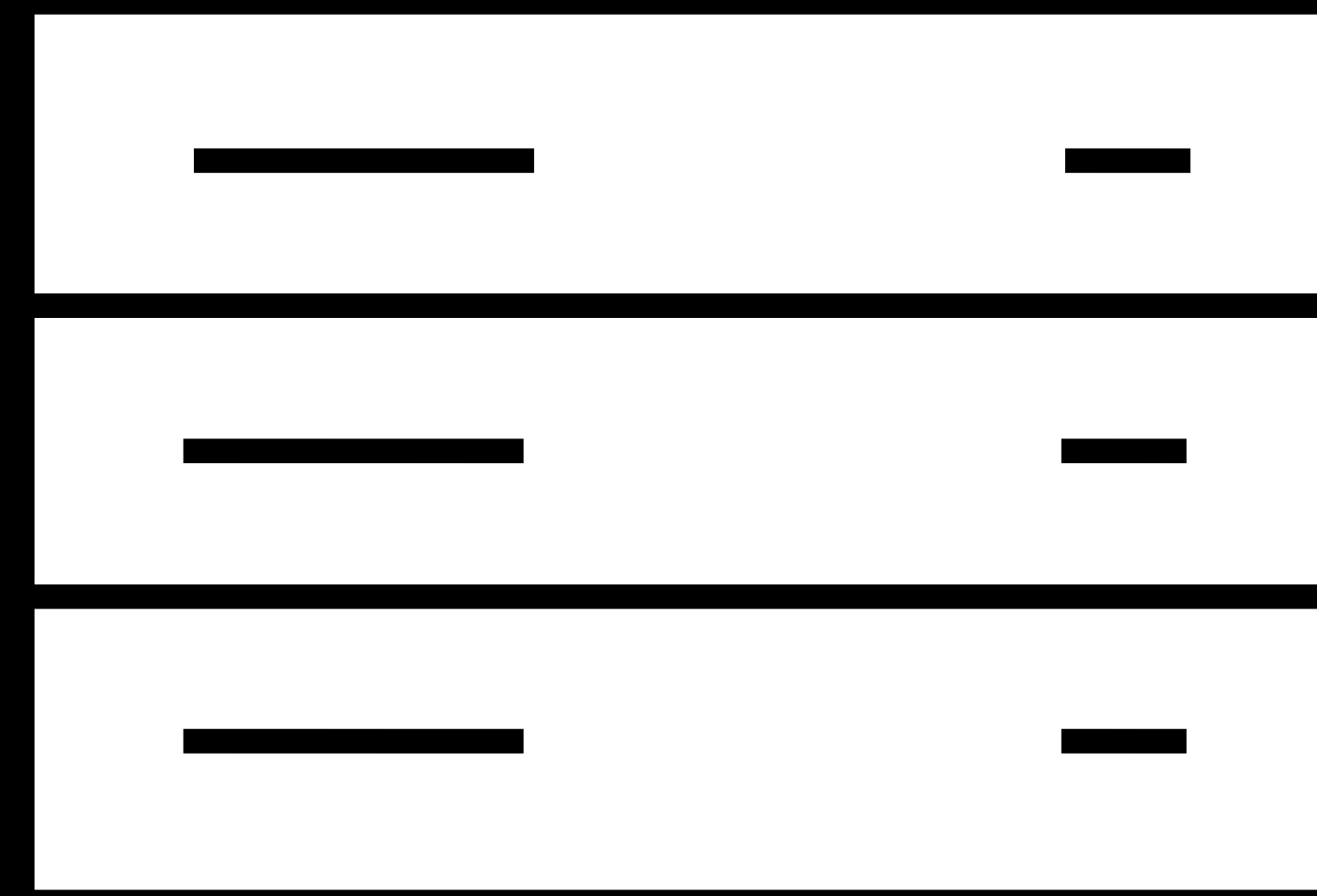
Protocols adopted by

- Foundation: `Data`
- Swift Standard Library: `[UInt8]`
- Dispatch: `DispatchData`

Consider using `DataProtocol` as a generic constraint

Data

Compression



Data

Compression

```
let compressed = try data.compressed(using: .lzfse)
```

```
public enum CompressionAlgorithm : Int {  
    case lzfse  
    case lz4  
    case lzma  
    case zlib  
}
```

Data

Compression

```
let compressed = try data.compressed(using: .lzfse)
```

```
public enum CompressionAlgorithm : Int {  
    case lzfse  
    case lz4  
    case lzma  
    case zlib  
}
```

Data

Compression

```
let compressed = try data.compressed(using: .lzfse)
```

```
public enum CompressionAlgorithm : Int {  
    case lzfse  
    case lz4  
    case lzma  
    case zlib  
}
```

Units

UnitDuration

- Added milliseconds, microseconds, nanoseconds, and picoseconds

UnitFrequency

- Added framesPerSecond

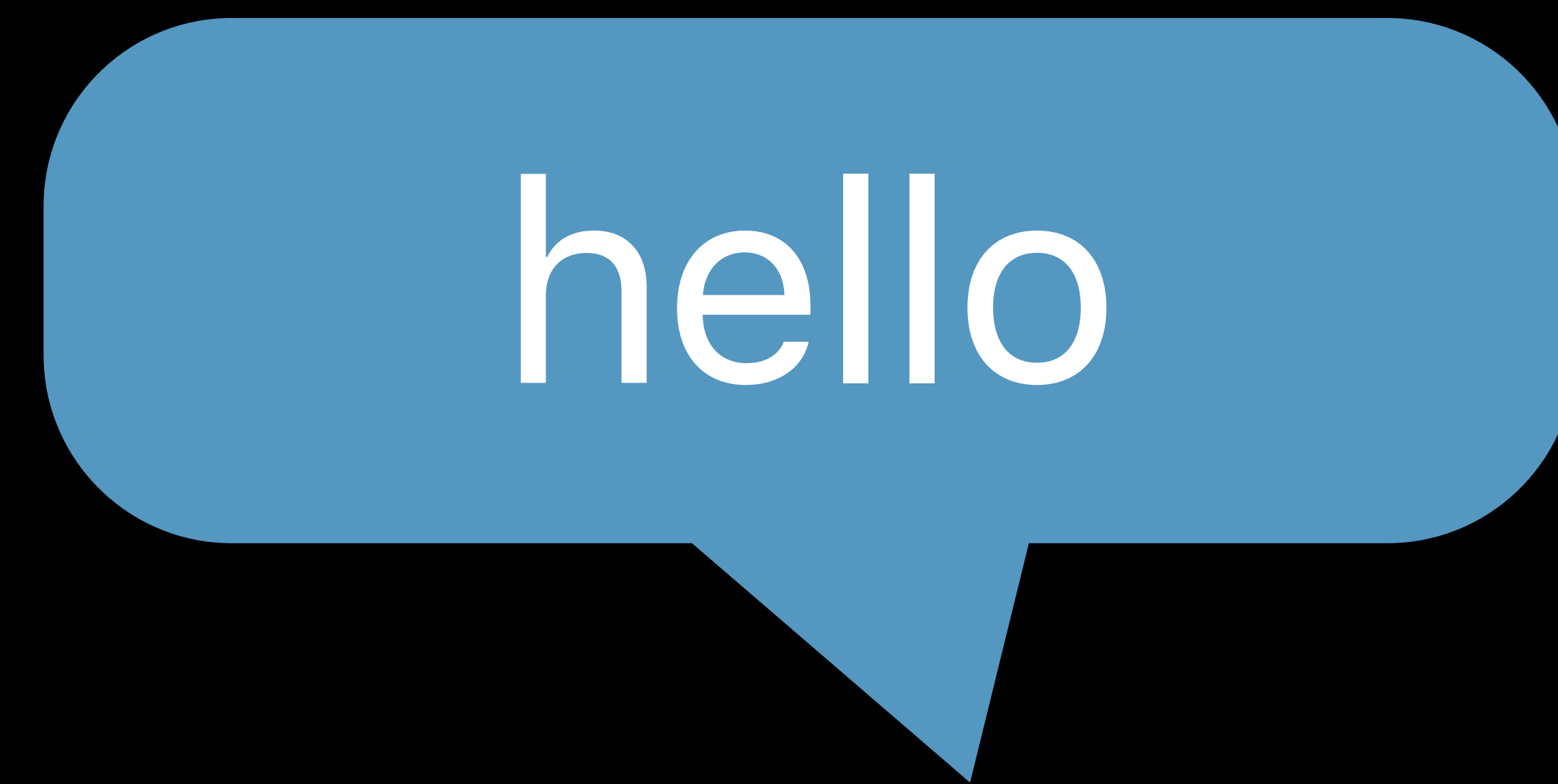
Units

NEW

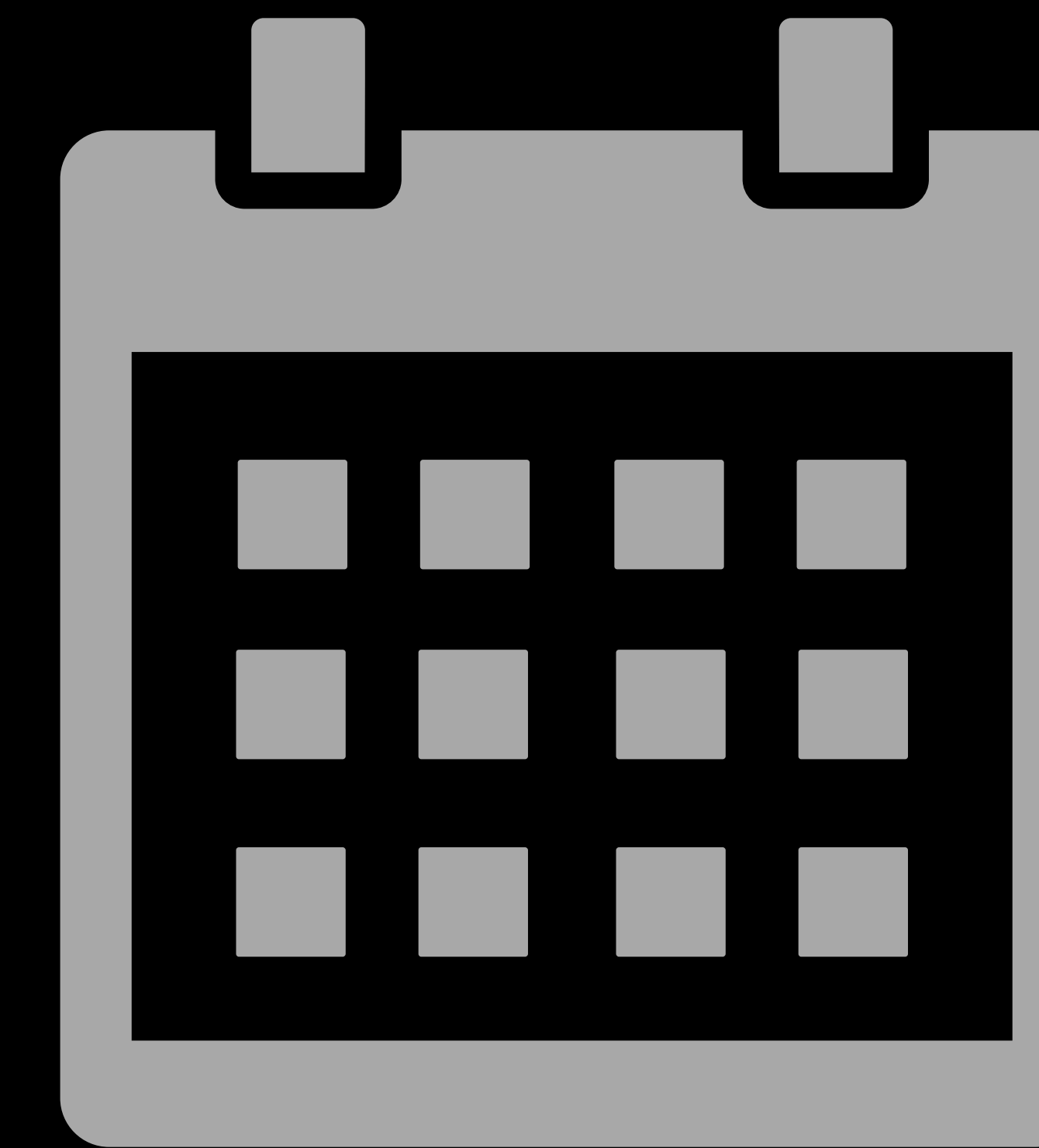
UnitInformationStorage

- `bits`, `bytes`, `nibbles` for common usage
- SI- and binary-prefixed units (`kilo`, `kibi`, ... `yotta`, `yobi`)
- Format with `MeasurementFormatter` and `ByteCountFormatter`

Displaying a Date or Time



“ Read: 1 hour ago ”



“ Payment due: Tomorrow ”

Relative Date Time Formatter

```
let formatter = RelativeDateTimeFormatter()
let dateString = formatter.localizedString(for: aDate, relativeTo: now)

// en_US:      "2 weeks ago"
// es_ES:      "hace 2 semanas"
// zh_TW:      "2 週前"
```


List Formatter

```
let string = ListFormatter.localizedString(byJoining: ["🐶", "🐷", "🦄"])

// en_US:      "🐶, 🐷, and 🦄"
// es_ES:      "🐶, 🐷 y 🦄"
// zh_TW:      "🐶、🐷和🦄"
```

List Formatter



"8/15/19, 9/13/19, and 2/1/20"

"Aug 15, 2019, Sep 13, 2019, and Feb 1, 2020"

List Formatter



"8/15/19, 9/13/19, and 2/1/20"

"Aug 15, 2019, Sep 13, 2019, and Feb 1, 2020"



"15/8/19, 13/9/19 y 1/2/20"

"15 ago 2019, 13 sept 2019 y 1 feb 2020"



List Formatter

```
let listFormatter = ListFormatter()
let dateFormatter = DateFormatter()

listFormatter.itemFormatter = dateFormatter
let string = listFormatter.string(from: dates)

// en_US:      "8/15/19, 9/13/19, and 2/1/20"
// es_ES:      "15/8/19, 13/9/19 y 1/2/20"
```

List Formatter

```
let listFormatter = ListFormatter()
let dateFormatter = DateFormatter()

listFormatter.itemFormatter = dateFormatter
let string = listFormatter.string(from: dates)

// en_US:      "8/15/19, 9/13/19, and 2/1/20"
// es_ES:      "15/8/19, 13/9/19 y 1/2/20"
```


List Formatter

```
let listFormatter = ListFormatter()  
let dateFormatter = DateFormatter()  
dateFormatter.dateStyle = .medium
```

```
listFormatter.itemFormatter = dateFormatter  
let string = listFormatter.string(from: dates)
```

```
// en_US:      "Aug 15, 2019, Sep 13, 2019, and Feb 1, 2020"  
// es_ES:      "15 ago 2019, 13 sept 2019 y 1 feb 2020"
```

Operation Queue

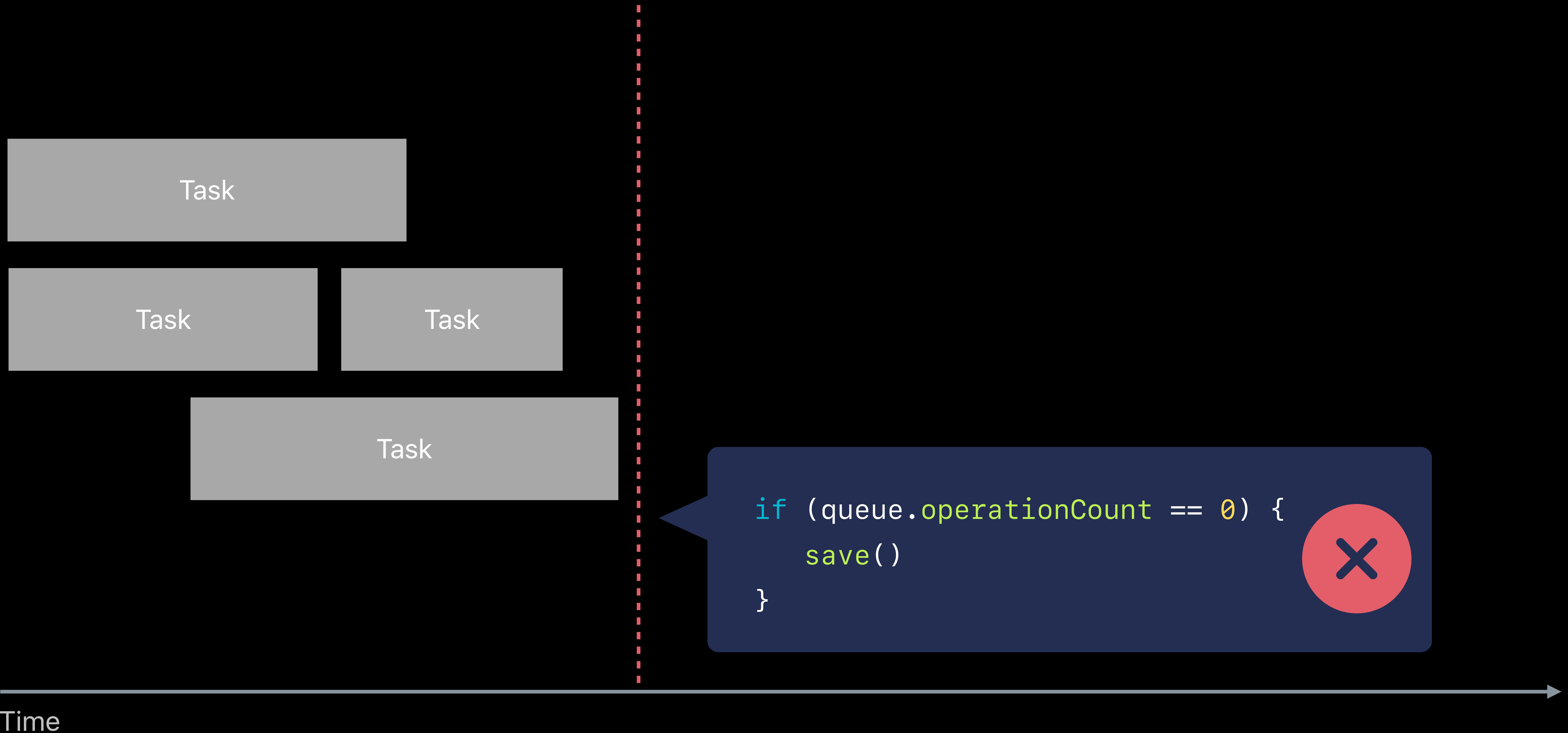
Time 

Operation Queue

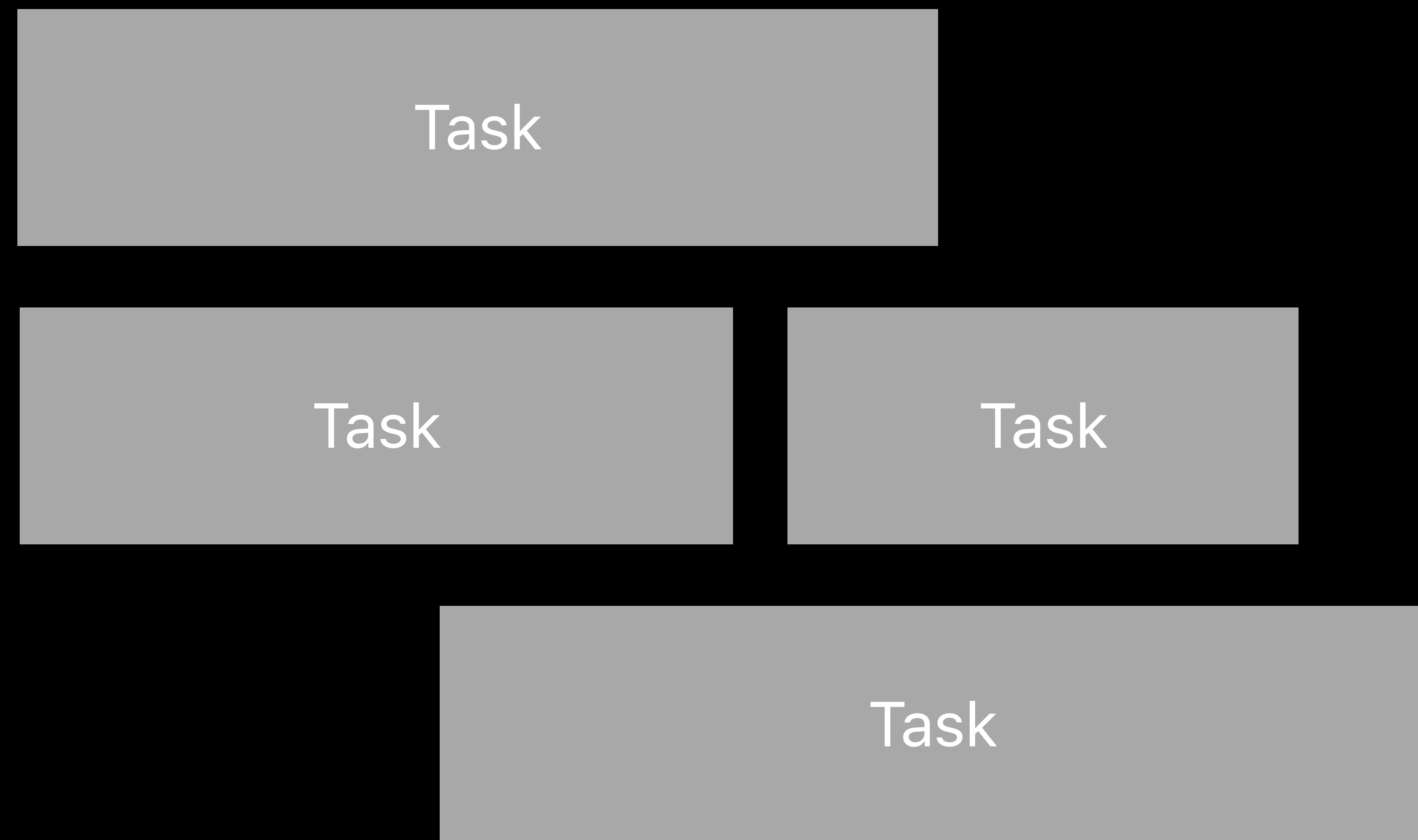


Time

Operation Queue



Operation Queue

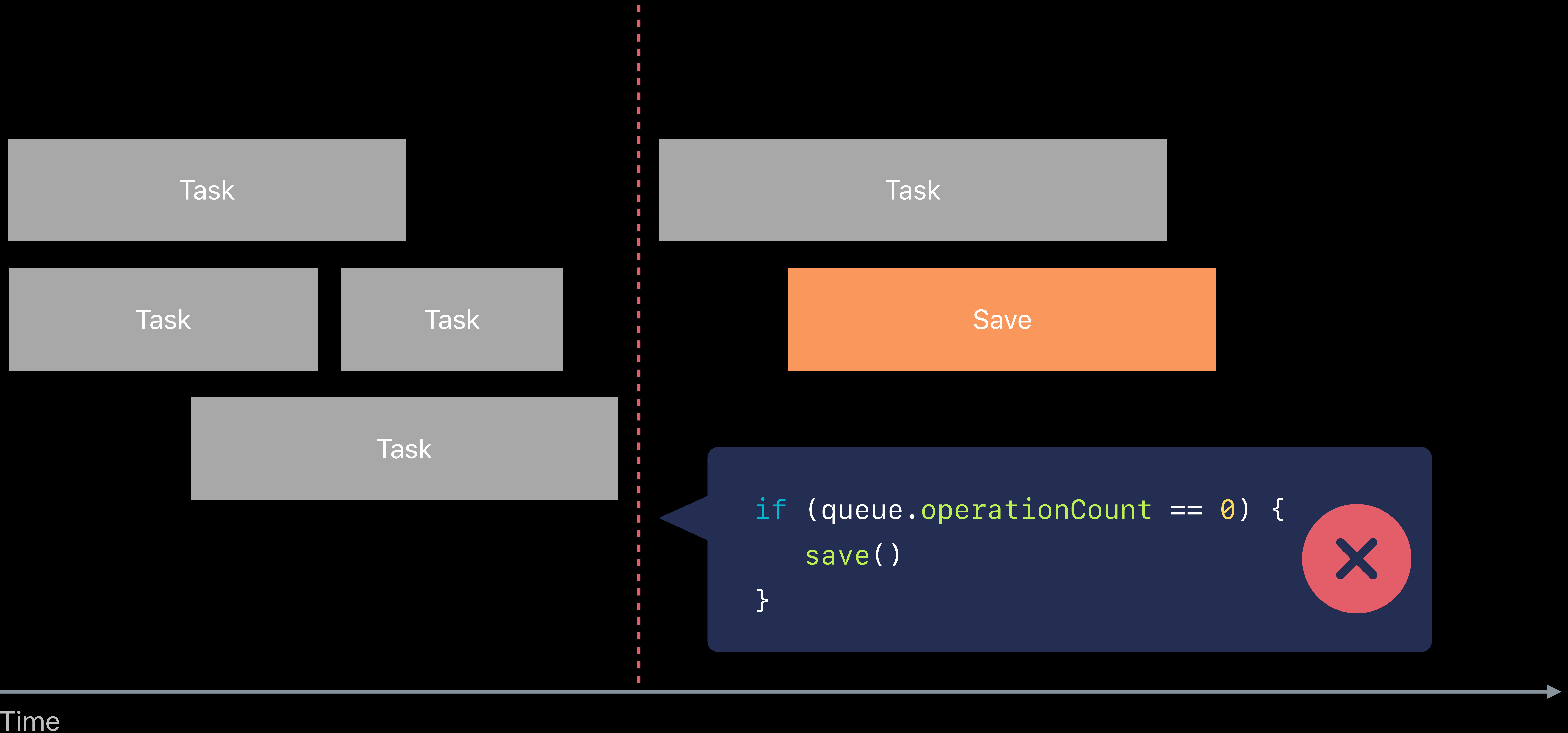


```
if (queue.operationCount == 0) {  
    save()  
}
```

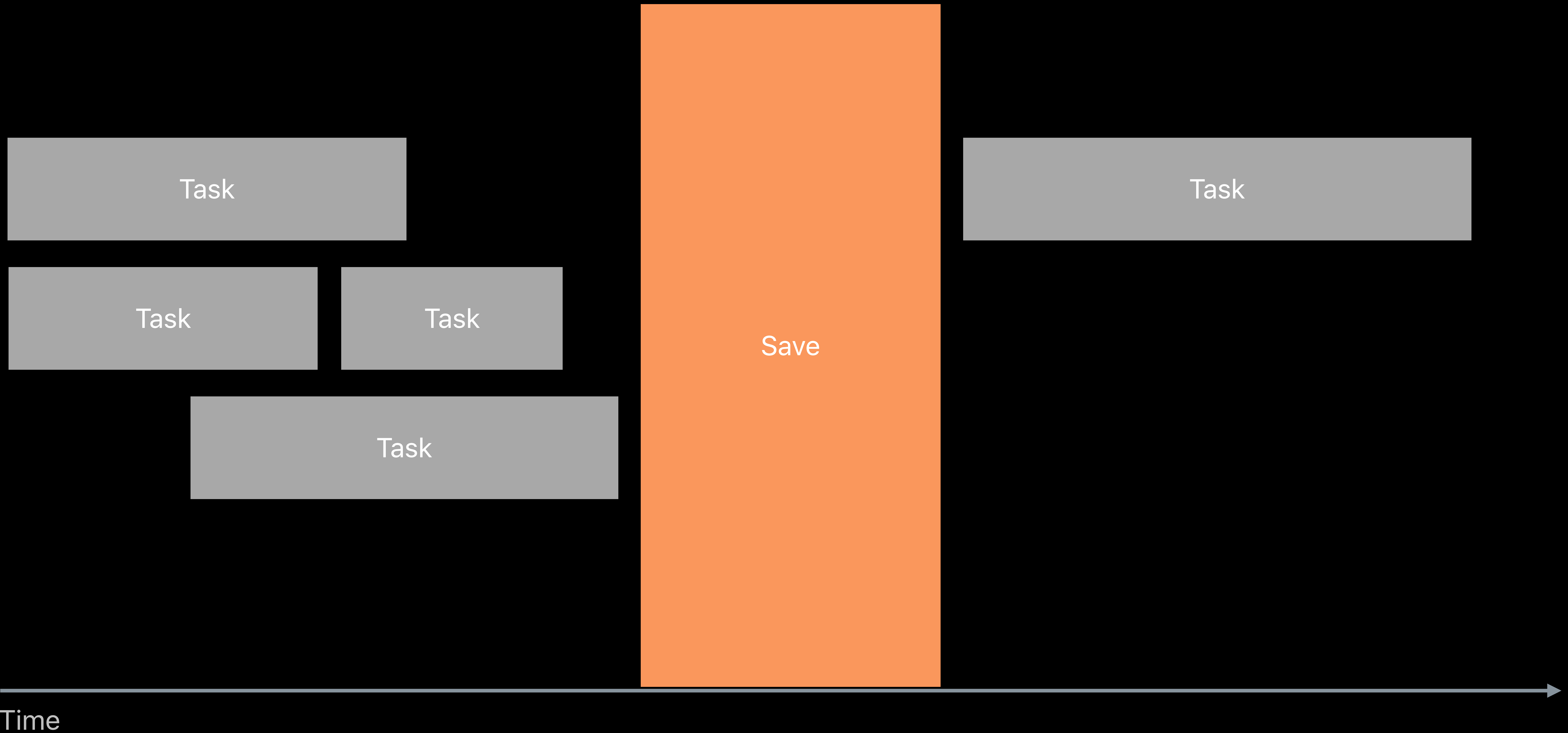


Time

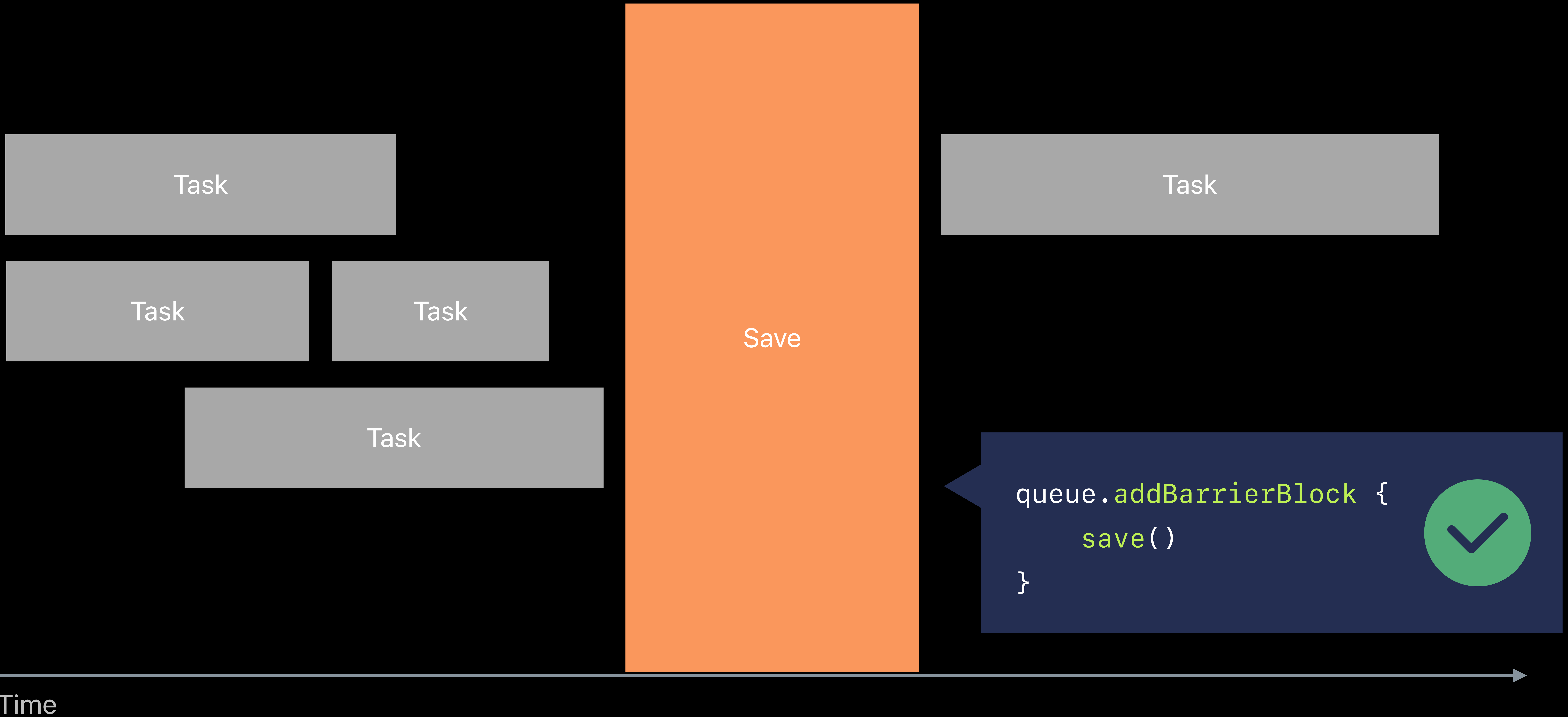
Operation Queue



Operation Queue



Operation Queue



Operation Queue

Progress reporting

```
let queue = OperationQueue()
queue.progress.totalUnitCount = 3

queue.addOperation {
    task1() // Finished task: 1 / 3
}
queue.addOperation {
    task2() // Finished task: 2 / 3
}
queue.addOperation {
    task3() // Finished task: 3 / 3
}
```

Operation Queue

Progress reporting

```
let queue = OperationQueue()
```

```
queue.progress.totalUnitCount = 3
```

```
queue.addOperation {
```

```
    task1()
```

```
// Finished task: 1 / 3
```

```
}
```

```
queue.addOperation {
```

```
    task2()
```

```
// Finished task: 2 / 3
```

```
}
```

```
queue.addOperation {
```

```
    task3()
```

```
// Finished task: 3 / 3
```

```
}
```

Operation Queue

Progress reporting

```
let queue = OperationQueue()
```

```
queue.progress.totalUnitCount = 3
```

```
queue.addOperation {
```

```
    task1()
```

```
    // Finished task: 1 / 3
```

```
}
```

```
queue.addOperation {
```

```
    task2()
```

```
    // Finished task: 2 / 3
```

```
}
```

```
queue.addOperation {
```

```
    task3()
```

```
    // Finished task: 3 / 3
```

```
}
```


Be Prepared for USB and SMB on iOS

Multiple volumes

- Use `FileManager.SearchPathDirectory.itemReplacementDirectory`

Disappearing volumes

- Use `Data.ReadingOptions.mappedIfSafe`

Be Prepared for USB and SMB on iOS

Multiple volumes

- Use `FileManager.SearchPathDirectory.itemReplacementDirectory`

Disappearing volumes

- Use `Data.ReadingOptions.mappedIfSafe`

Be Prepared for USB and SMB on iOS

Multiple volumes

- Use `FileManager.SearchPathDirectory.itemReplacementDirectory`

Disappearing volumes

- Use `Data.ReadingOptions.mappedIfSafe`

Be Prepared for USB and SMB on iOS

Slower file system operations

- Defer access to non-main thread

Varying capabilities

- Test capabilities with `URLResourceKey`, e.g. `volumeSupportsFileCloningKey`
- Handle errors

Swift Update

Scanner

```
// Swift 4
var nameNSString: NSString?
if scanner.scanUpToCharacters(from: .newlines, into: &nameNSString) {
    let name = nameNSString! as String
}
```

```
// Swift 5.1
let nameString = scanner.scanUpToCharacters(from: .newlines)
```

Swift Update

Scanner

```
// Swift 4
var nameNSString: NSString?
if scanner.scanUpToCharacters(from: .newlines, into: &nameNSString) {
    let name = nameNSString! as String
}
```

```
// Swift 5.1
let nameString = scanner.scanUpToCharacters(from: .newlines)
```

Swift Update

Scanner

```
// Swift 4
var nameNSString: NSString?
if scanner.scanUpToCharacters(from: .newlines, into: &nameNSString) {
    let name = nameNSString! as String
}
```

```
// Swift 5.1
let nameString = scanner.scanUpToCharacters(from: .newlines)
```

Swift Update

Scanner

```
// Swift 4
var nameNSString: NSString?
if scanner.scanUpToCharacters(from: .newlines, into: &nameNSString) {
    let name = nameNSString! as String
}
```

```
// Swift 5.1
let nameString = scanner.scanUpToCharacters(from: .newlines)
```


Swift Update

Scanner

```
// Swift 4
var nameNSString: NSString?
if scanner.scanUpToCharacters(from: .newlines, into: &nameNSString) {
    let name = nameNSString! as String
}
```

```
// Swift 5.1
let nameString = scanner.scanUpToCharacters(from: .newlines)
let matchedString = scanner.scanString(string: "hi, 🤖")
```

Swift Update

FileHandle

Error-based API

```
let fileHandle = FileHandle()  
let data = try fileHandle.readToEnd()
```

Works with `DataProtocol`

```
extension FileHandle {  
    public func write<T: DataProtocol>(contentsOf data: T) throws  
}
```

Try It

Use `DataProtocol` instead of `[UInt8]`

Format dates and lists with `Formatter`

Use `OperationQueue`'s barrier and progress reporting

More Information

developer.apple.com/wwdc19/723

