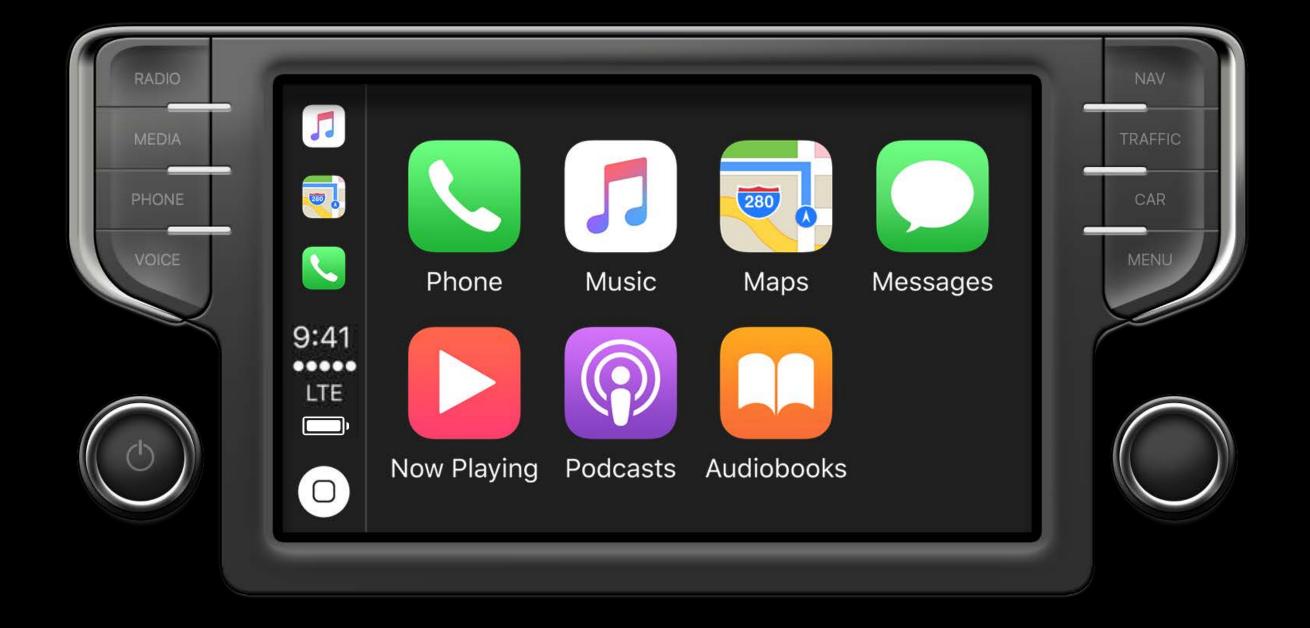
System Frameworks #WWDC17

# Developing Wireless CarPlay Systems

Session 717

Tanya Kancheva, CarPlay Engineering

### Wireless CarPlay





### Wireless CarPlay





# Using Wireless CarPlay

## Getting Started

### Getting Started

Pair by plugging in

### Getting Started

Pair by plugging in

Pair without plugging in

### Pair by Plugging In

Steps

Plug in

CarPlay starts

Enable wireless CarPlay

### CarPlay Starts





## Pairing Complete

### Pairing Complete

CarPlay will work wirelessly the next time the user enters the car

### Pairing Complete

CarPlay will work wirelessly the next time the user enters the car

Additional confirmation not required on the car's display

### Pair Without Plugging In

Steps

Start CarPlay setup

Select device to pair

CarPlay starts

### Start CarPlay Setup

### Start CarPlay Setup

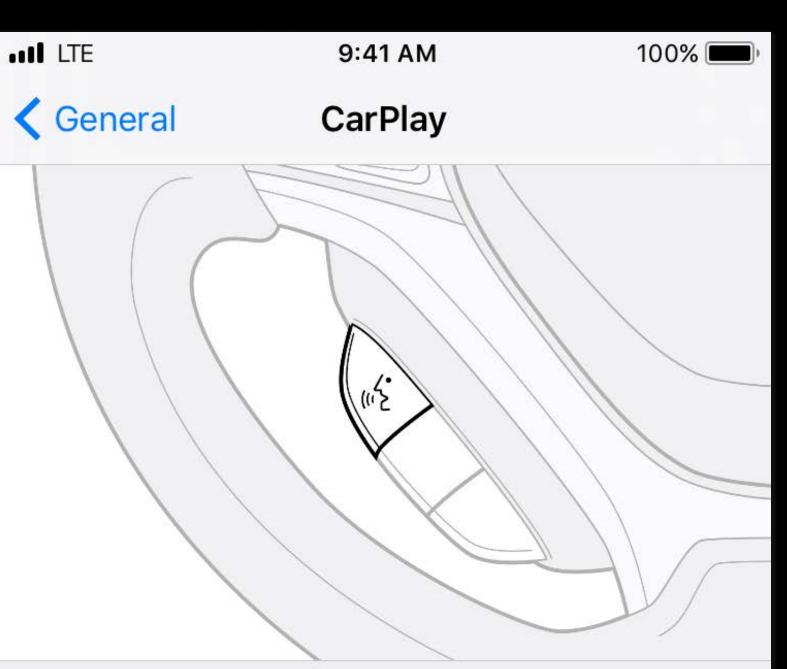
Press and hold the voice control button on the steering wheel

#### Start CarPlay Setup

Press and hold the voice control button on the steering wheel

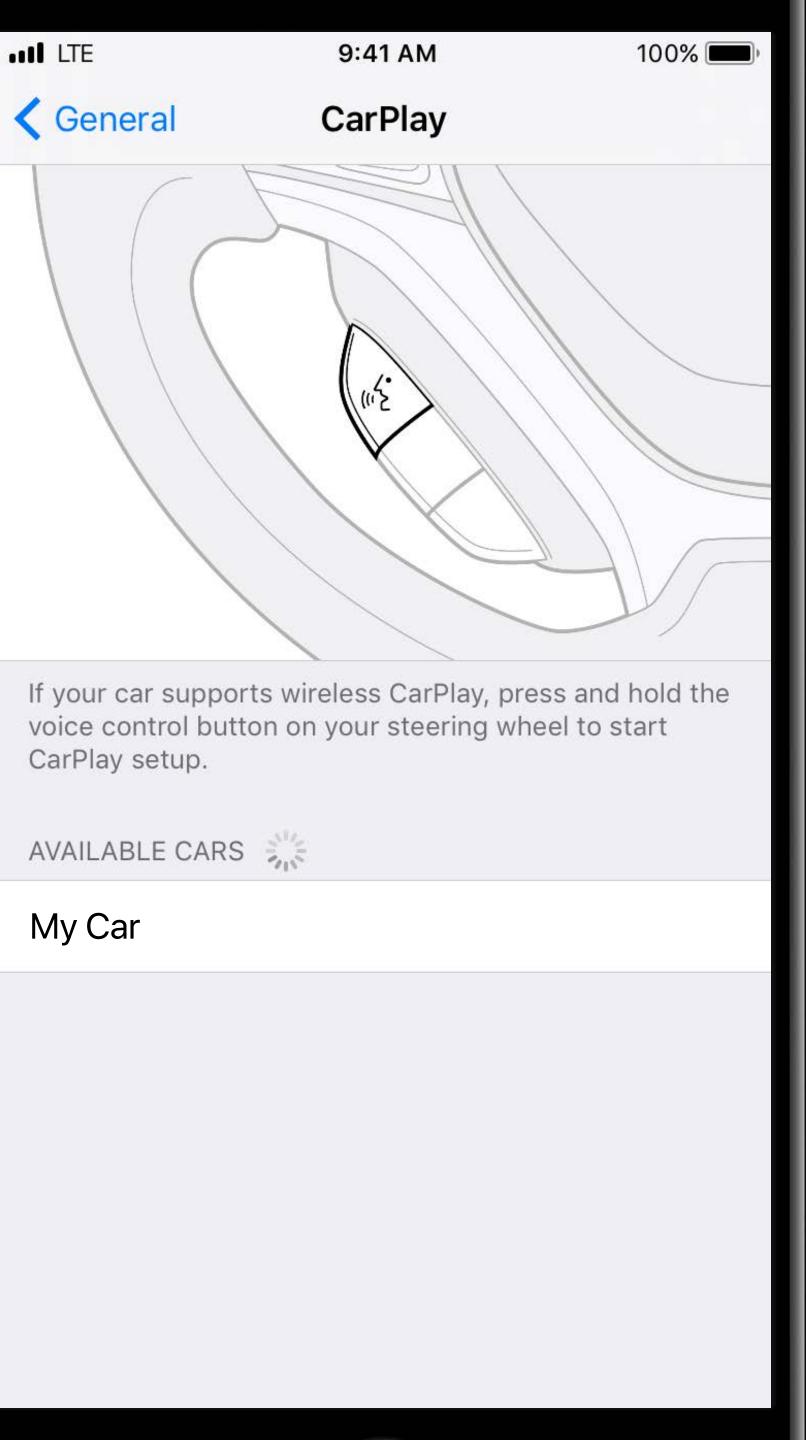
Use the car's native UI

- Add a CarPlay device
- Add a Bluetooth device



If your car supports wireless CarPlay, press and hold the voice control button on your steering wheel to start CarPlay setup.

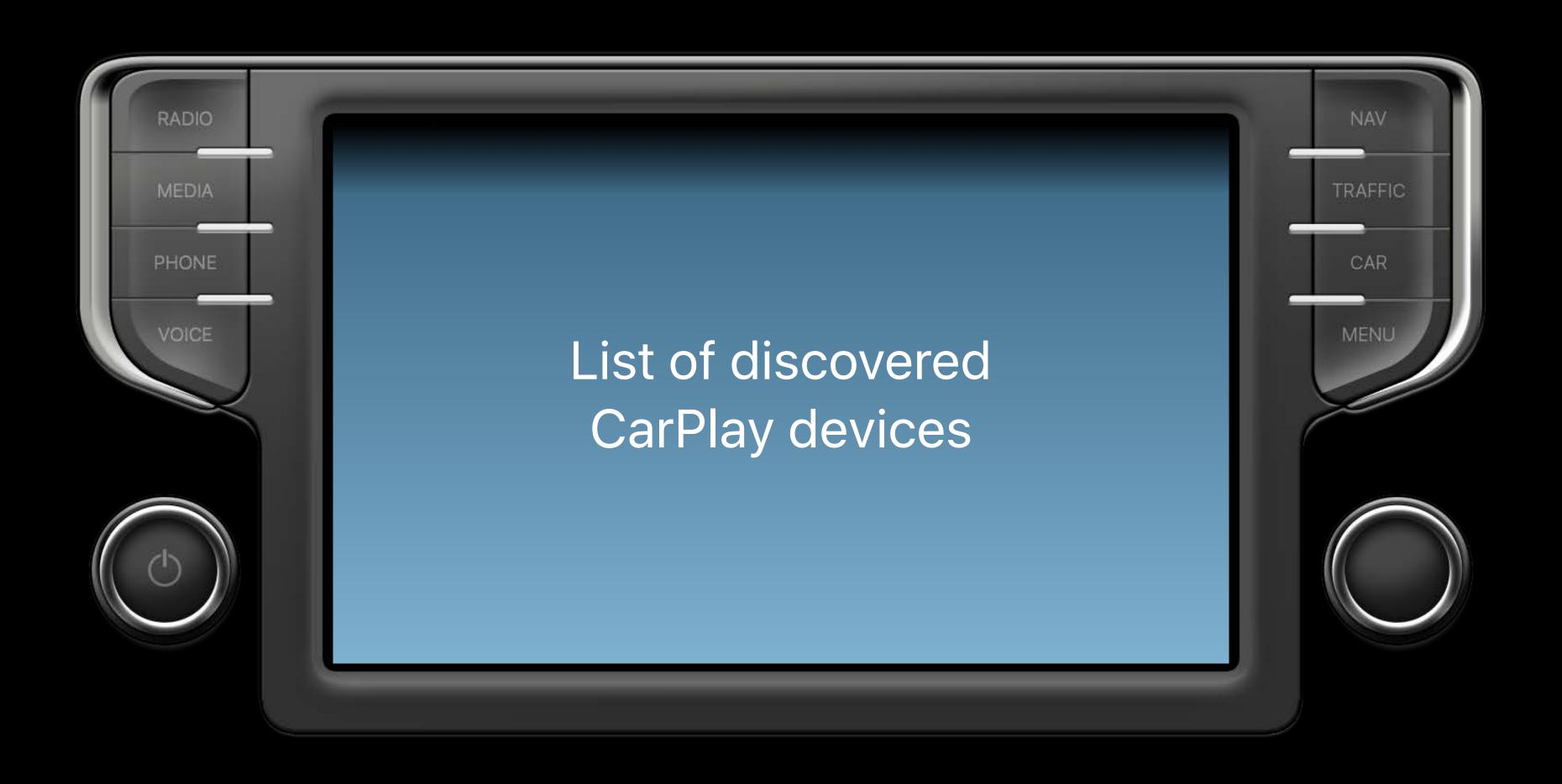
AVAILABLE CARS



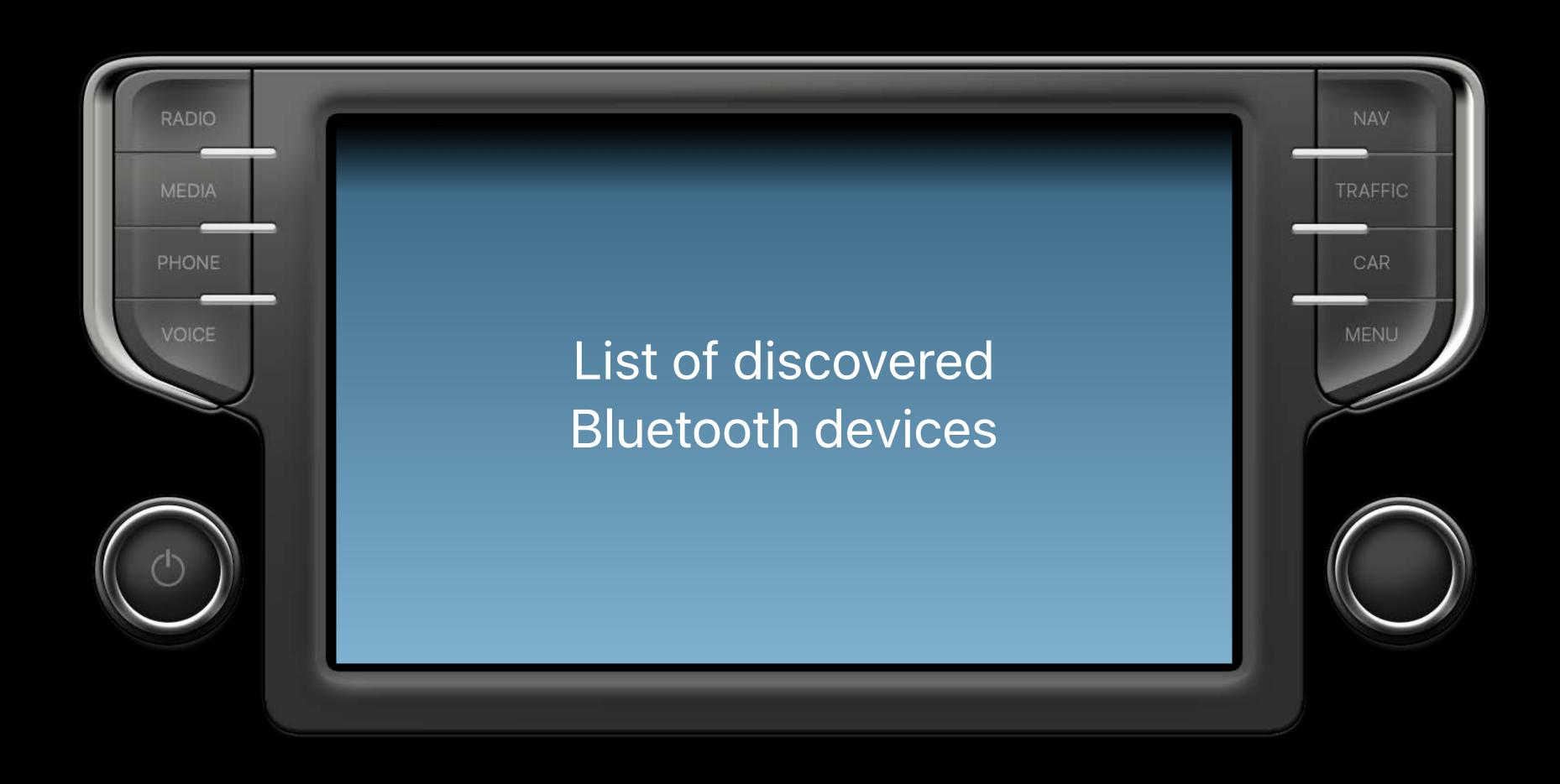
Selection initiated from iPhone



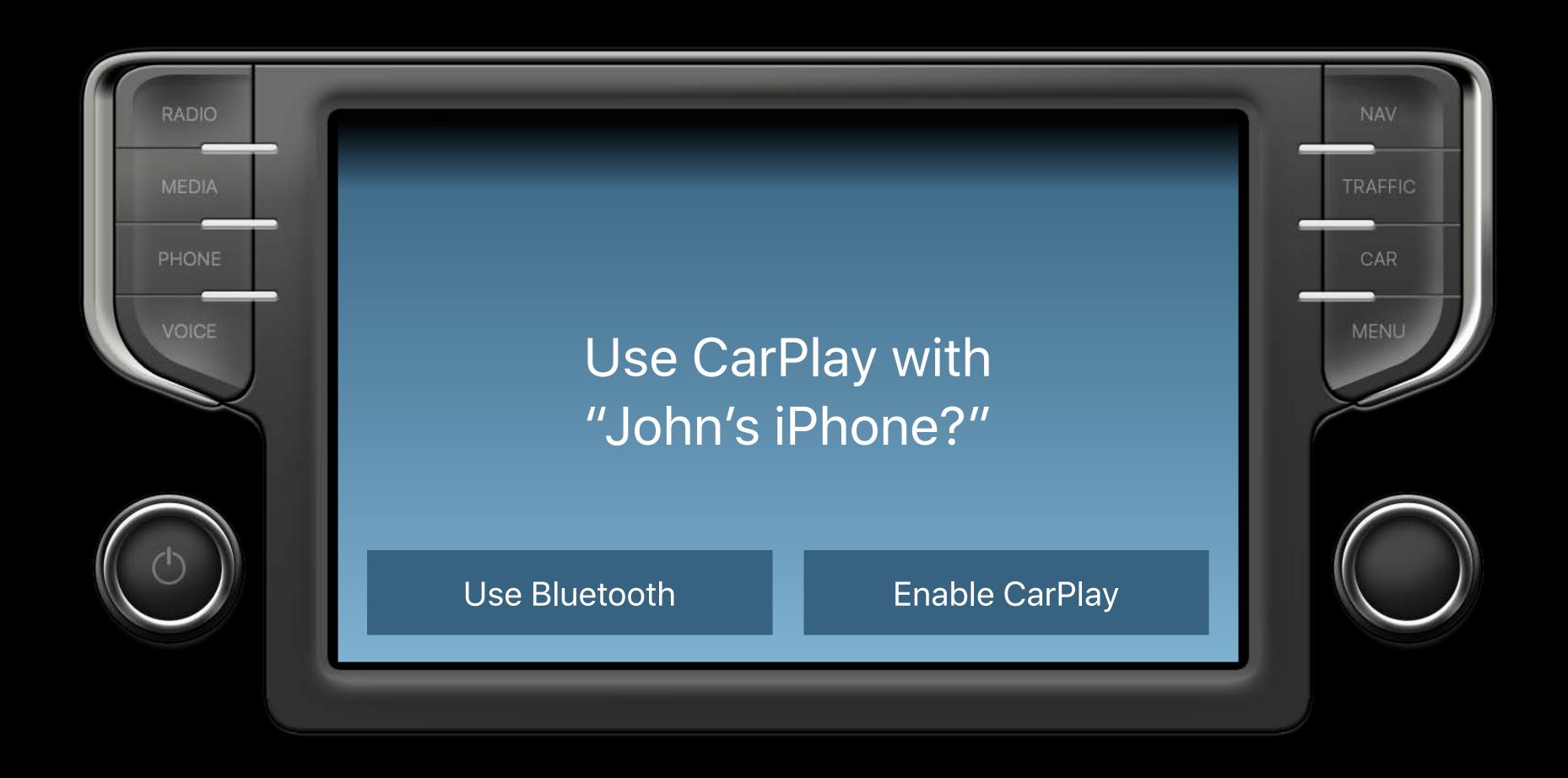
Selection initiated from the car via CarPlay menu



Selection initiated from the car via Bluetooth menu



Selection initiated from the car via Bluetooth menu



### CarPlay Starts



### CarPlay Starts



### Reconnecting

### Reconnecting

CarPlay starts automatically

### Reconnecting

CarPlay starts automatically

Last user mode

### Handling Multiple Devices

### Handling Multiple Devices

#### Multiple devices

- Wireless devices
- Wired and wireless devices

### Handling Multiple Devices

#### Multiple devices

- Wireless devices
- Wired and wireless devices

Allow the user to choose the active CarPlay device

Show all CarPlay devices

Show all CarPlay devices

Indicate active CarPlay device



Show all CarPlay devices

Indicate active CarPlay device

Don't show USB or Wi-Fi symbols

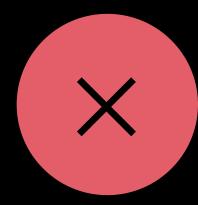


#### Notifications when Devices are Connected



Show when first iPhone is connected, and CarPlay won't be visible

Show when a second iPhone is connected over USB



Do not show when wireless devices join the network

Hardware requirements

Setup and pairing

Reconnecting

Wireless considerations

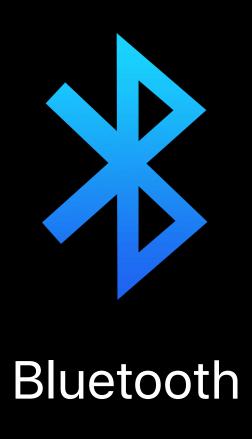
Hardware requirements

Setup and pairing

Reconnecting

Wireless considerations

# Hardware Requirements







#### Bluetooth

Used for discovery and reconnection only

Support for communication protocols (SDP, iAP2), 2.1 + EDR

Bluetooth Extended Inquiry Response (EIR)

#### Wi-Fi

Used for video, audio, and CarPlay protocol, including iAP2

Wi-Fi Alliance certified access point

5 GHz, 802.11ac recommended

Apple Device Information Element

Interworking Information Element

#### Location

Required because iPhone could be in pocket or bag

GNSS receiver

Speed sensor

Dead reckoning

Hardware requirements

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Hardware requirements

Setup and pairing

Reconnecting

Wireless considerations

Head Unit

Head Unit USB

Head Unit Wi-Fi USB

Head Unit

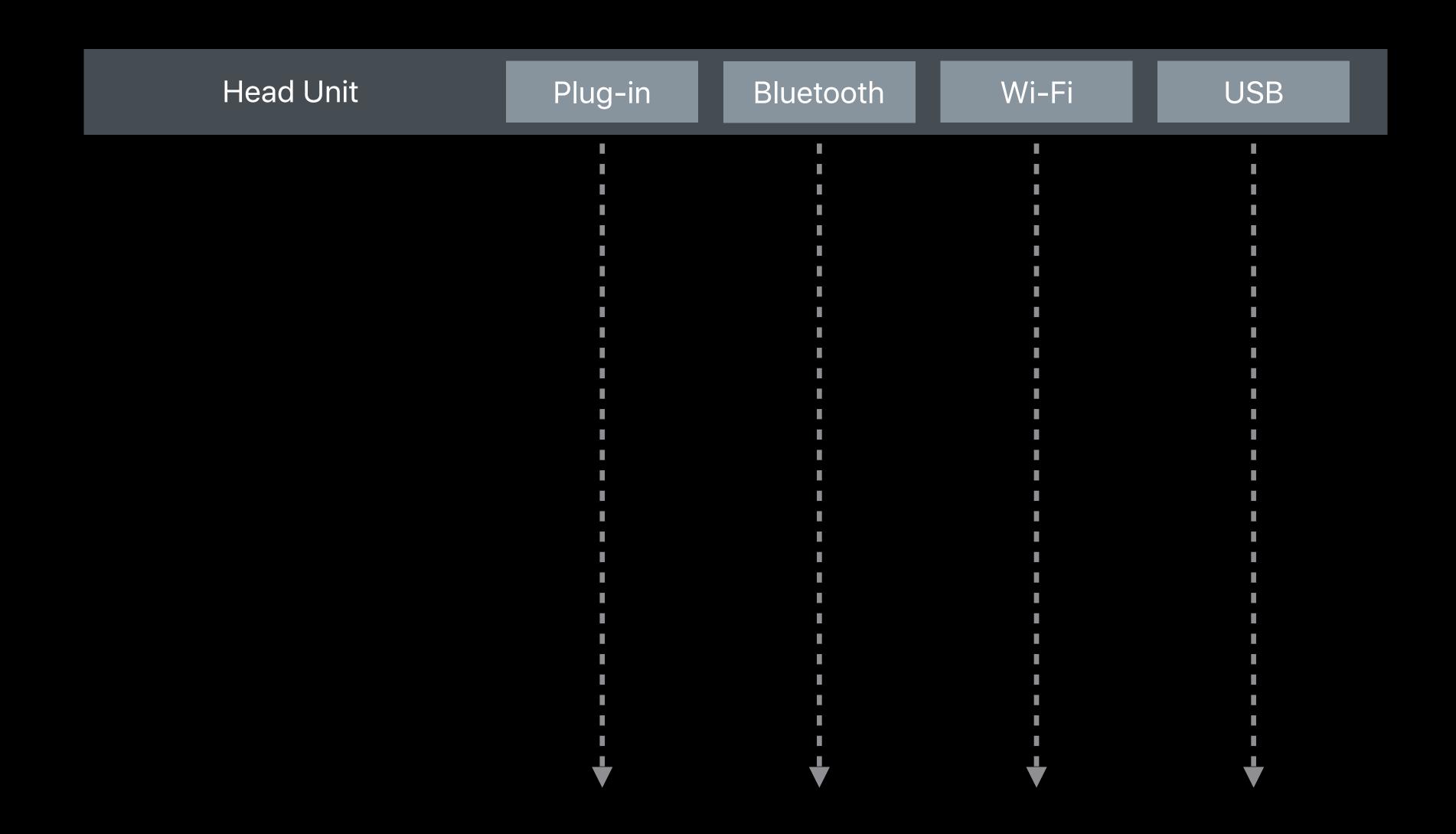
Bluetooth

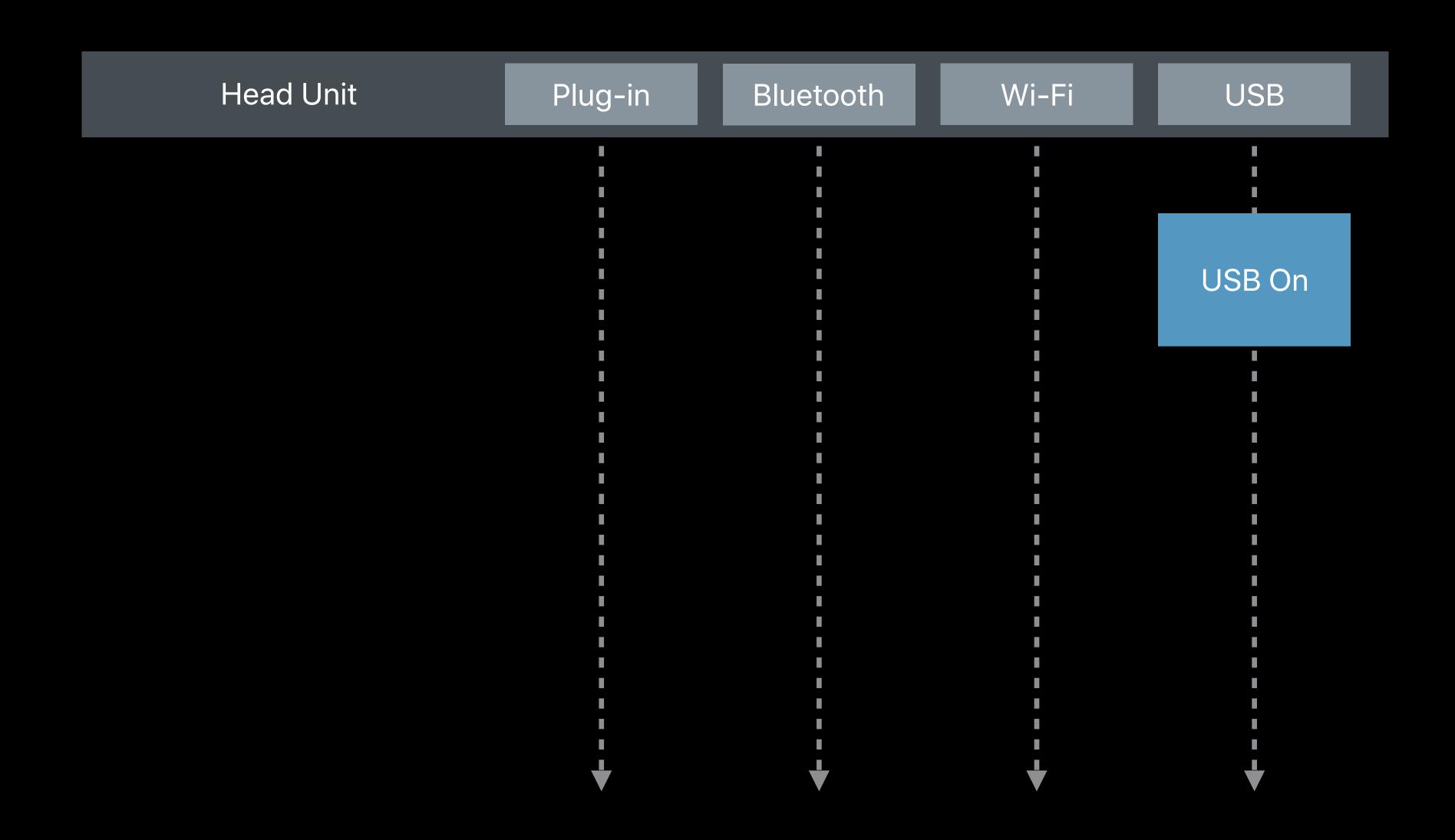
Wi-Fi

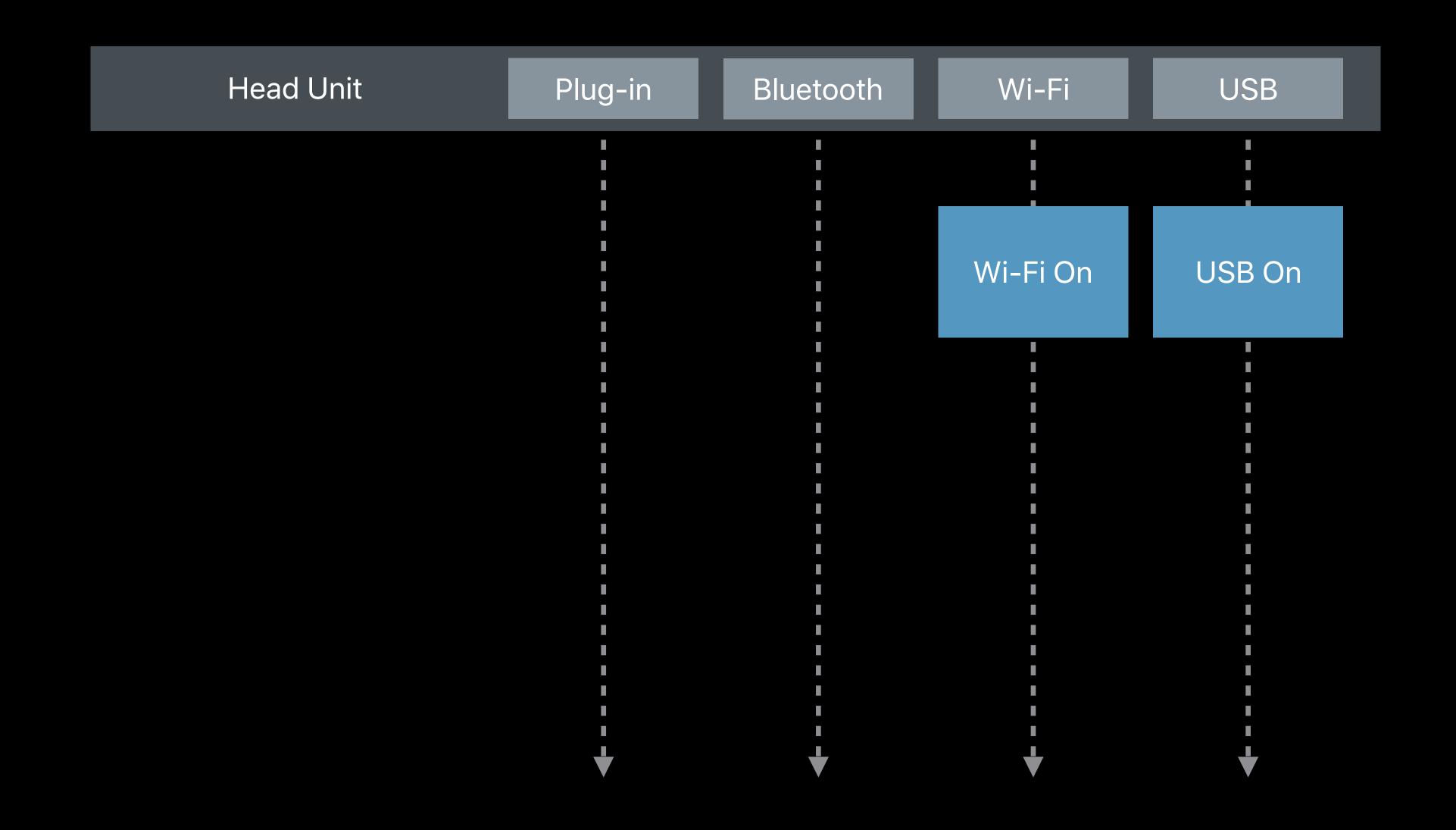
USB

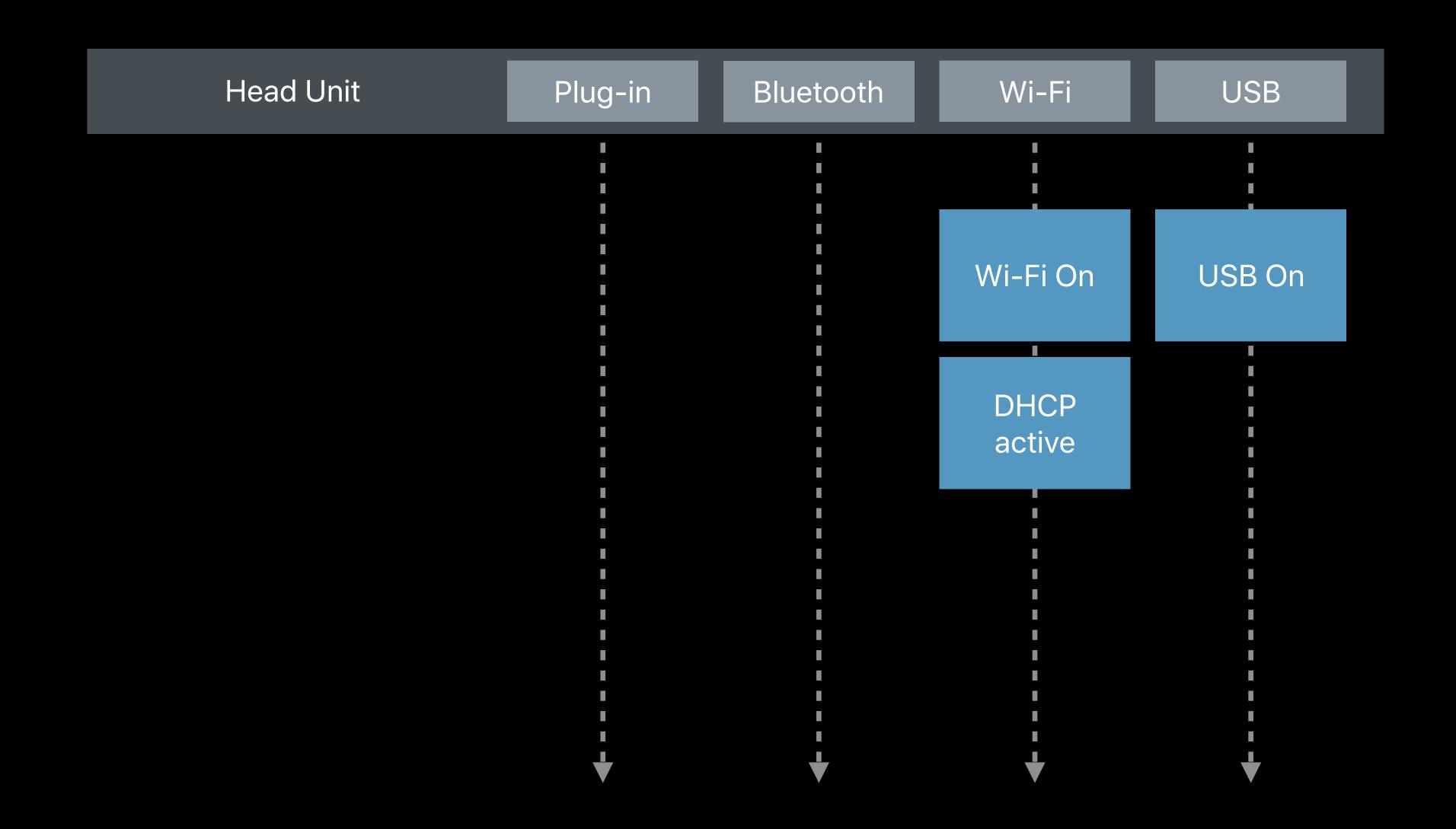
Head Unit Plug-in Bluetooth Wi-Fi USB

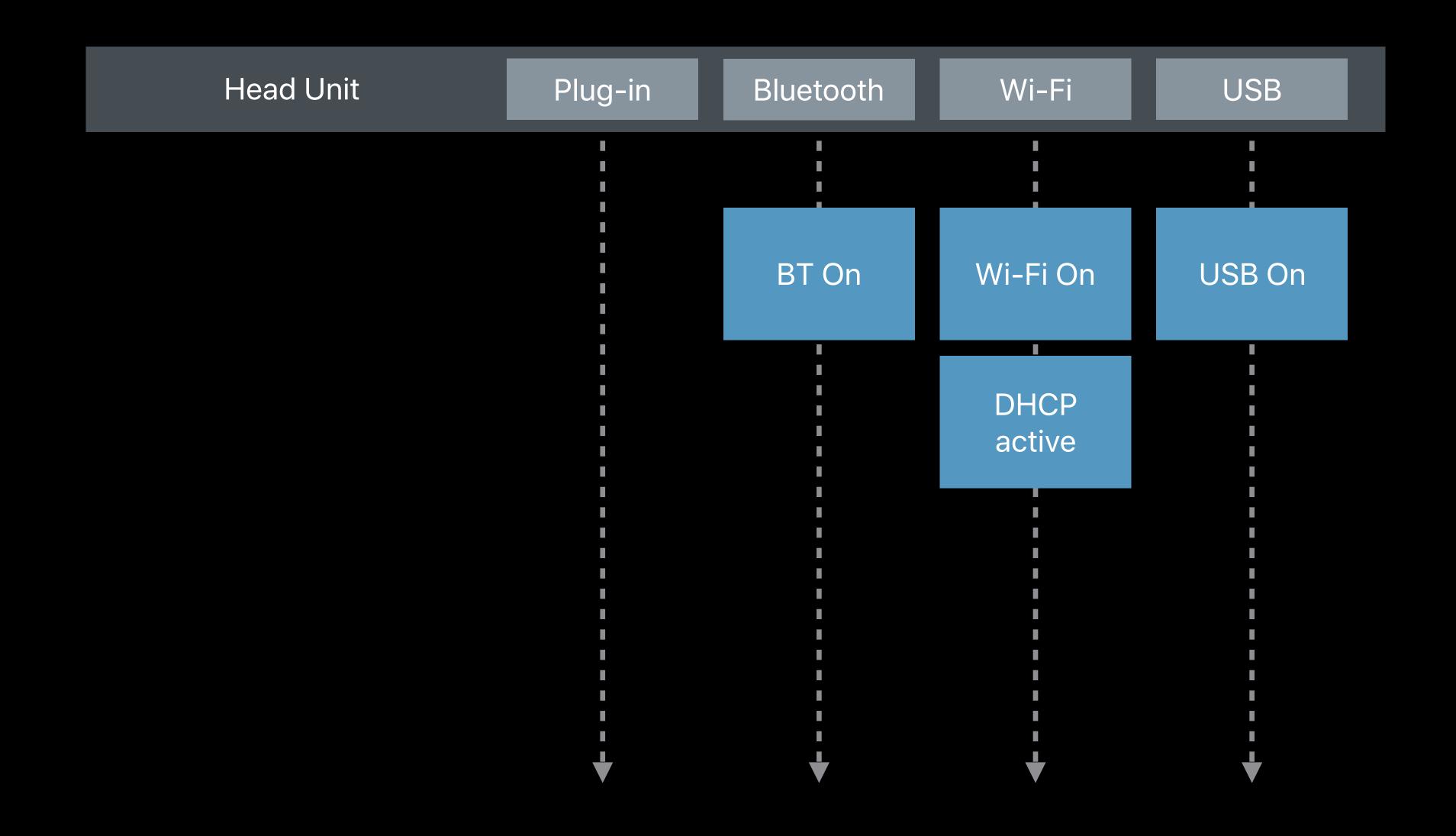
Head Unit Plug-in Bluetooth Wi-Fi USB

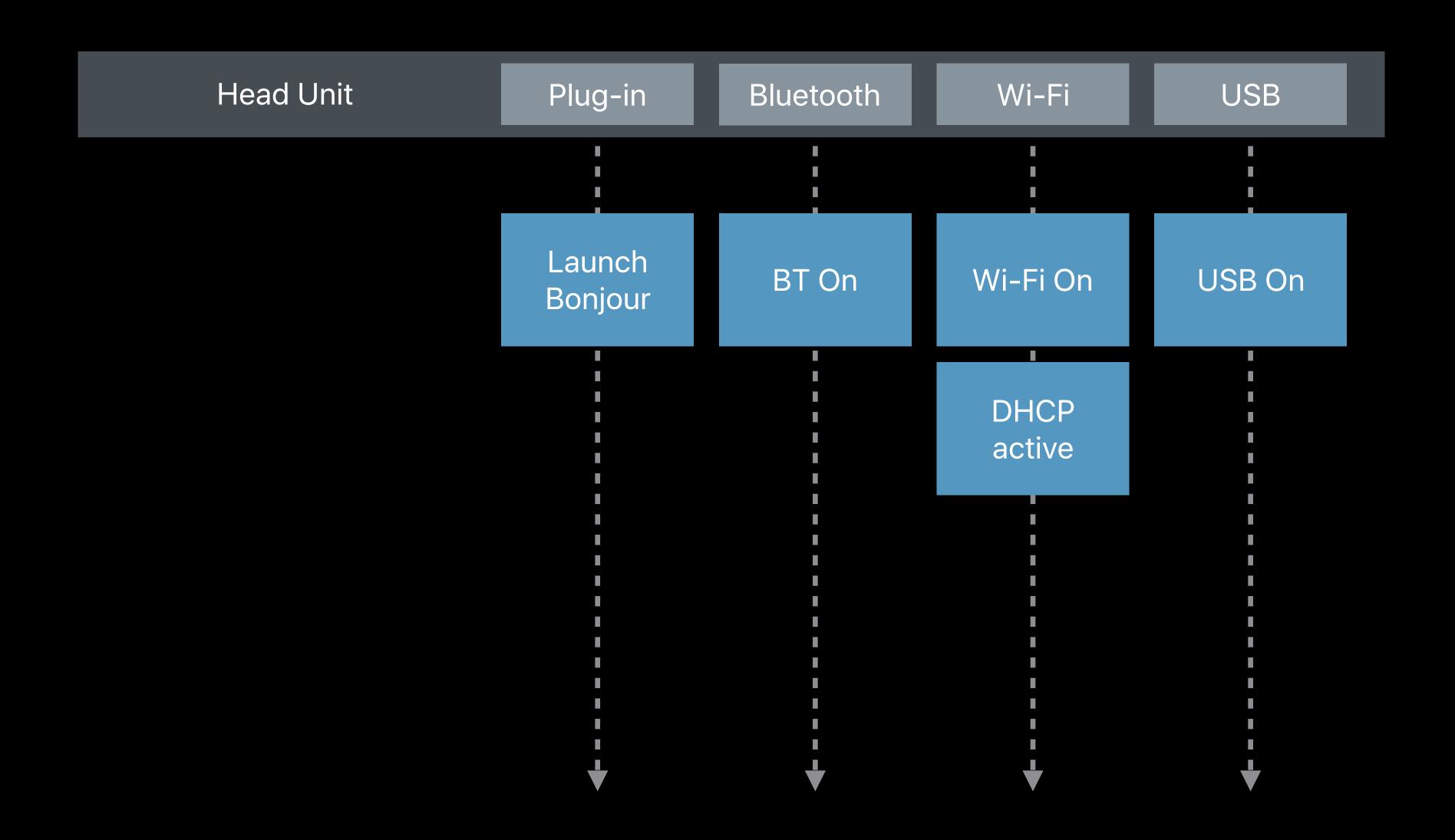


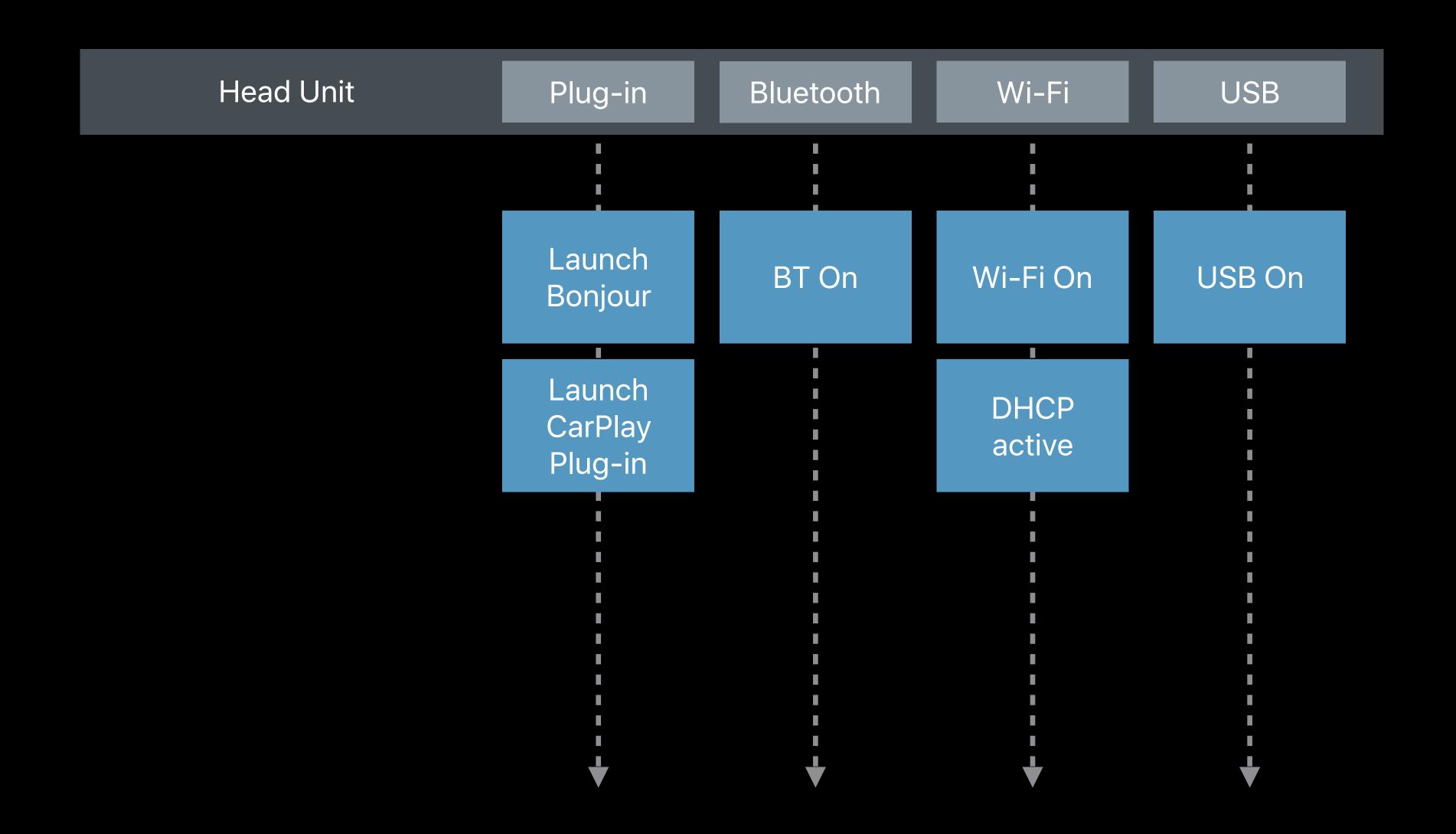


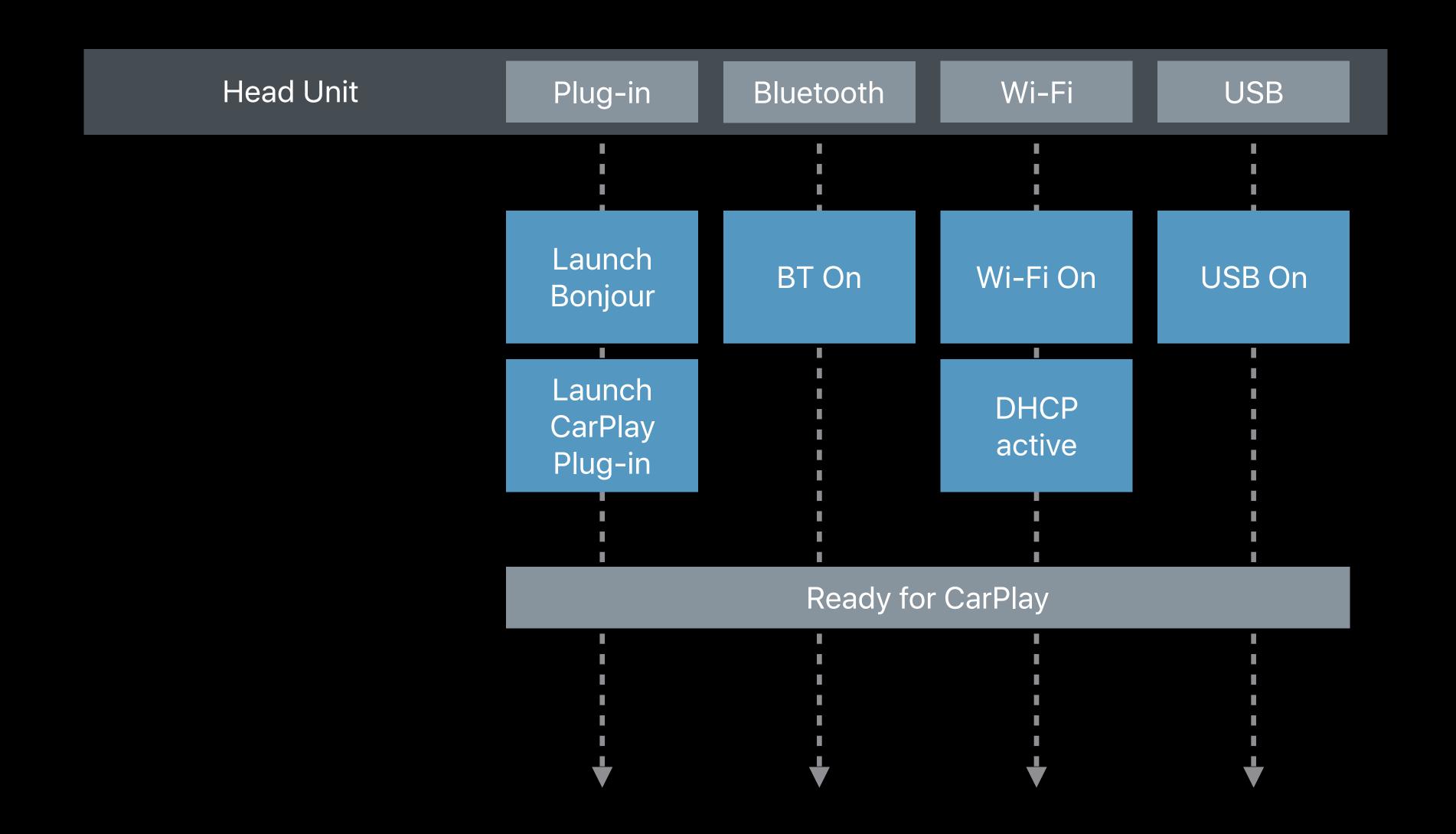












Pair by plugging in

Pair by plugging in

Pair by plugging in

Out-of-band pairing over USB

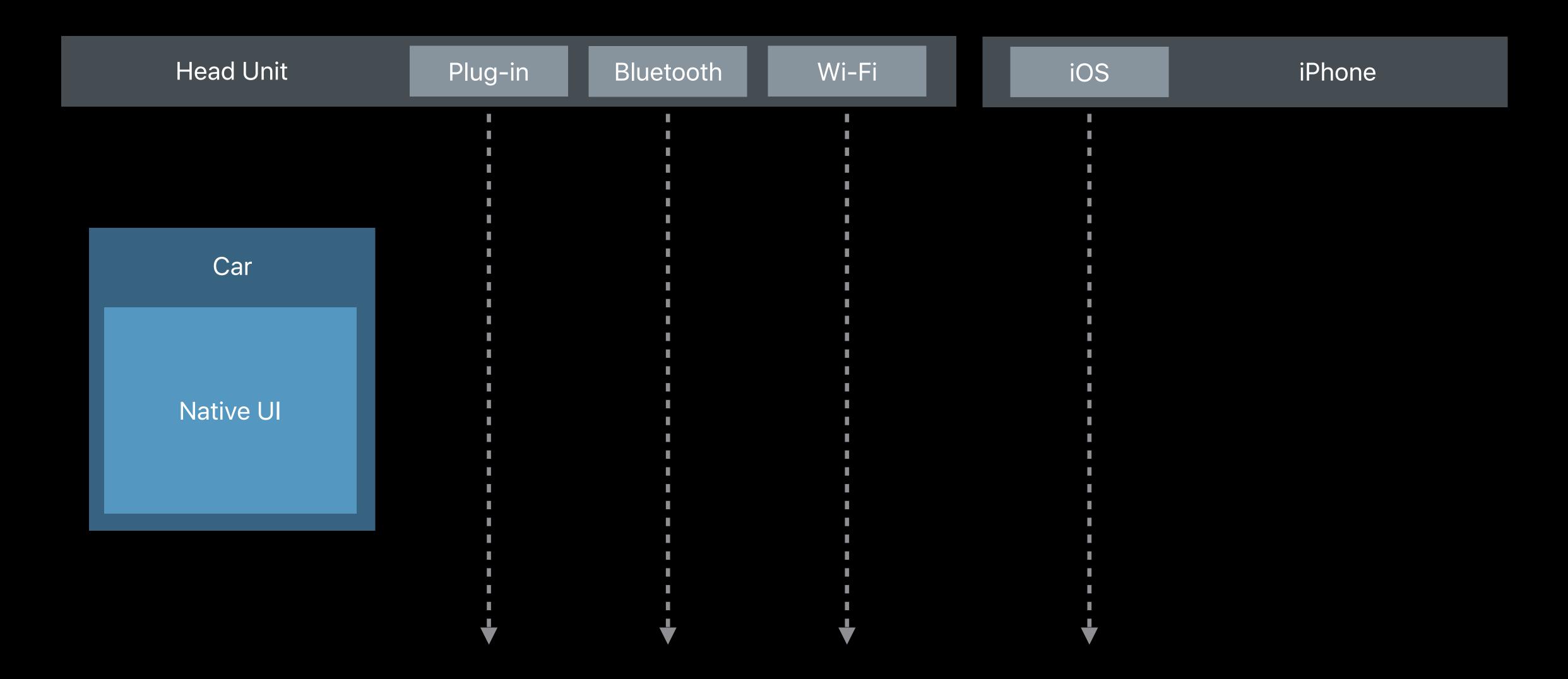
Pair without plugging in

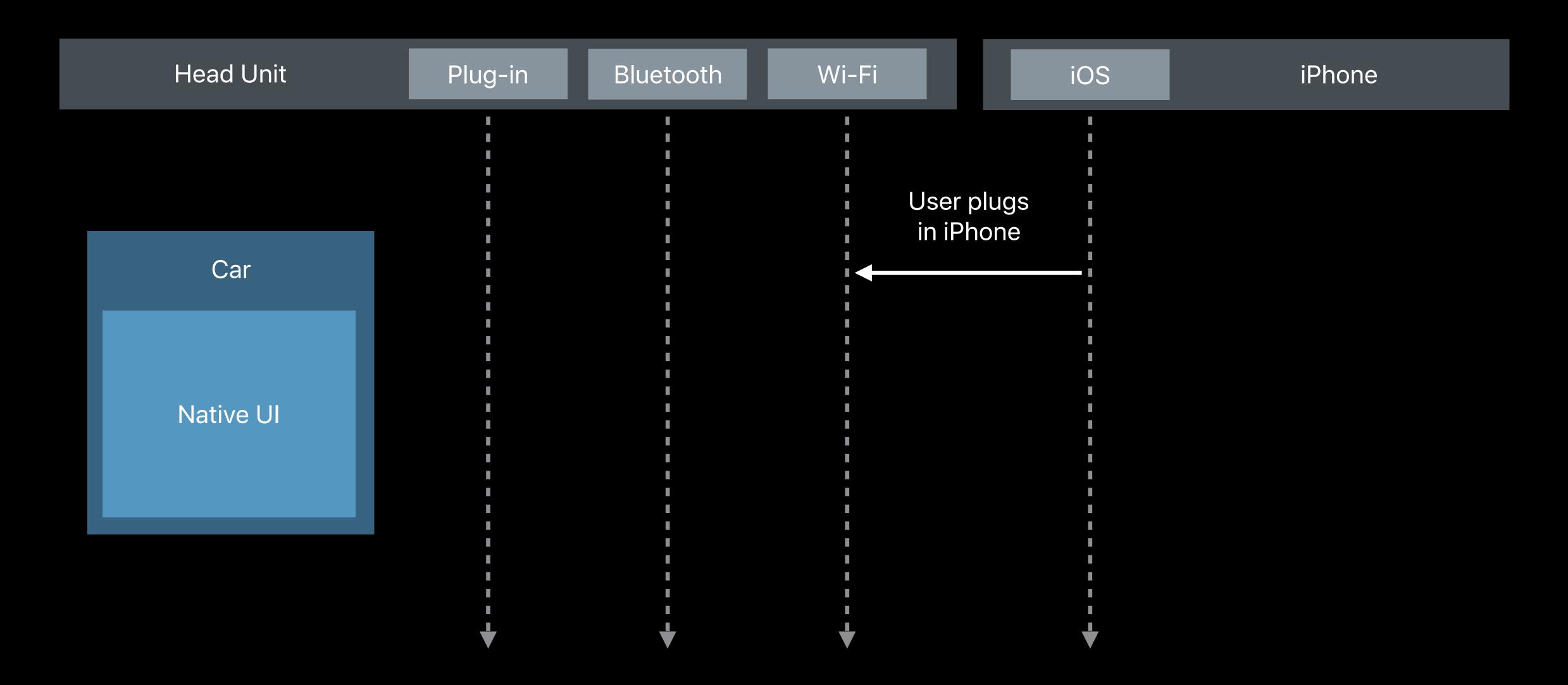
Pair by plugging in

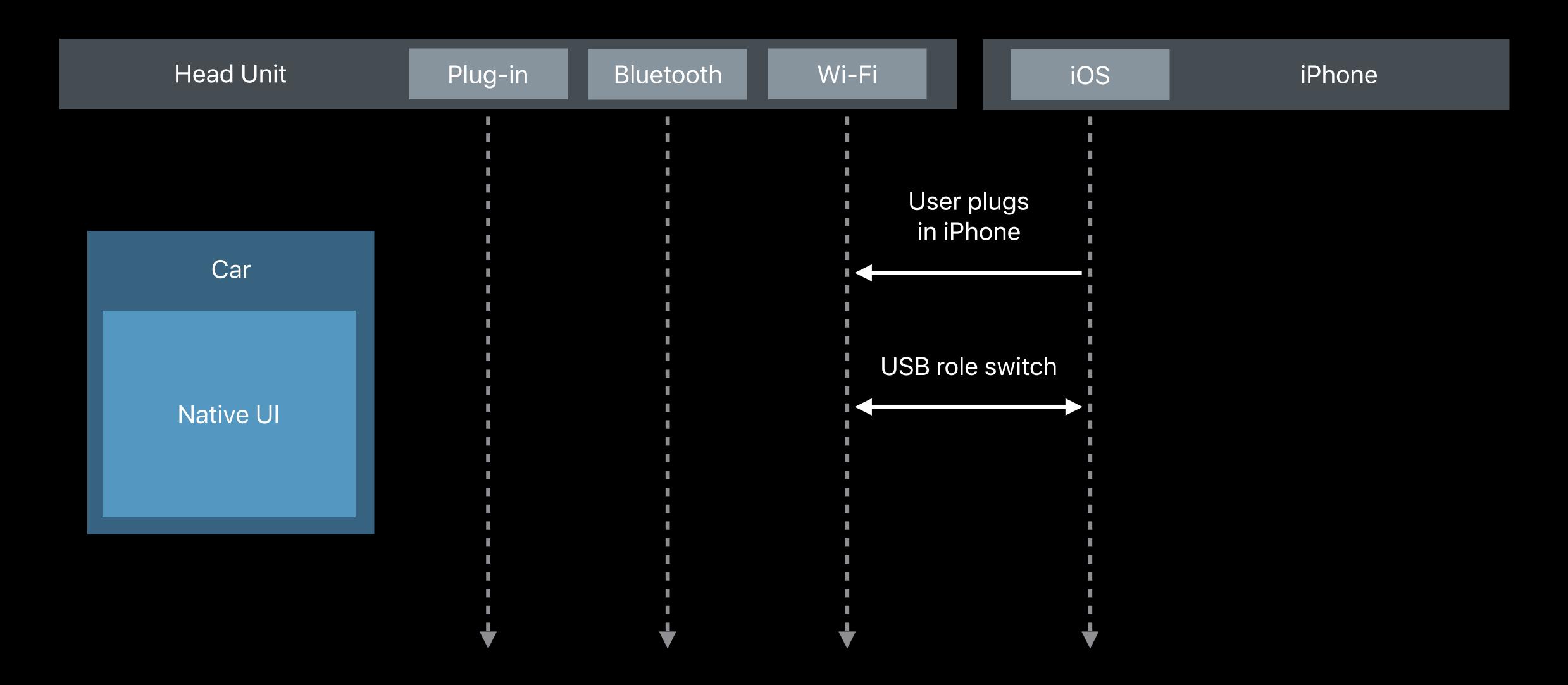
Out-of-band pairing over USB

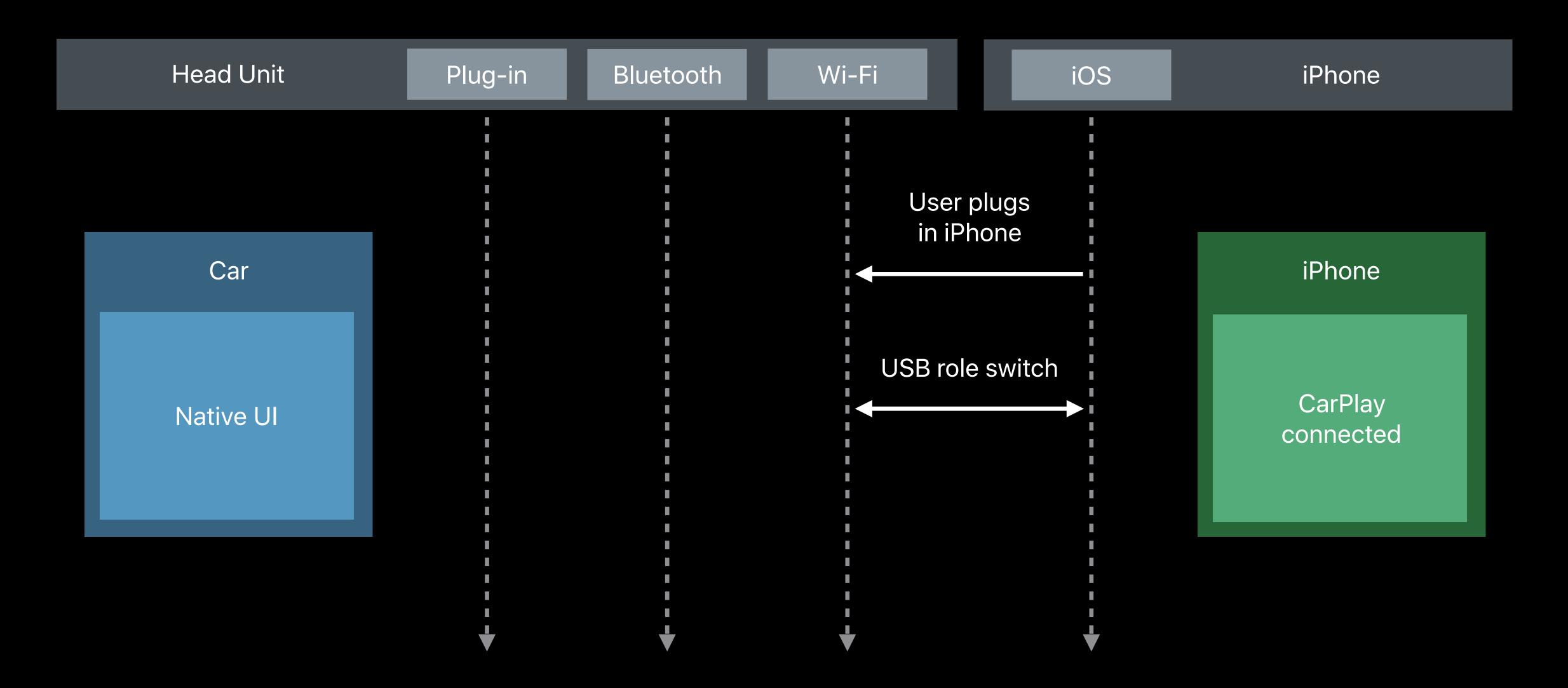
Pair without plugging in

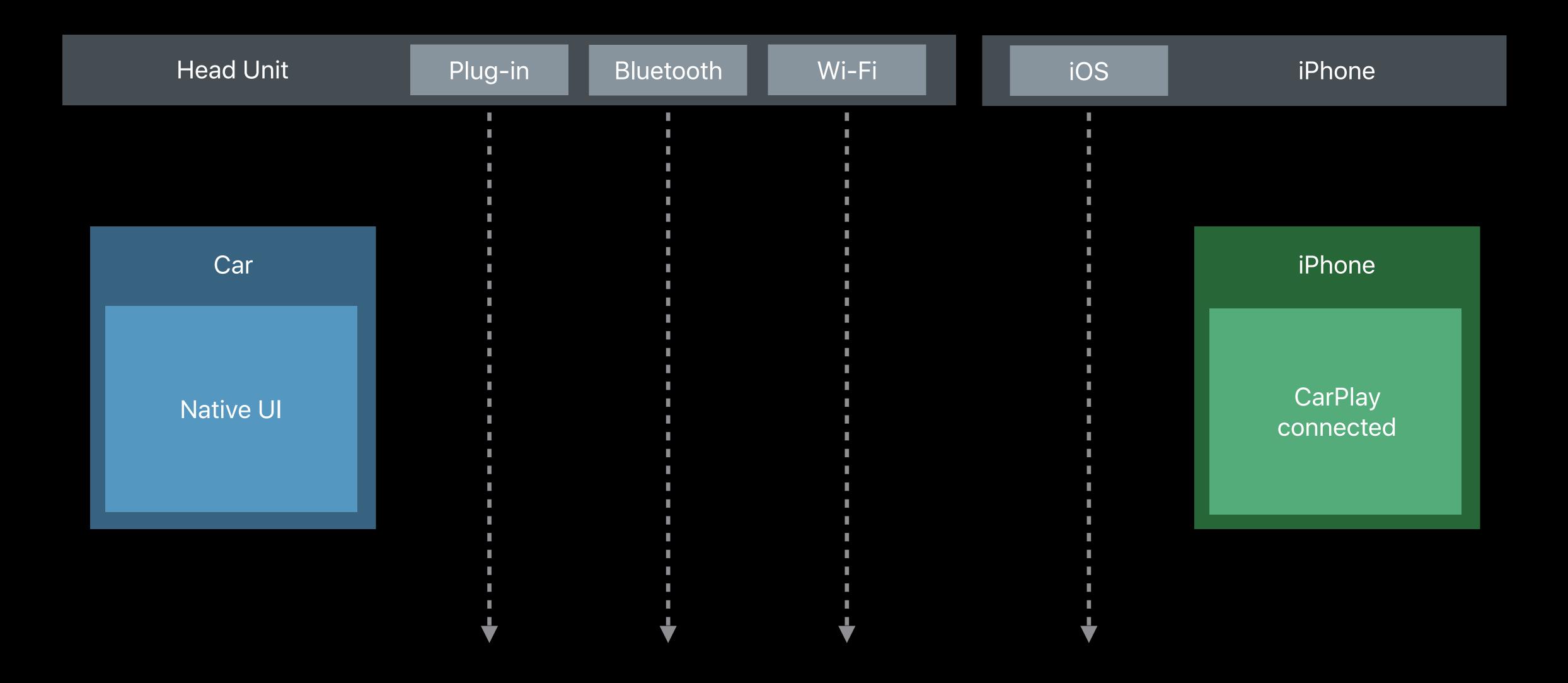
Bluetooth pairing

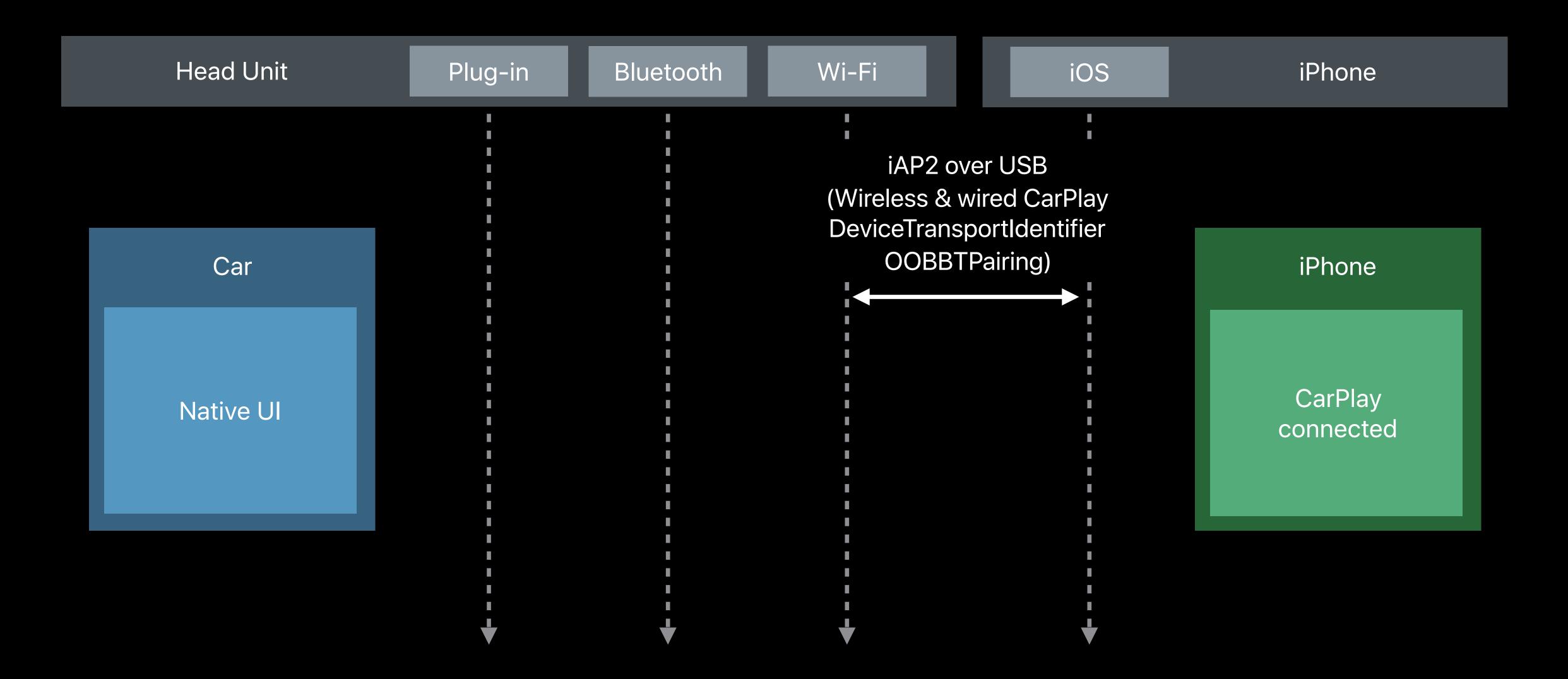


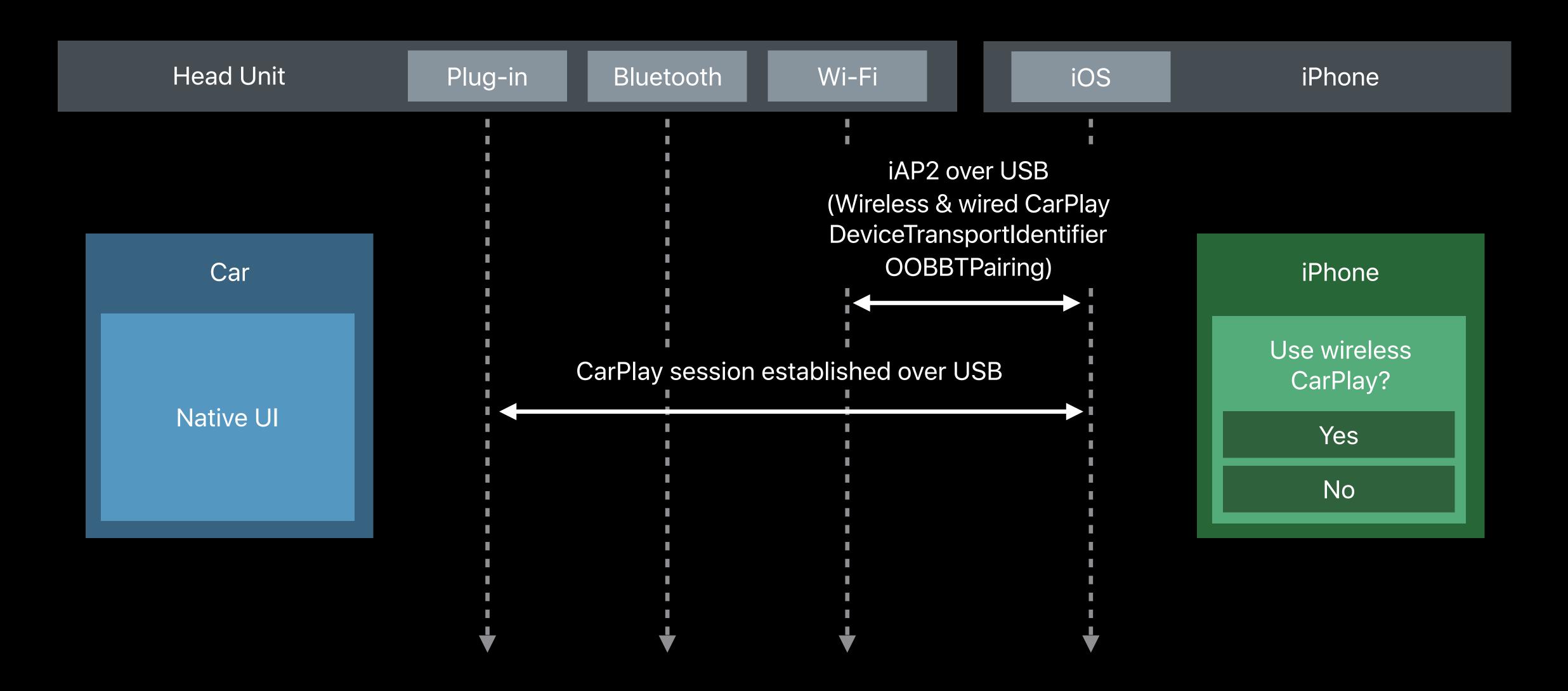


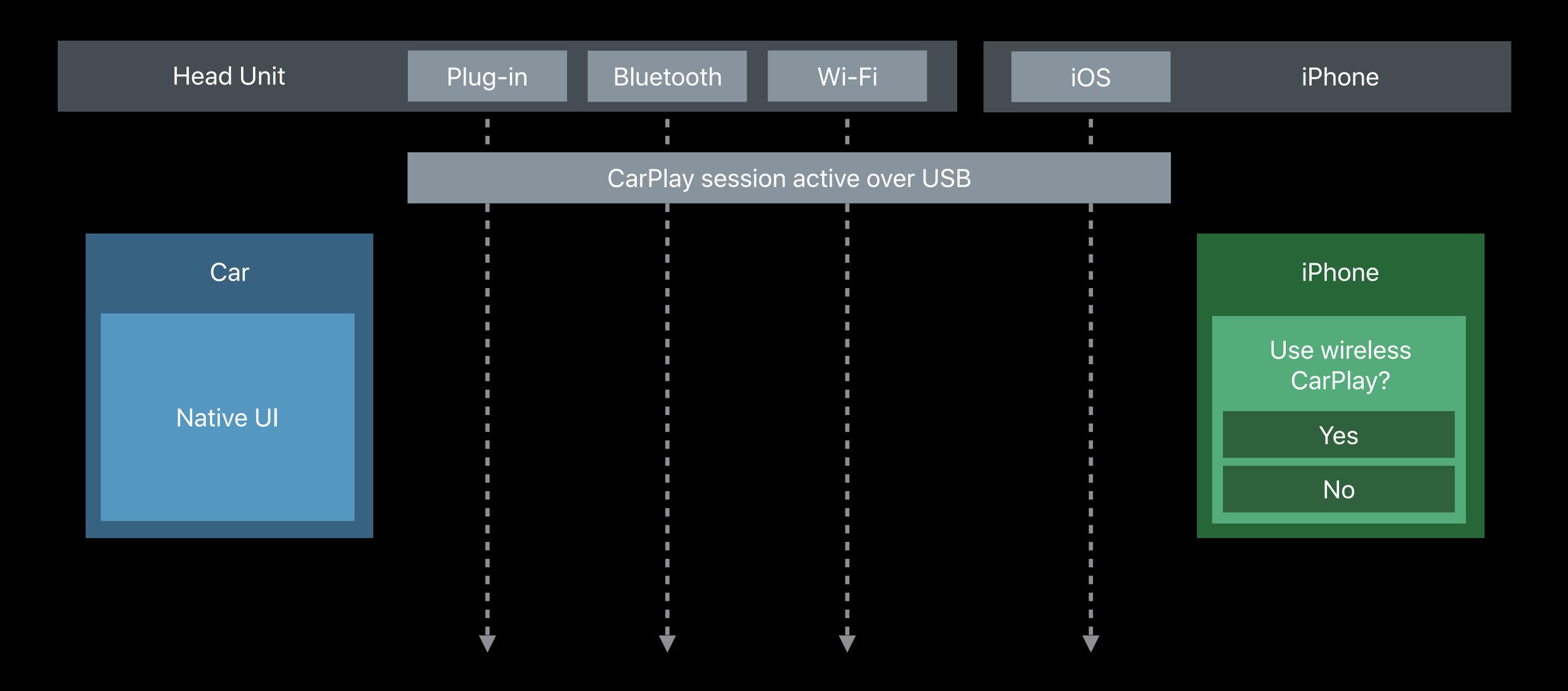


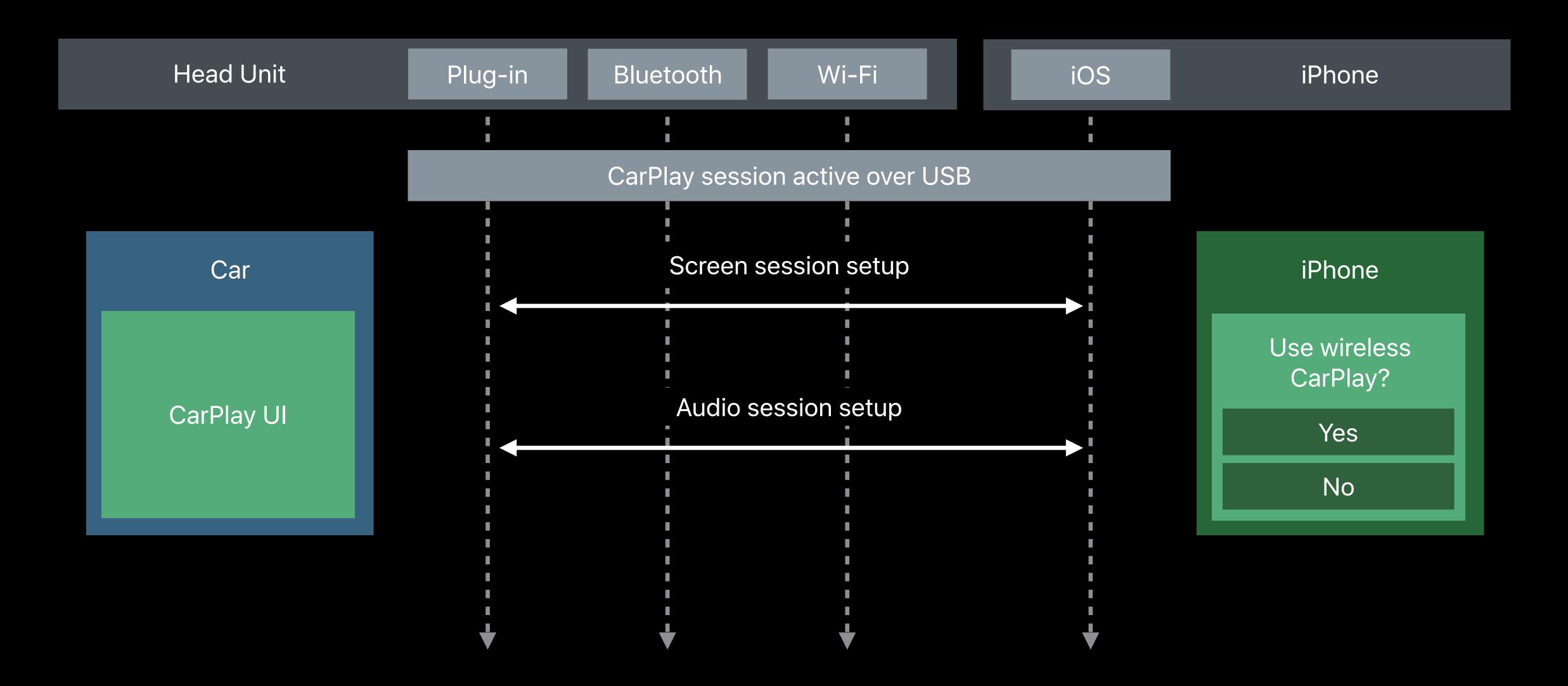


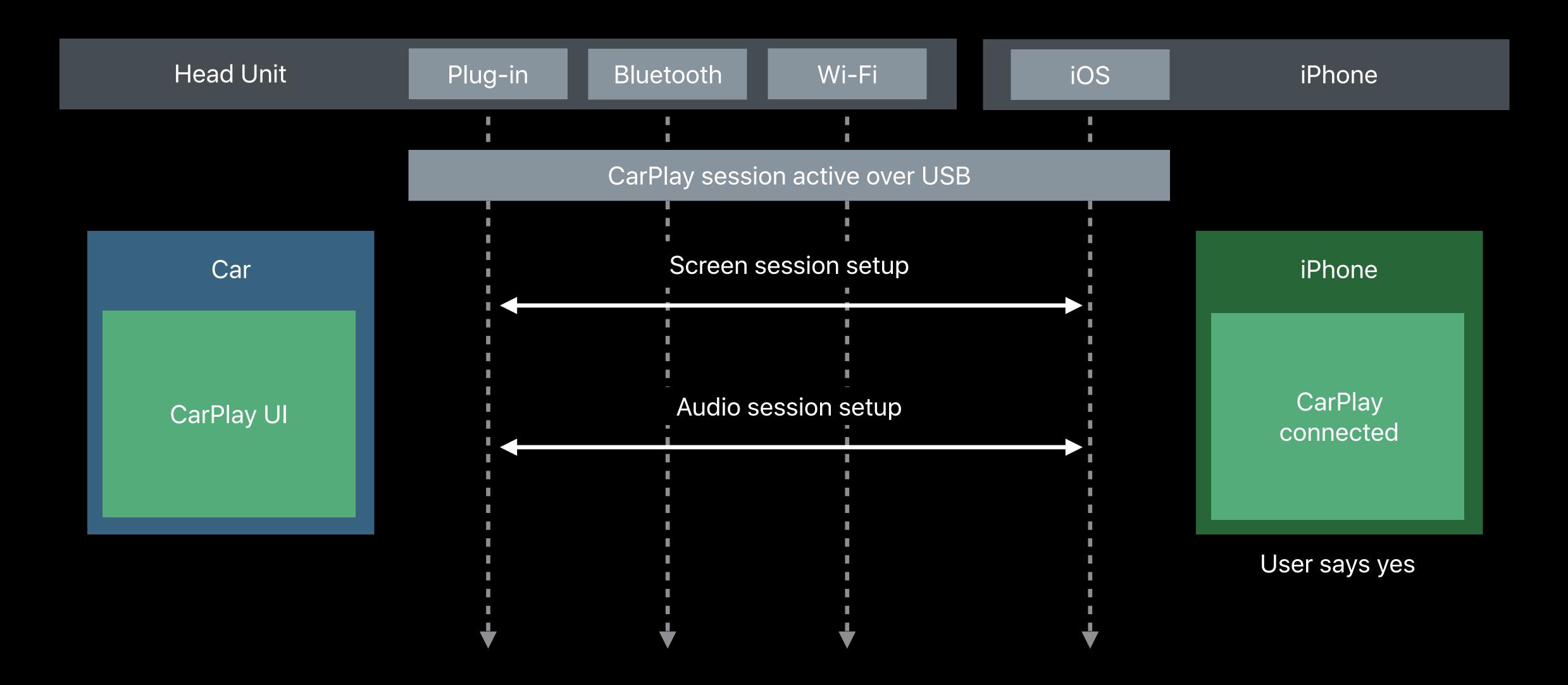


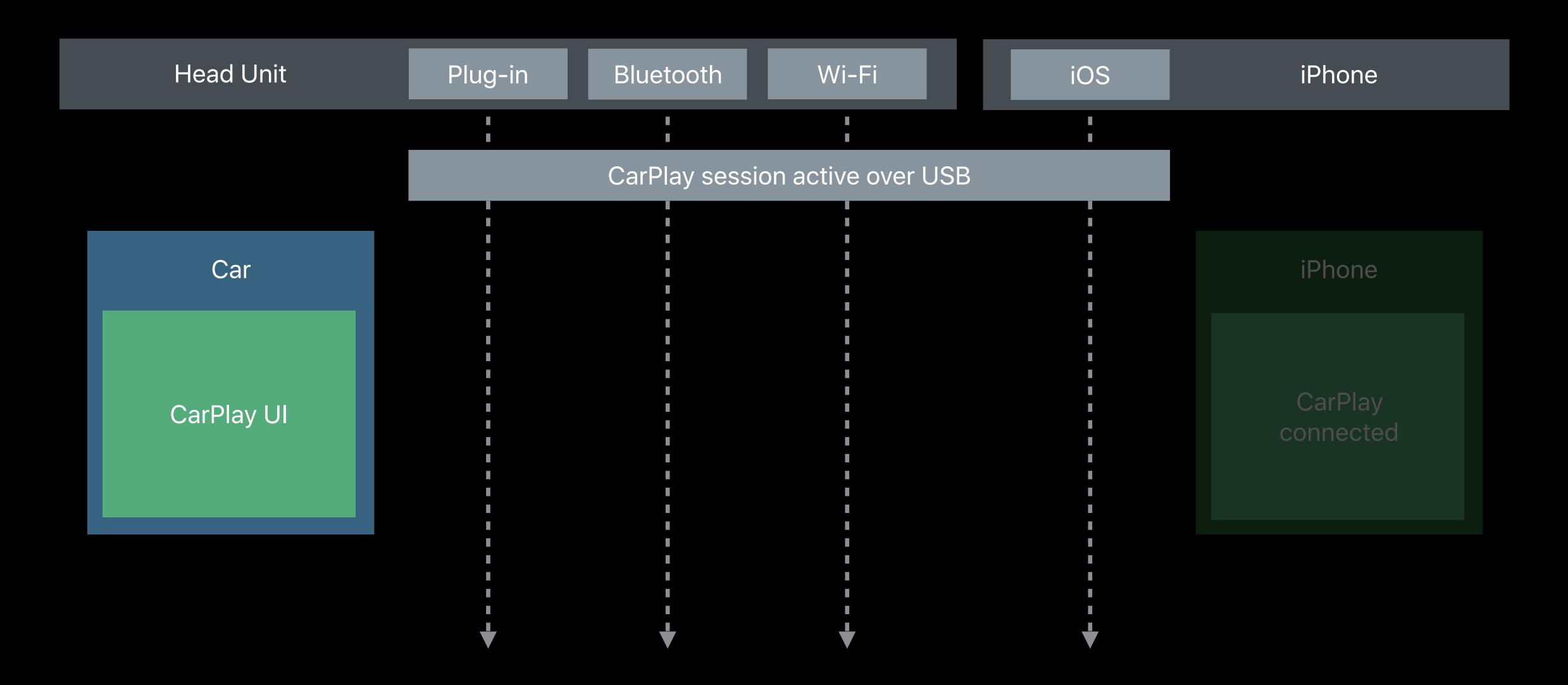


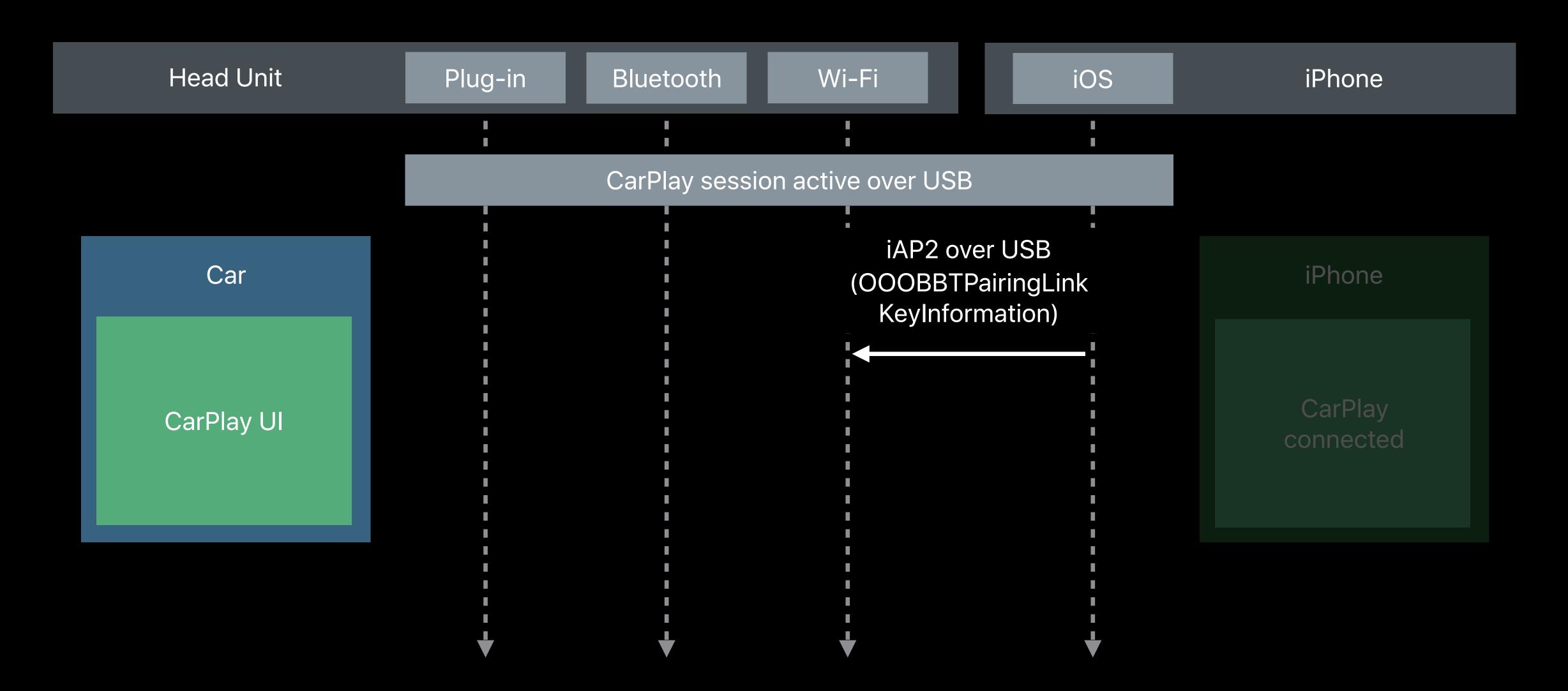


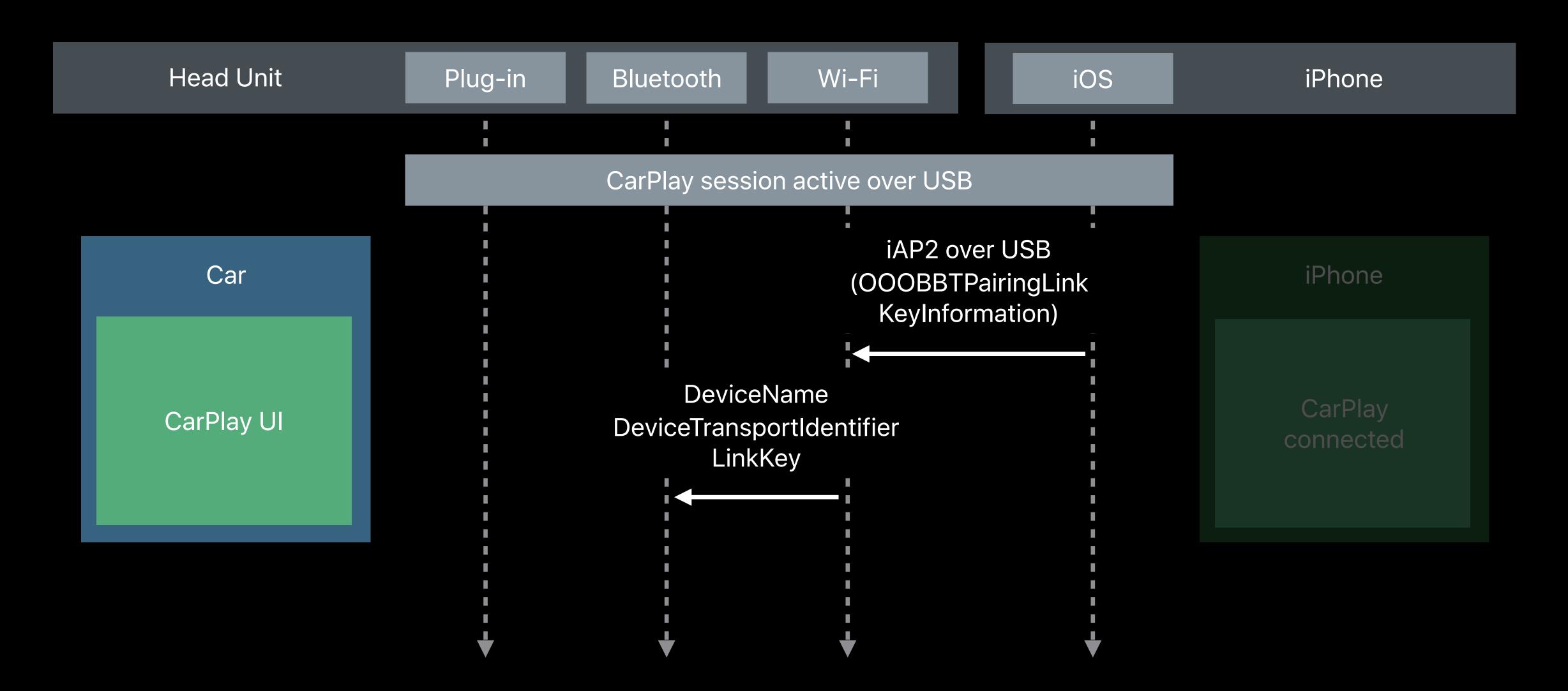


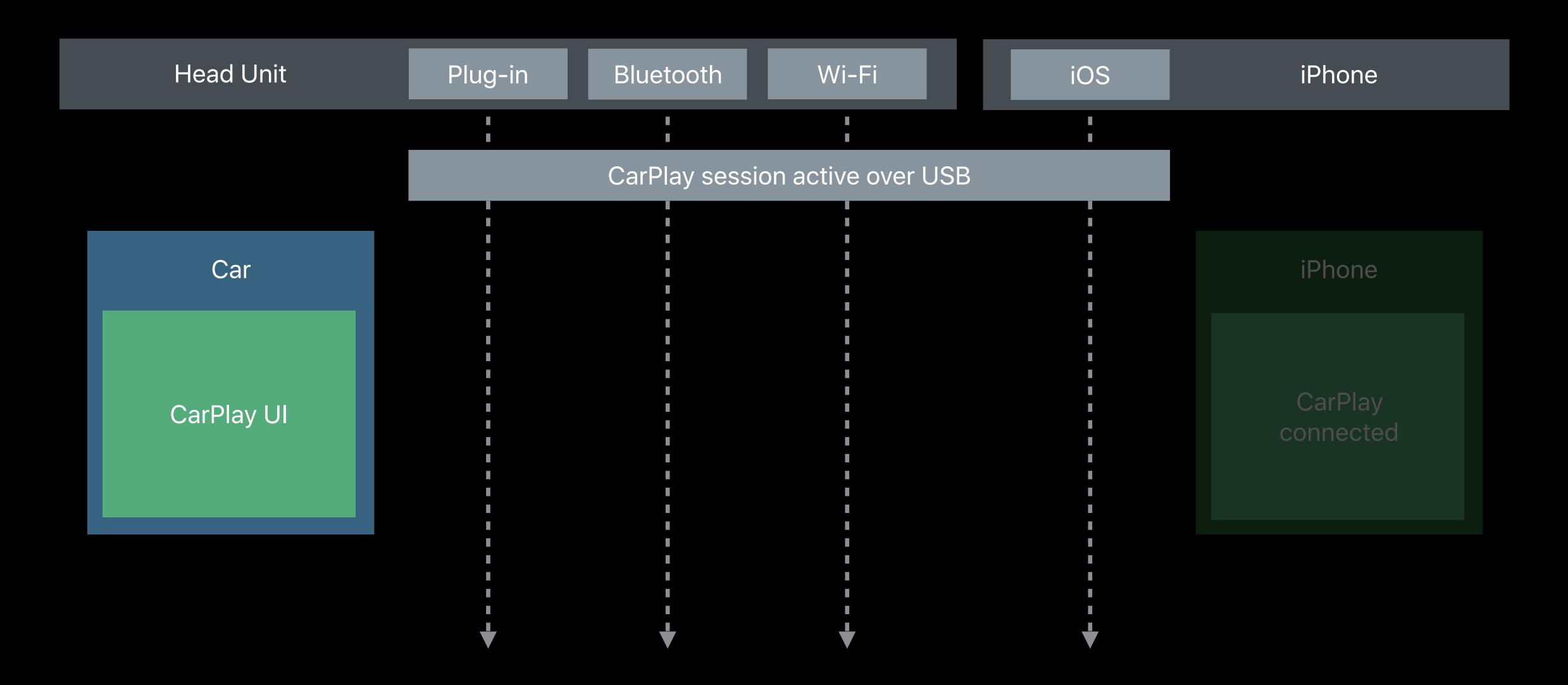


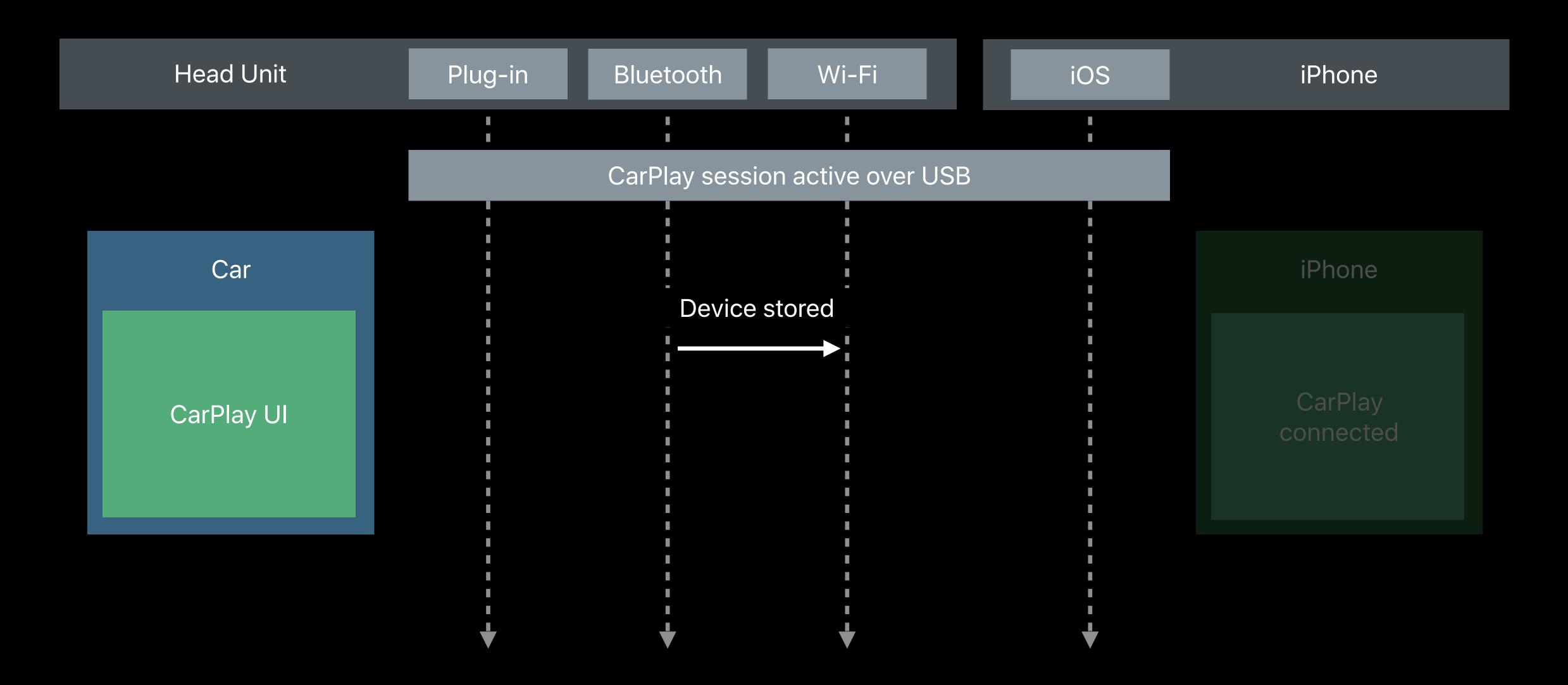


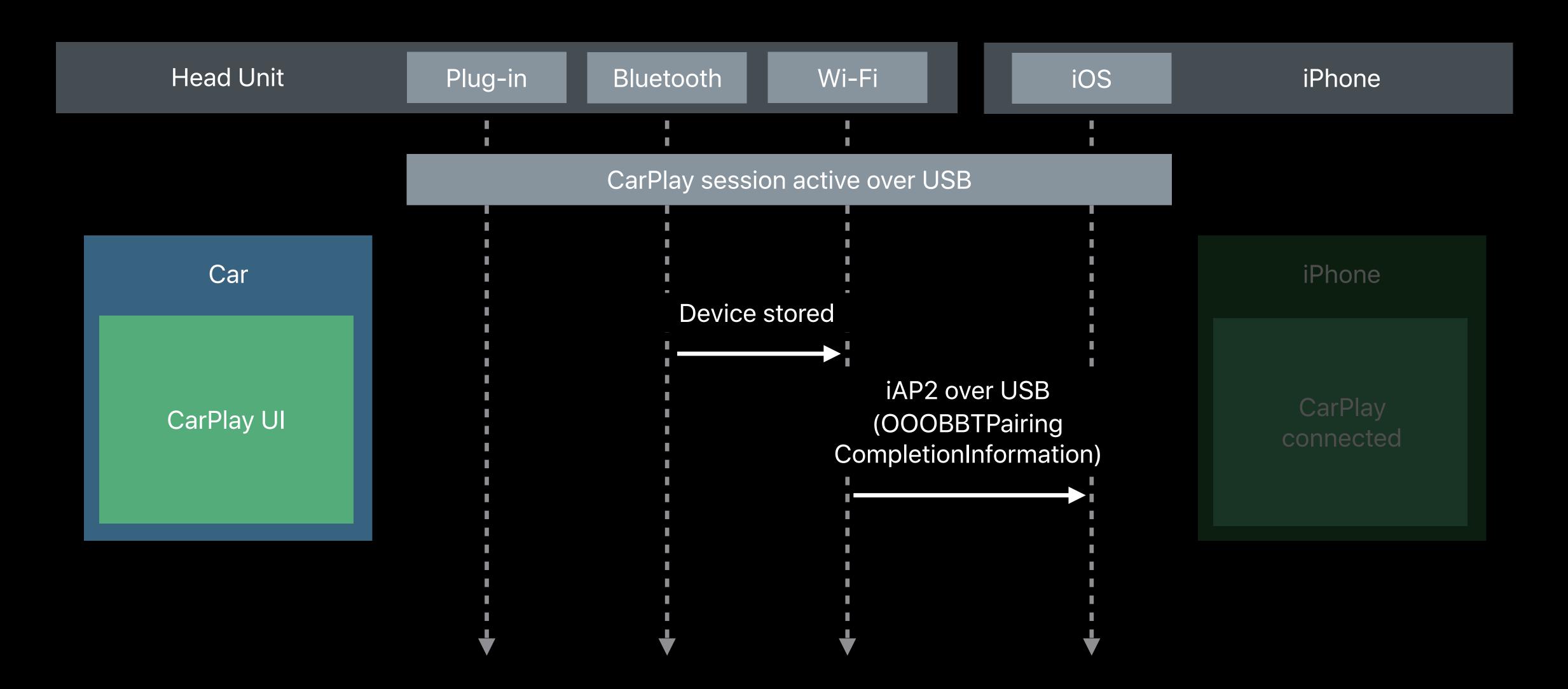












CarPlay session stays over USB

CarPlay session stays over USB

No Bluetooth communication between head unit and iPhone

CarPlay session stays over USB

No Bluetooth communication between head unit and iPhone

Store paired device as last connected device or preferred device

CarPlay session stays over USB

No Bluetooth communication between head unit and iPhone

Store paired device as last connected device or preferred device

After ignition cycle, Bluetooth reconnection starts wireless CarPlay

CarPlay session stays over USB

No Bluetooth communication between head unit and iPhone

Store paired device as last connected device or preferred device

After ignition cycle, Bluetooth reconnection starts wireless CarPlay

Wireless CarPlay not started if iPhone is simply unplugged

Press and hold the voice control button on the steering wheel

Press and hold the voice control button on the steering wheel

Use the car's native UI

Press and hold the voice control button on the steering wheel

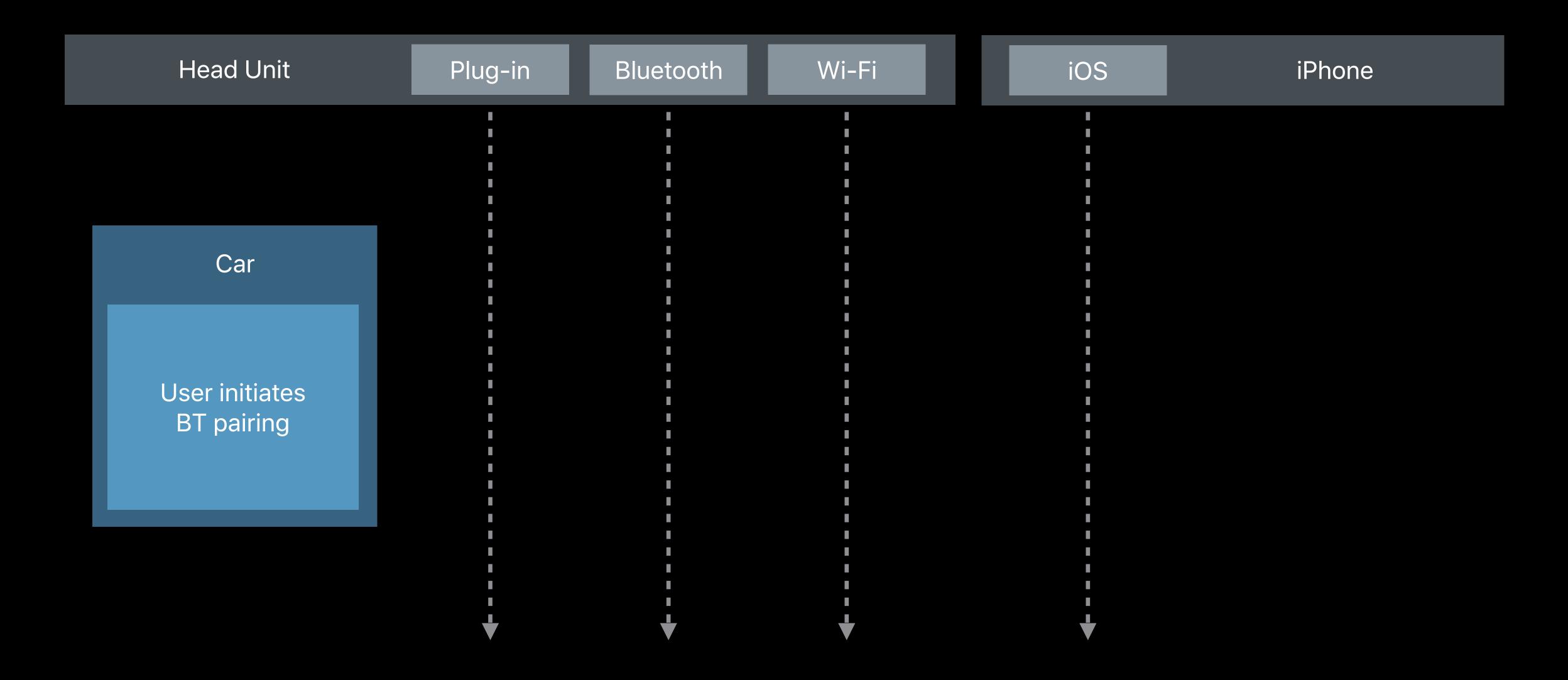
Use the car's native UI

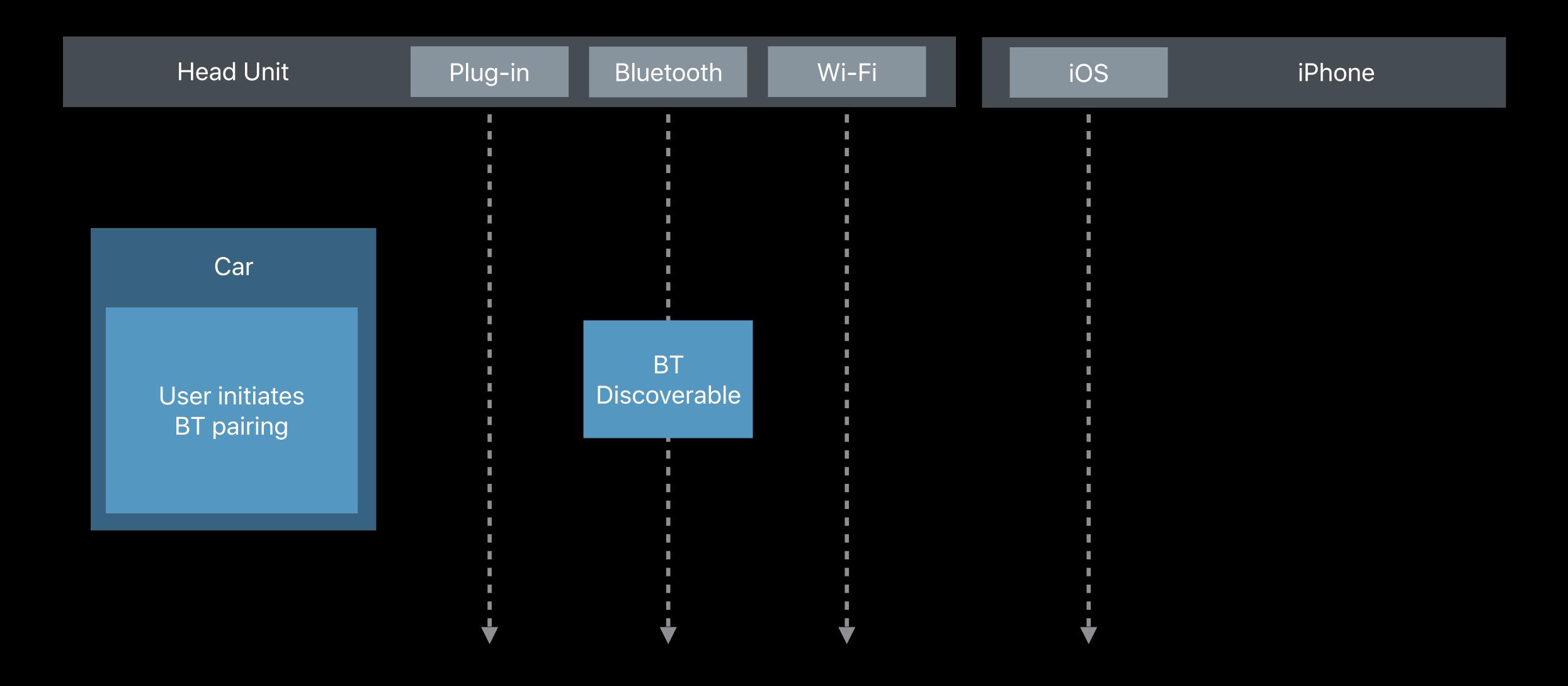
Add a CarPlay device

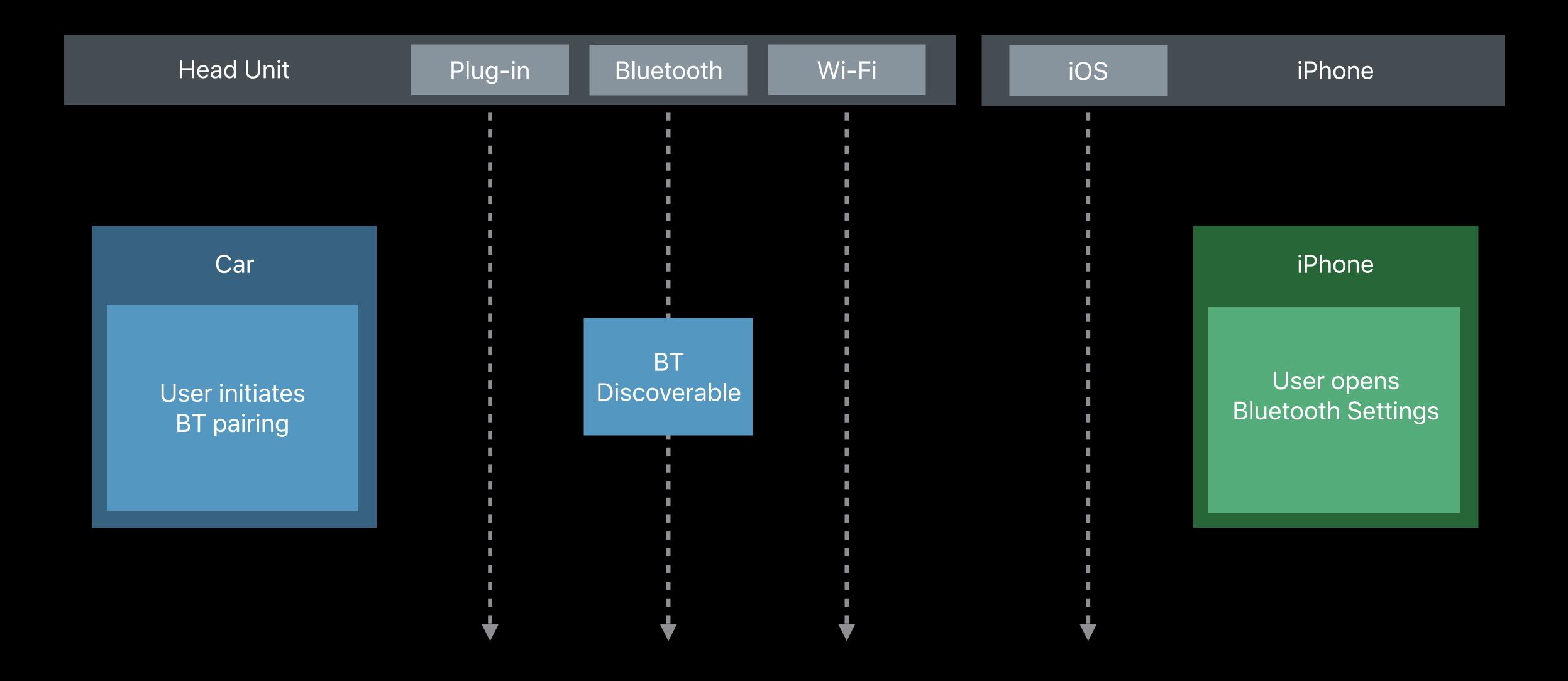
Press and hold the voice control button on the steering wheel

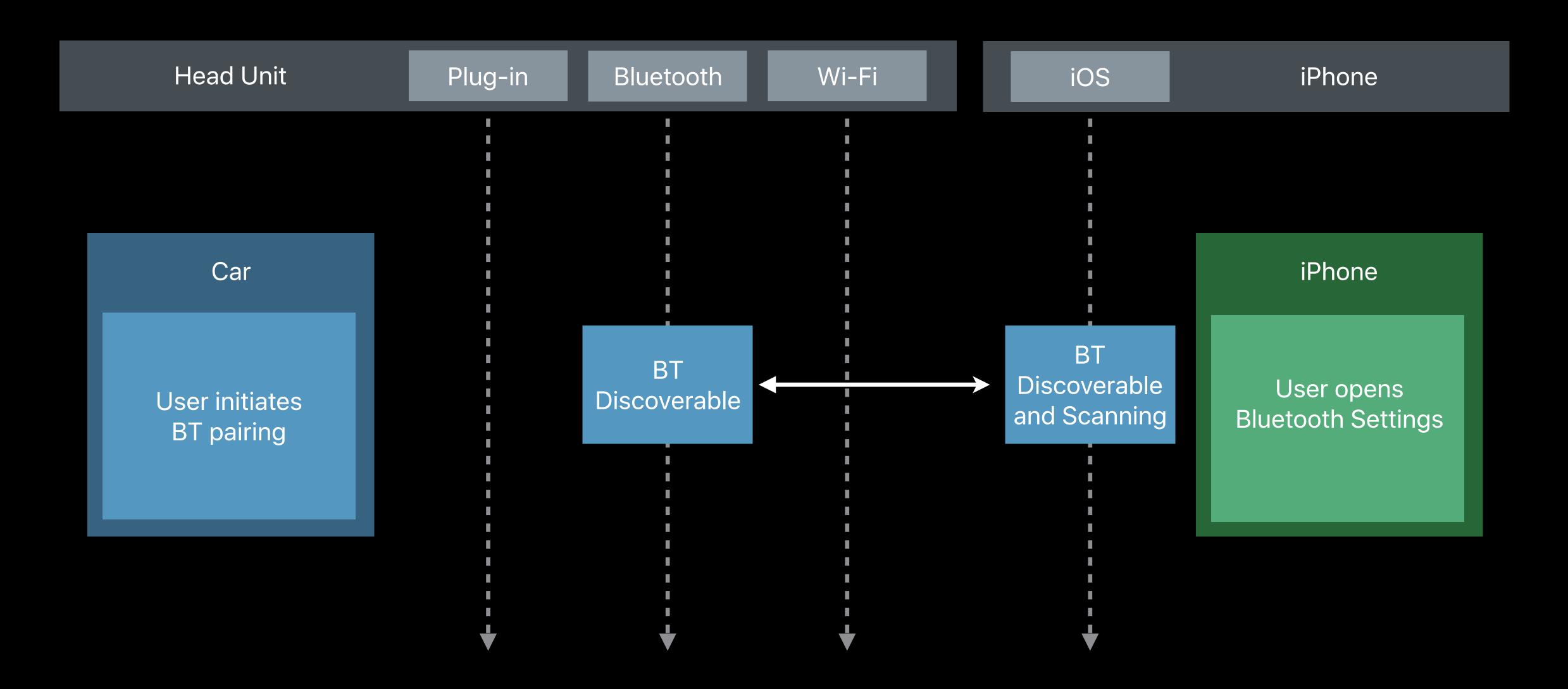
Use the car's native UI

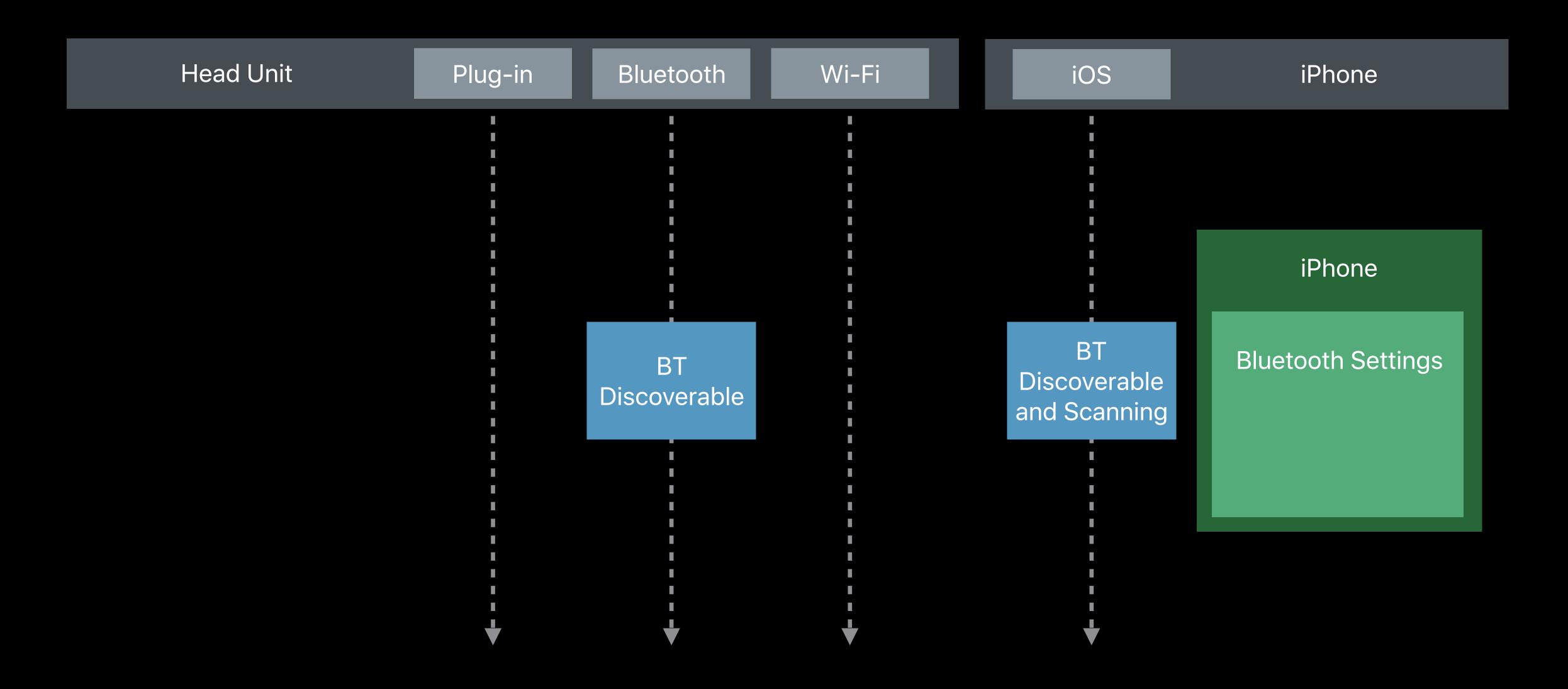
- Add a CarPlay device
- Add a Bluetooth device

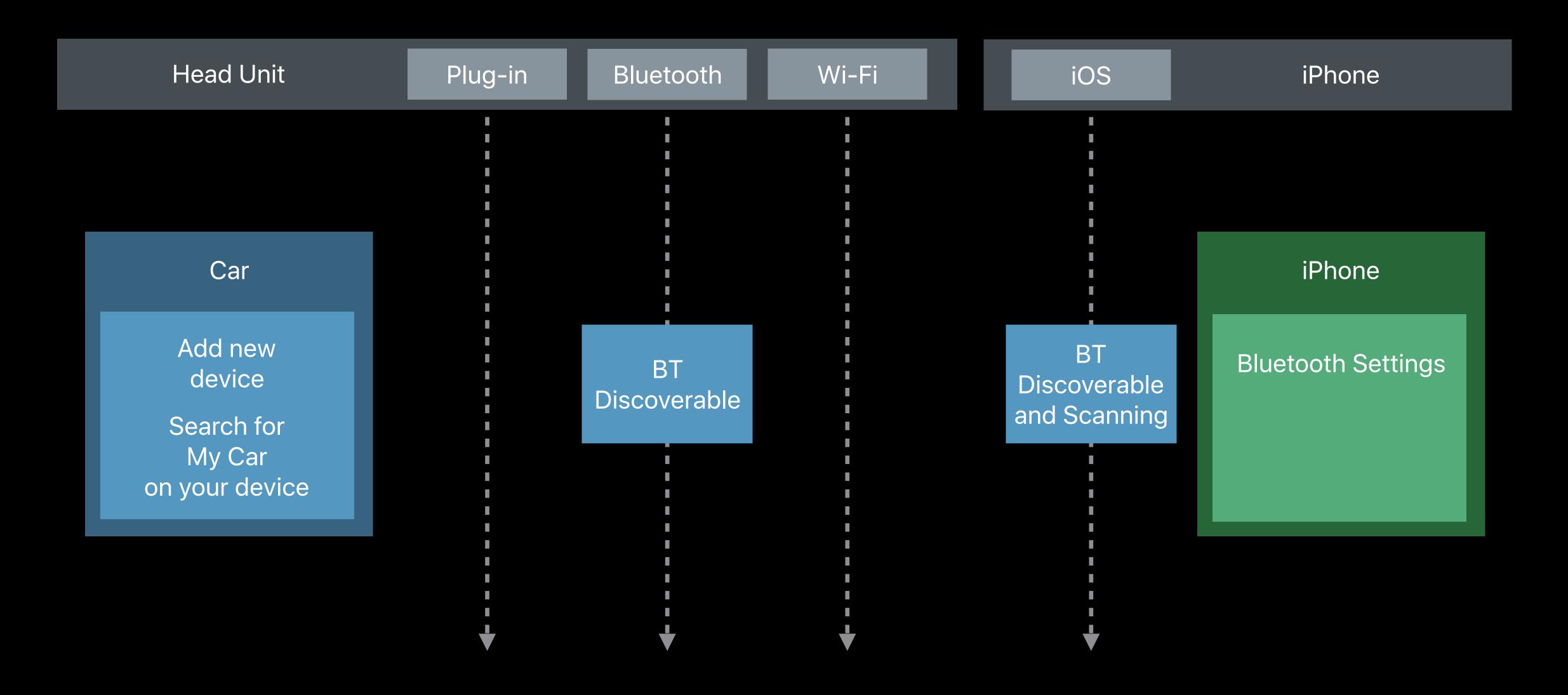


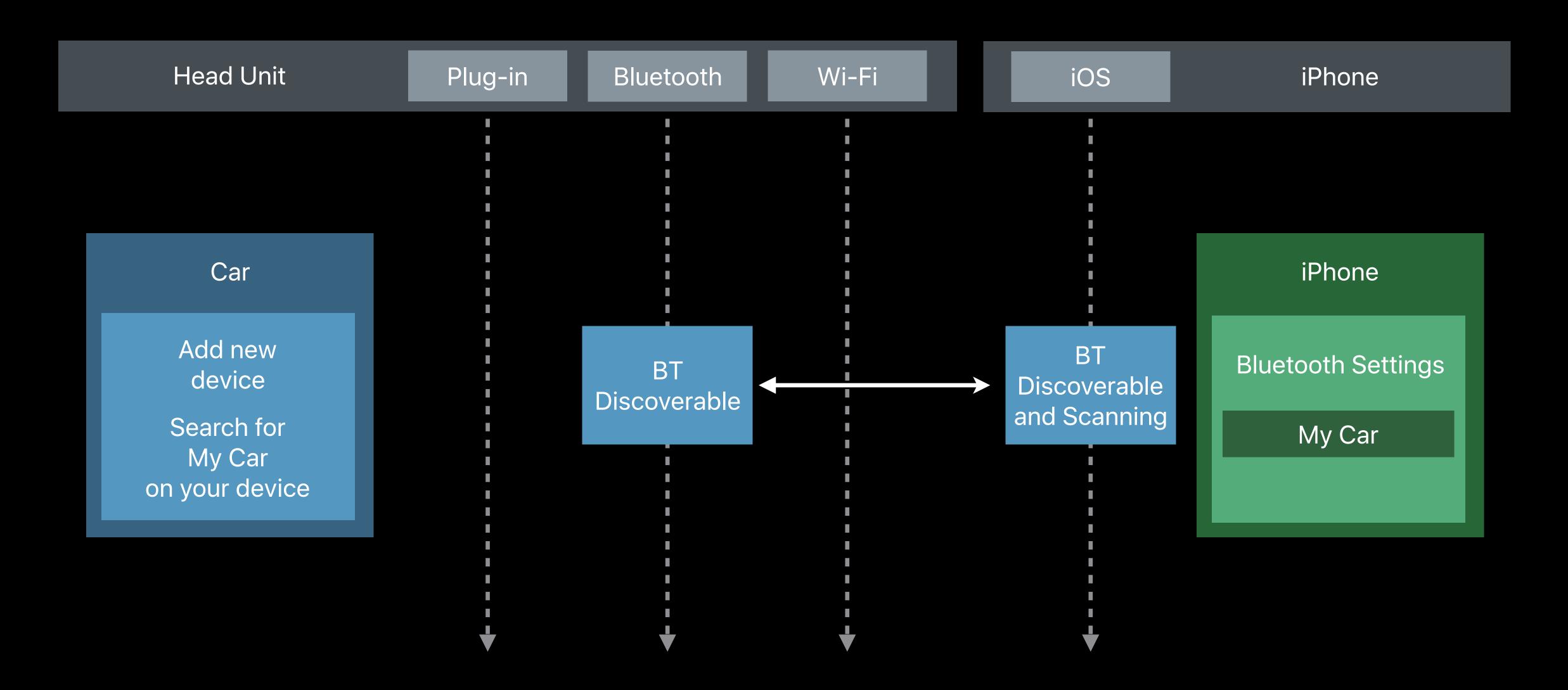


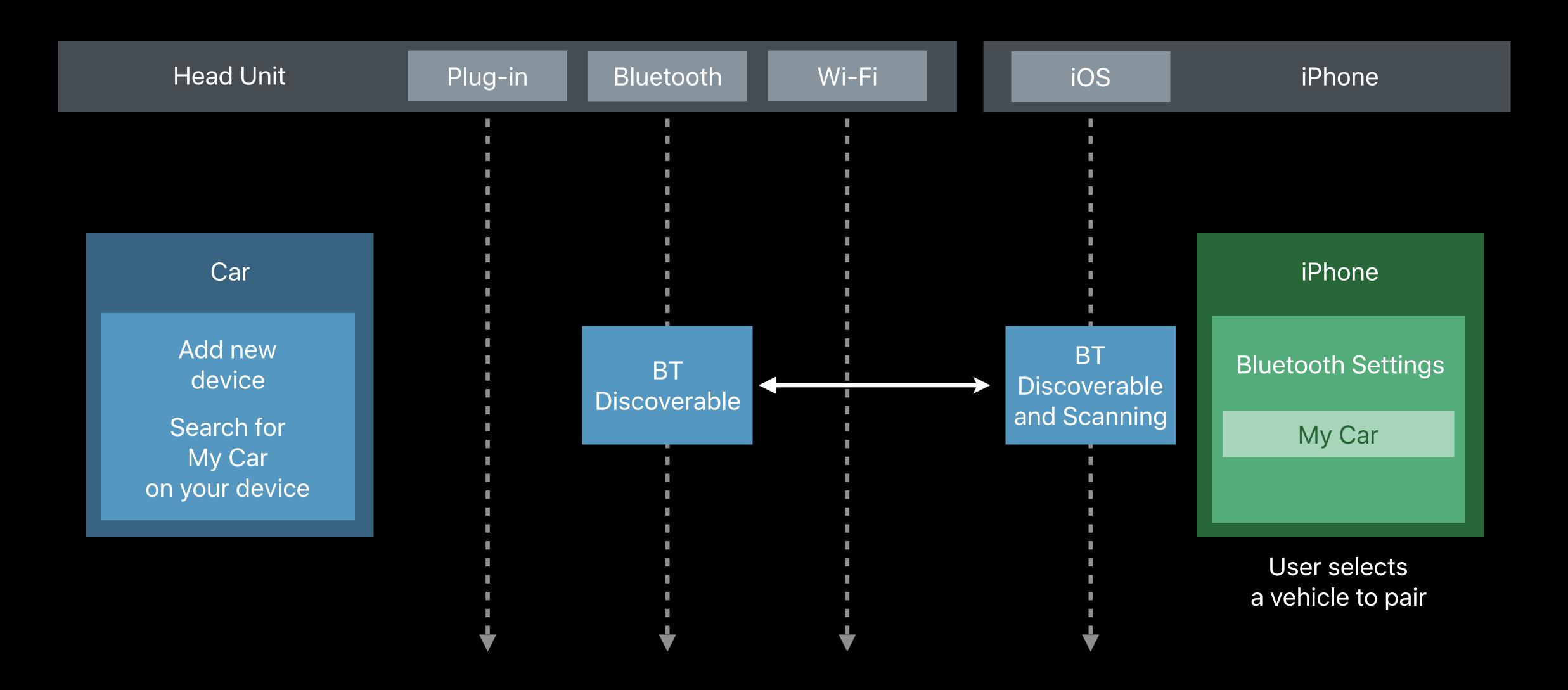


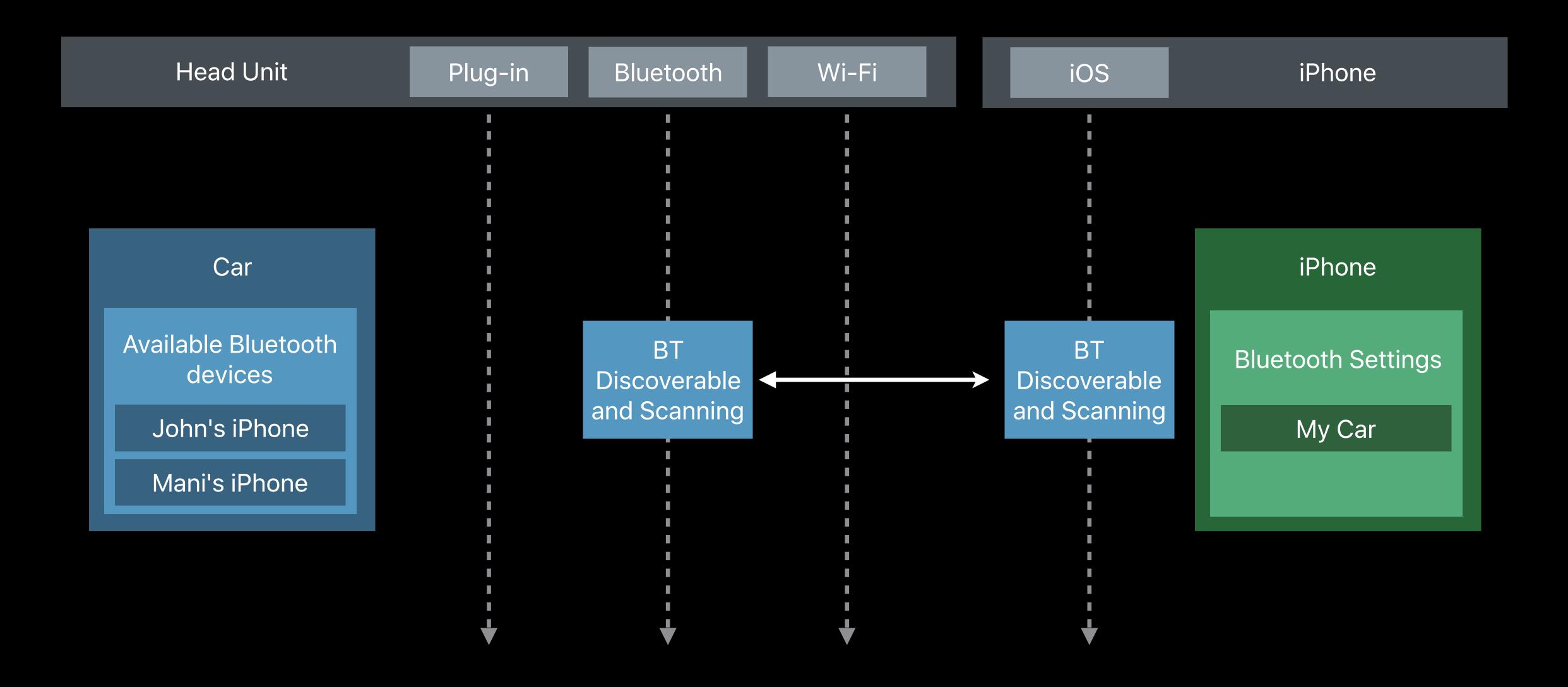


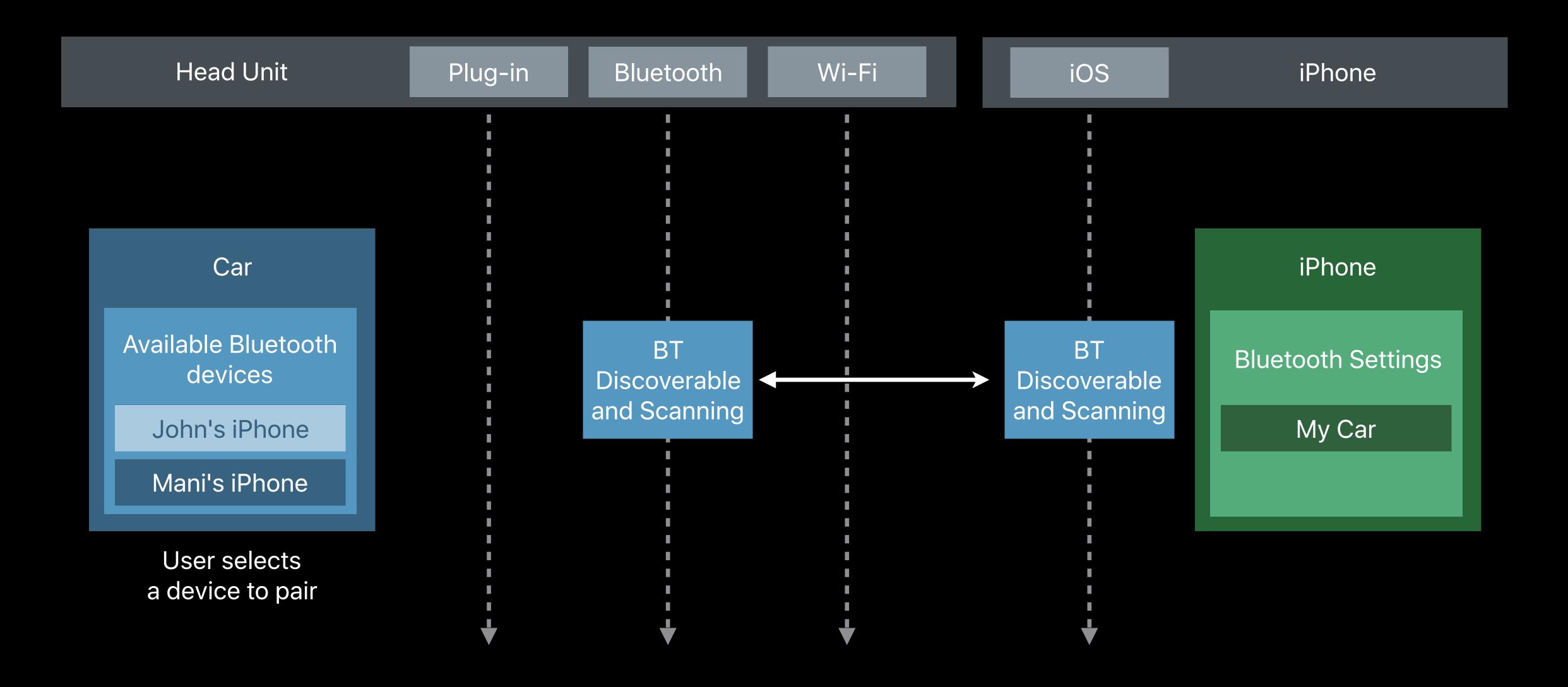


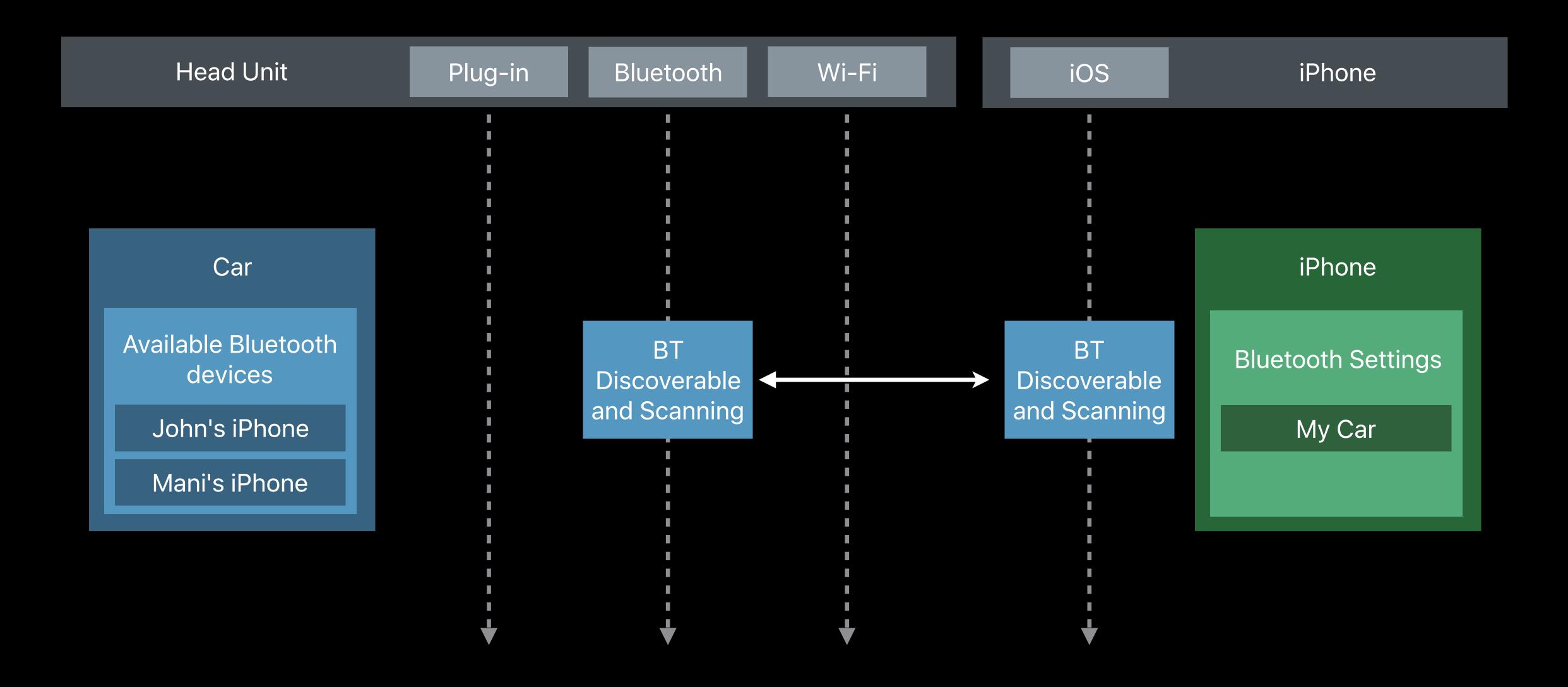


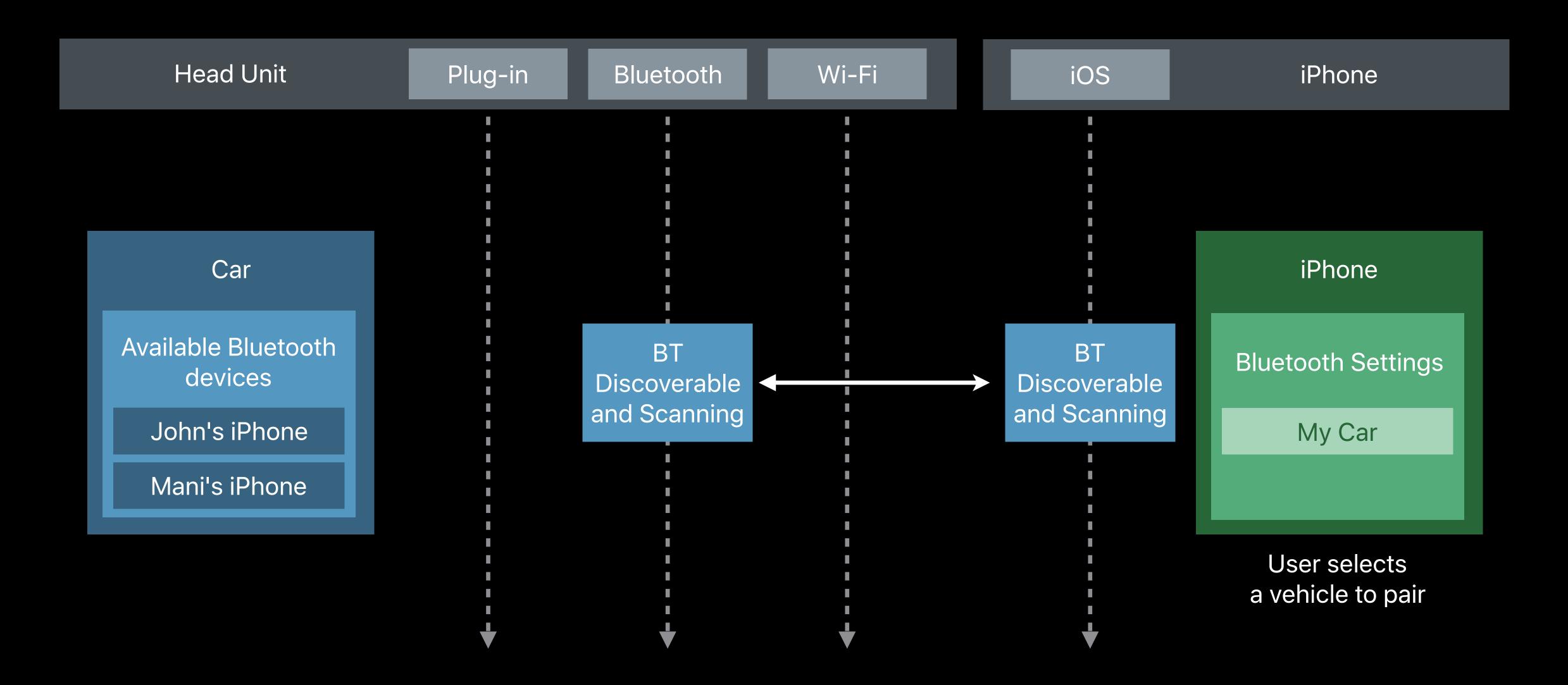


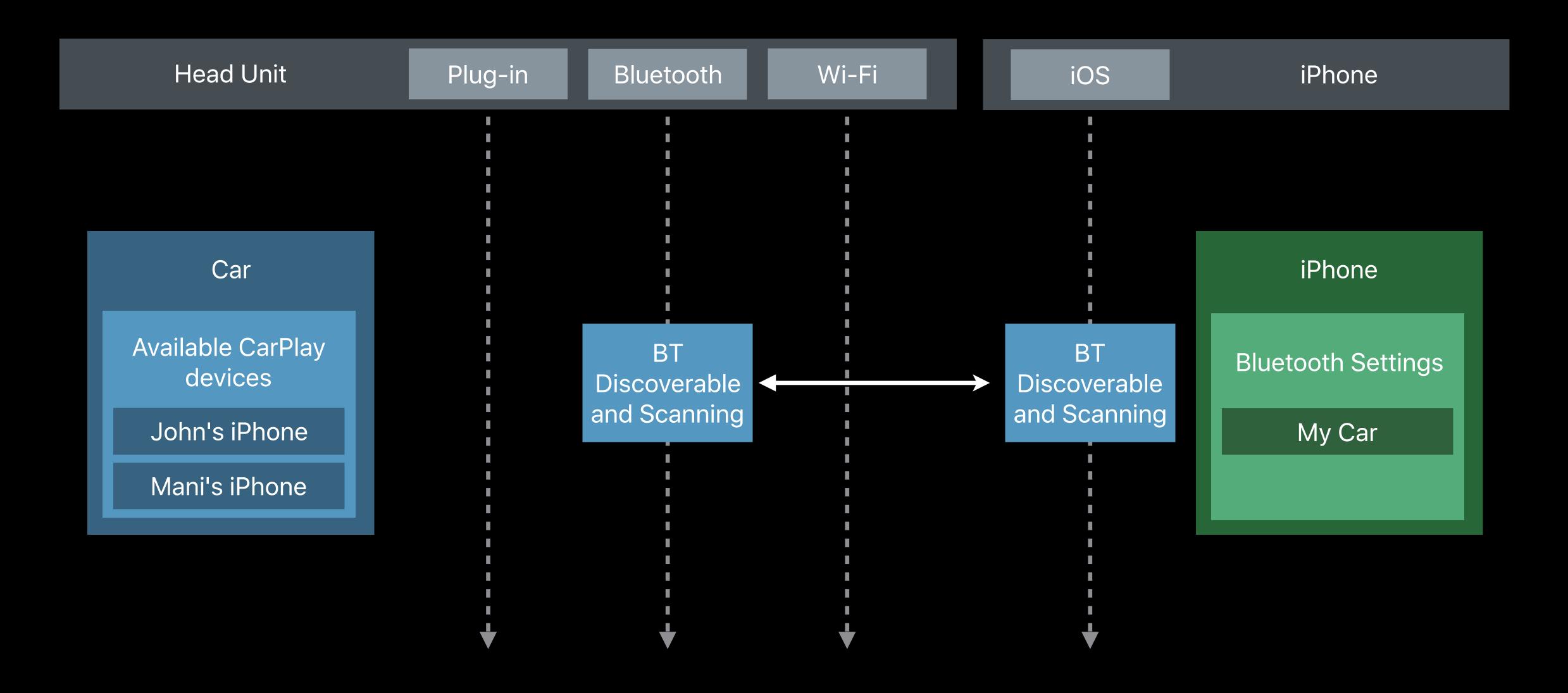


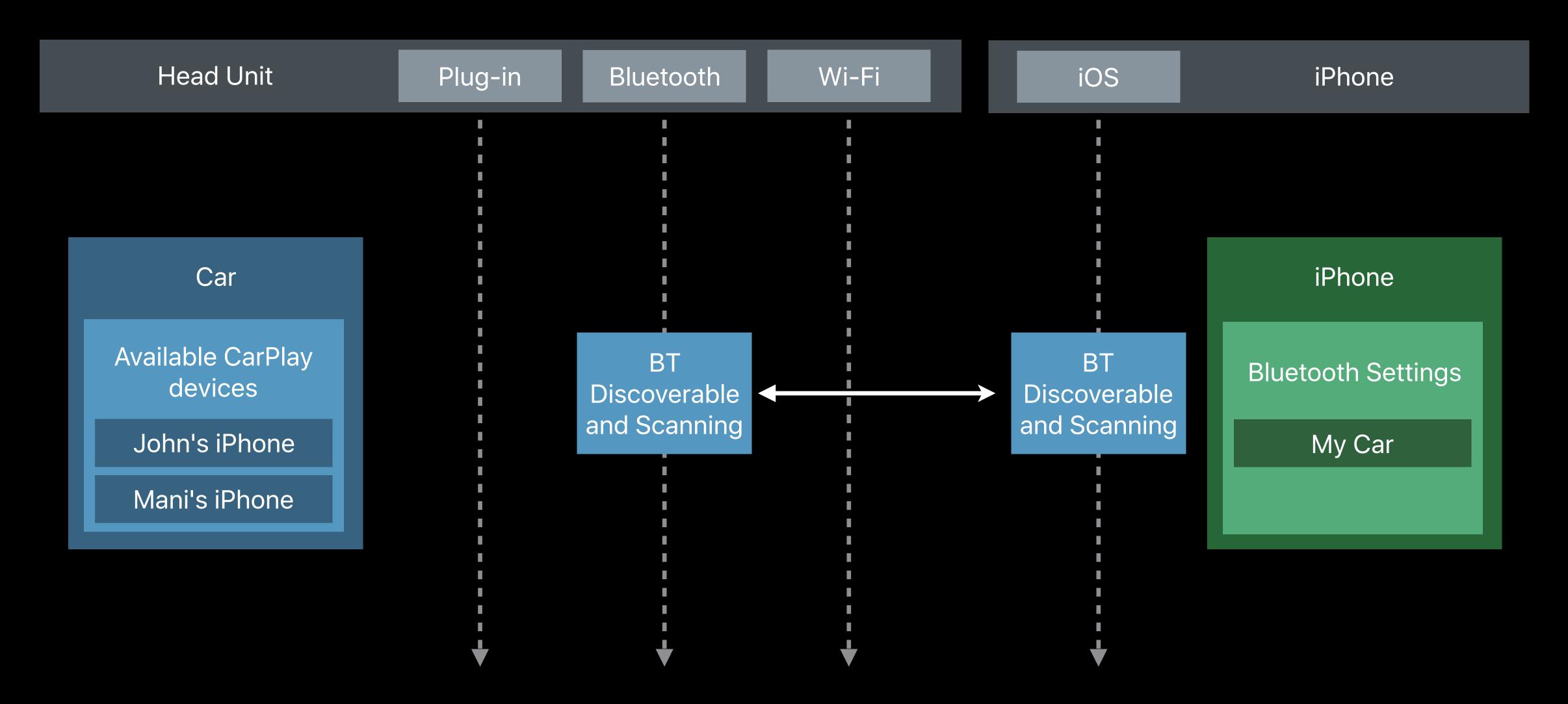




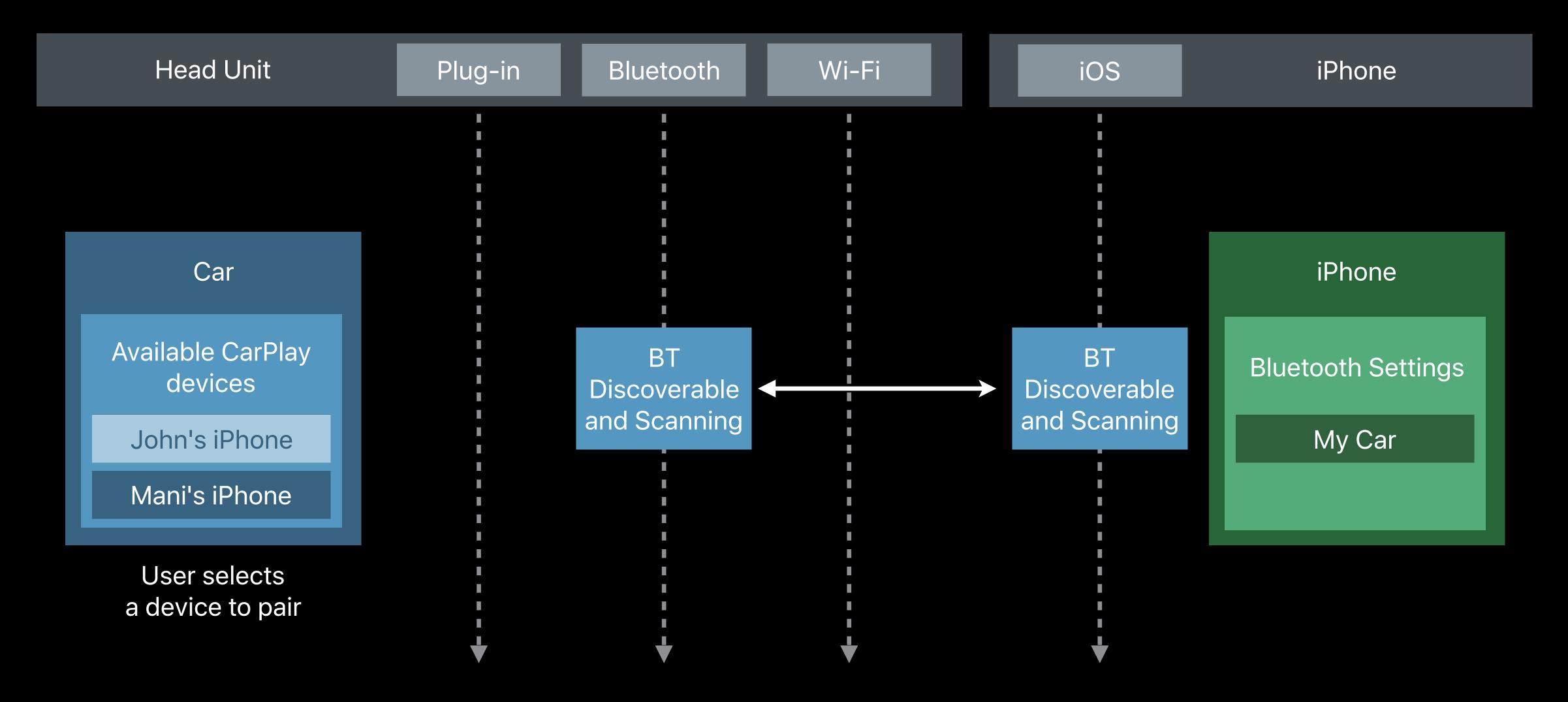




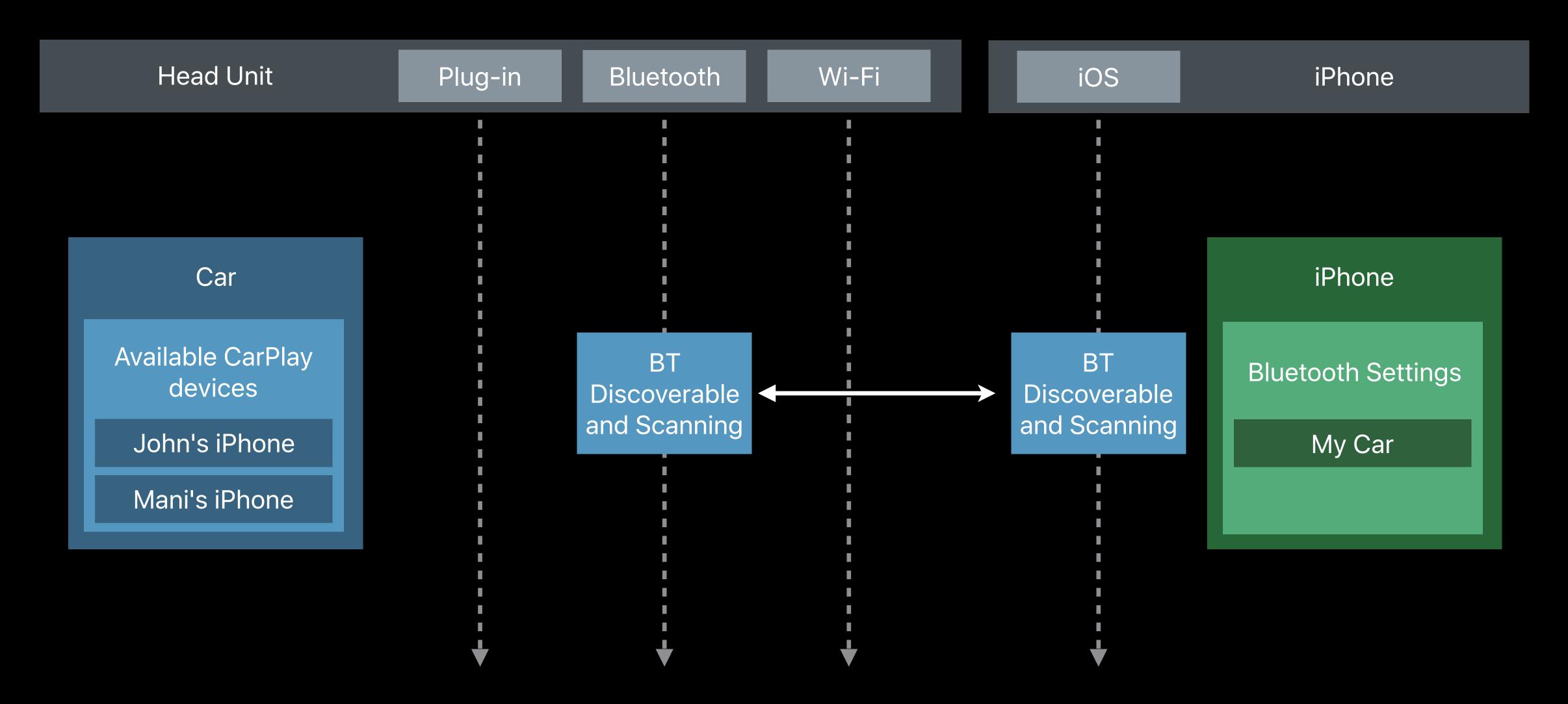




Query for Apple CarPlay Bluetooth EIR to display only CarPlay-capable devices

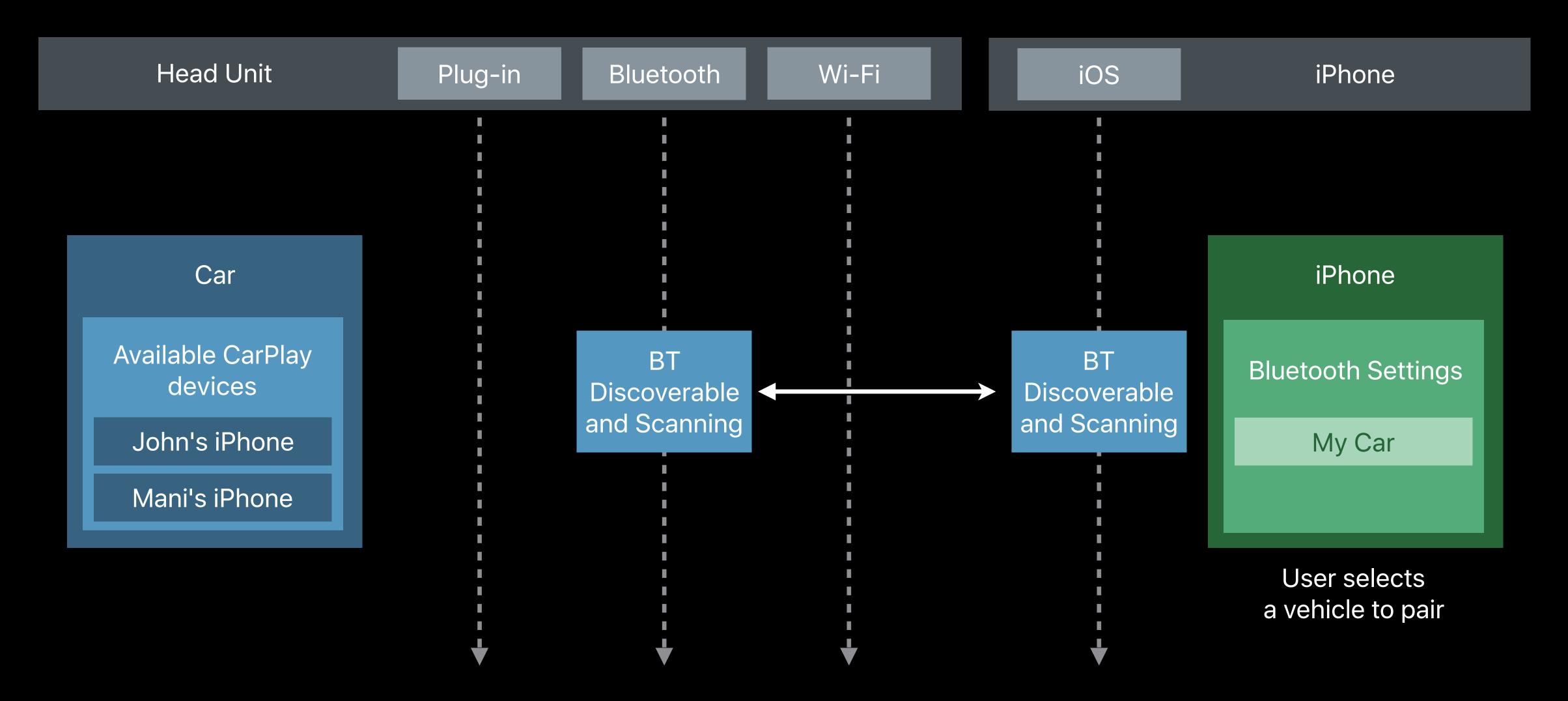


Query for Apple CarPlay Bluetooth EIR to display only CarPlay-capable devices



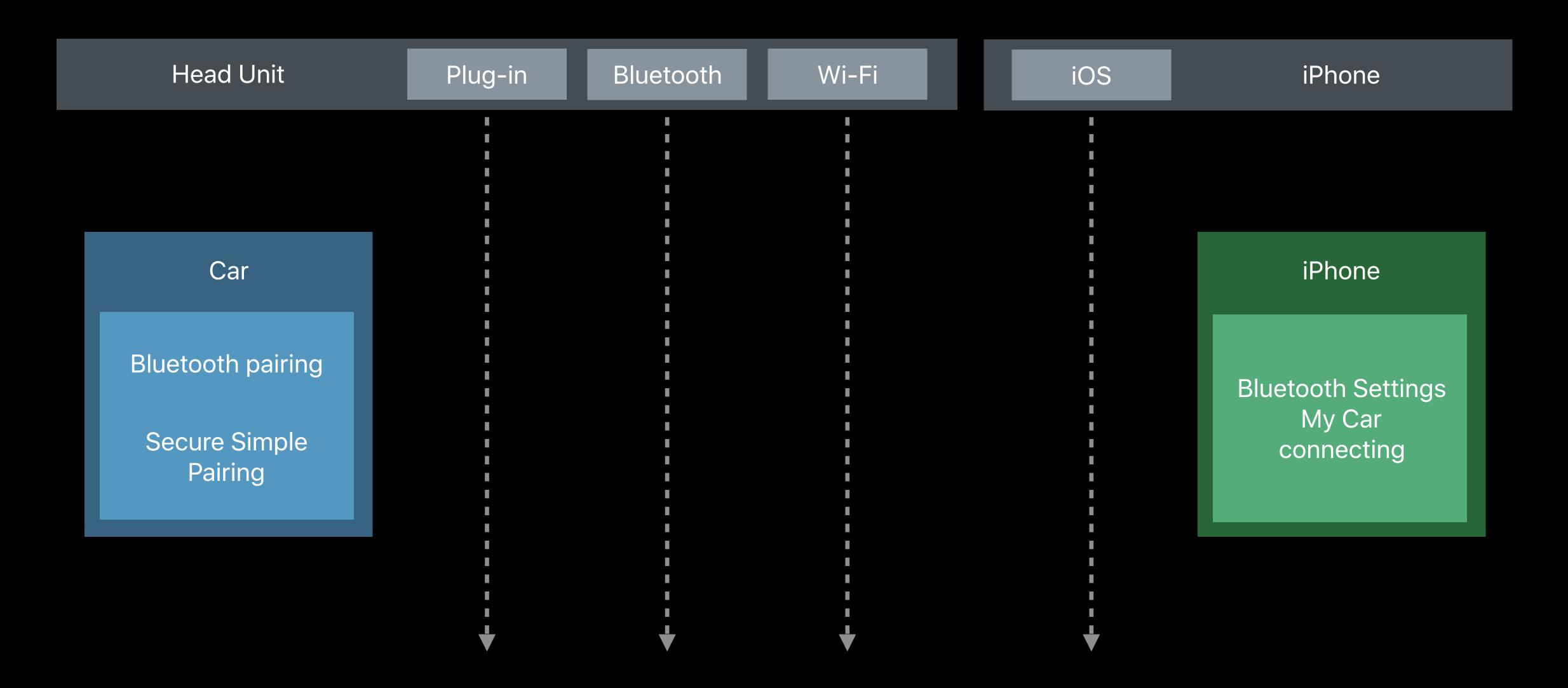
Query for Apple CarPlay Bluetooth EIR to display only CarPlay-capable devices

#### Option 3) CarPlay Specific Discovery

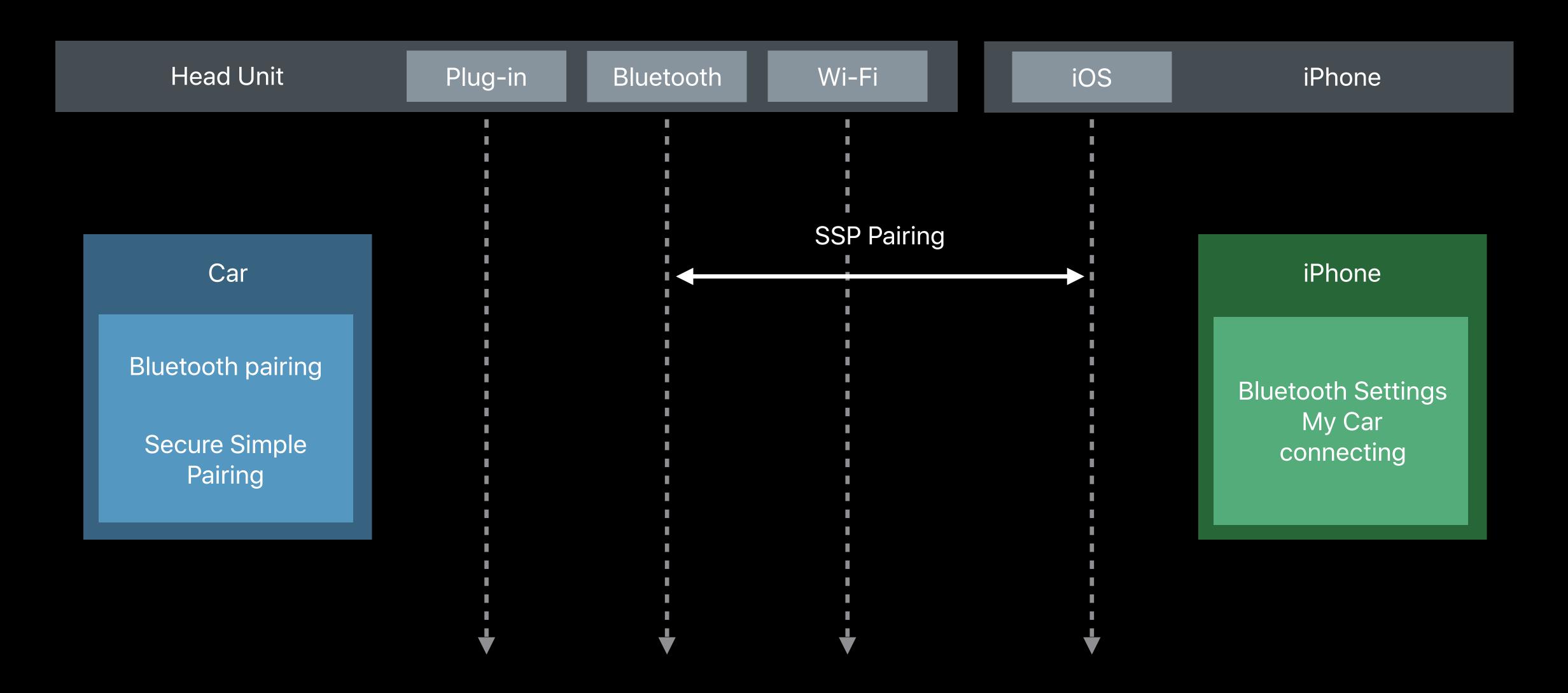


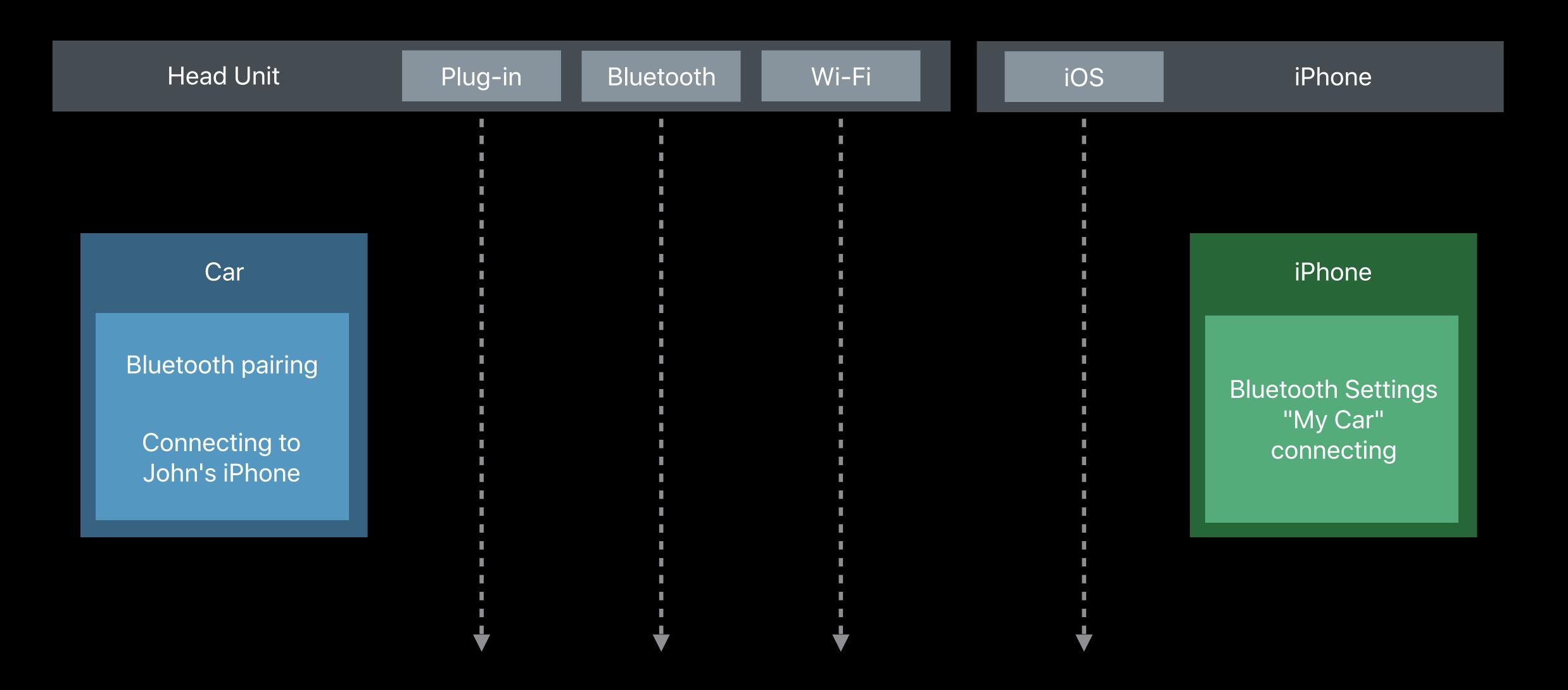
Query for Apple CarPlay Bluetooth EIR to display only CarPlay-capable devices

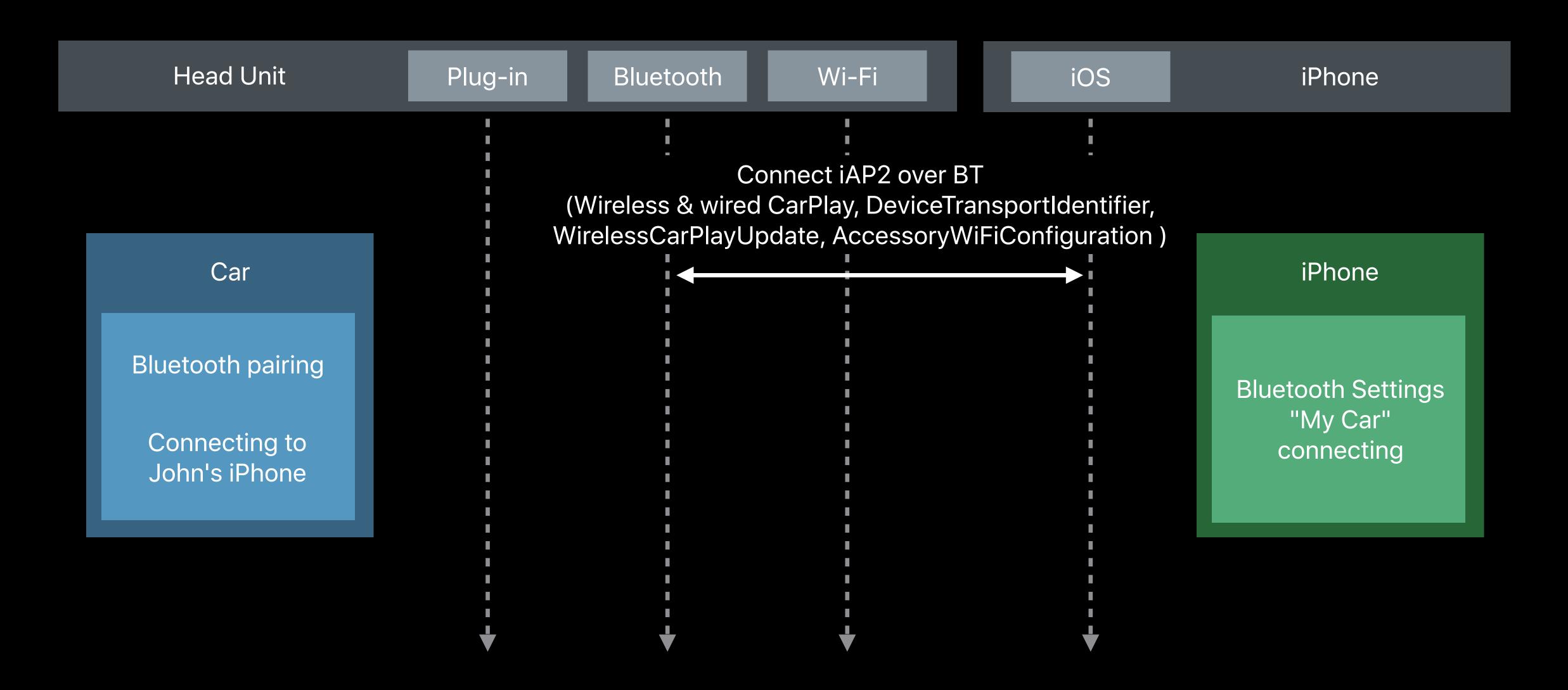
## Bluetooth Pairing

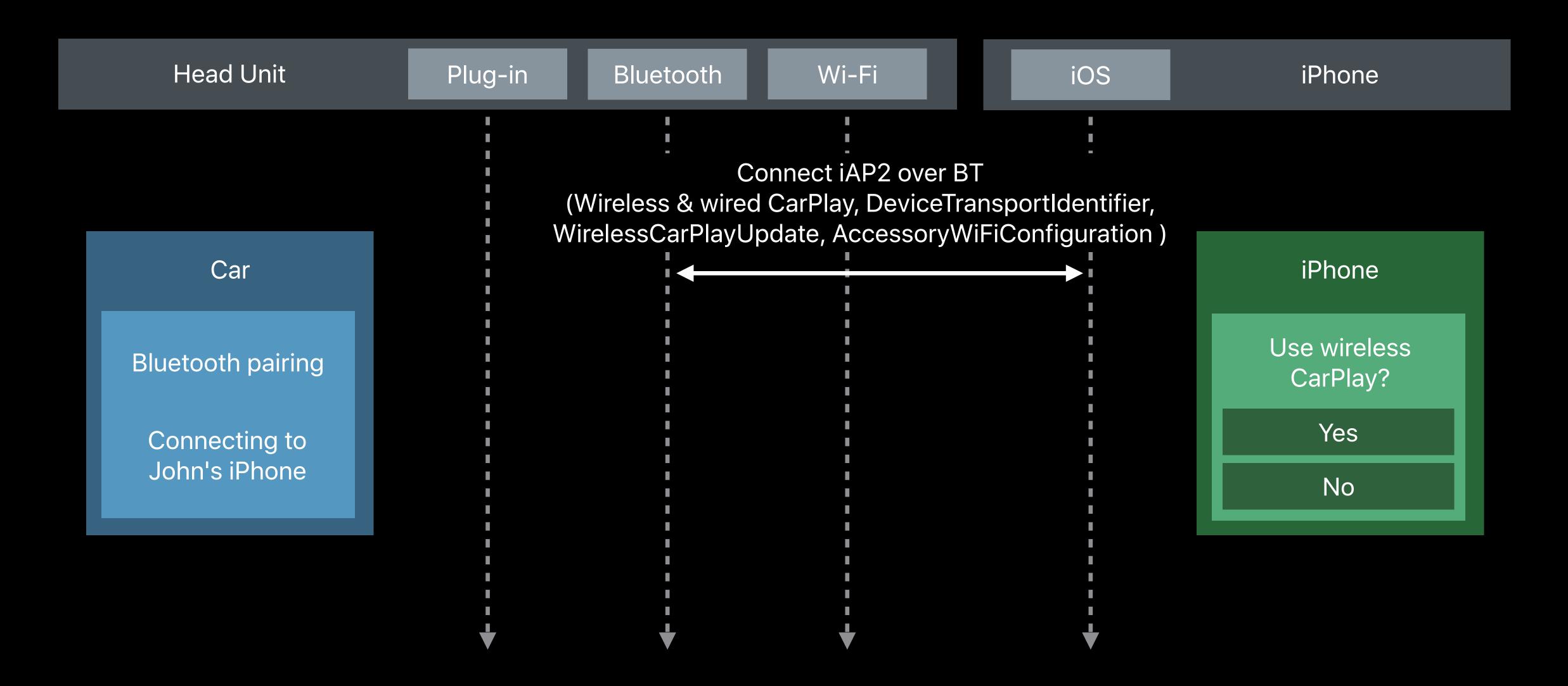


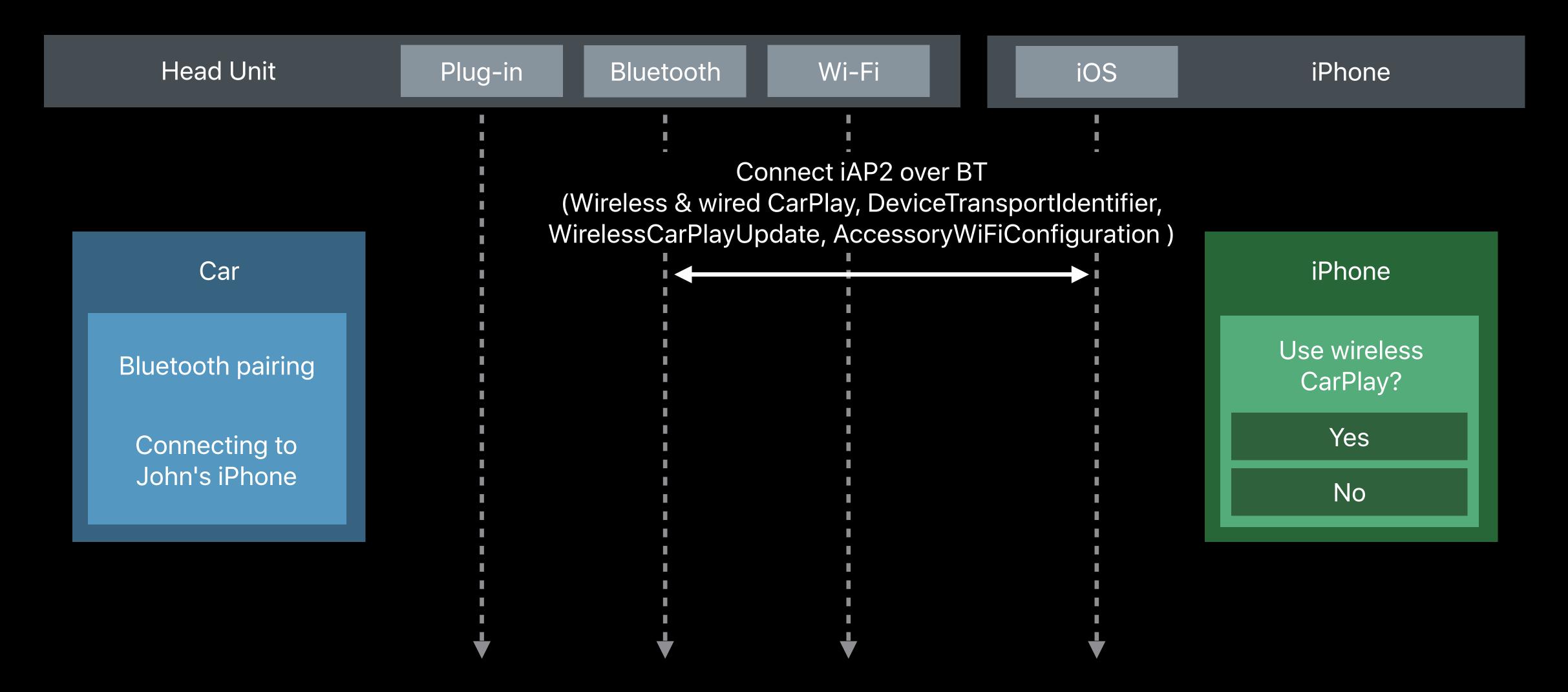
### Bluetooth Pairing





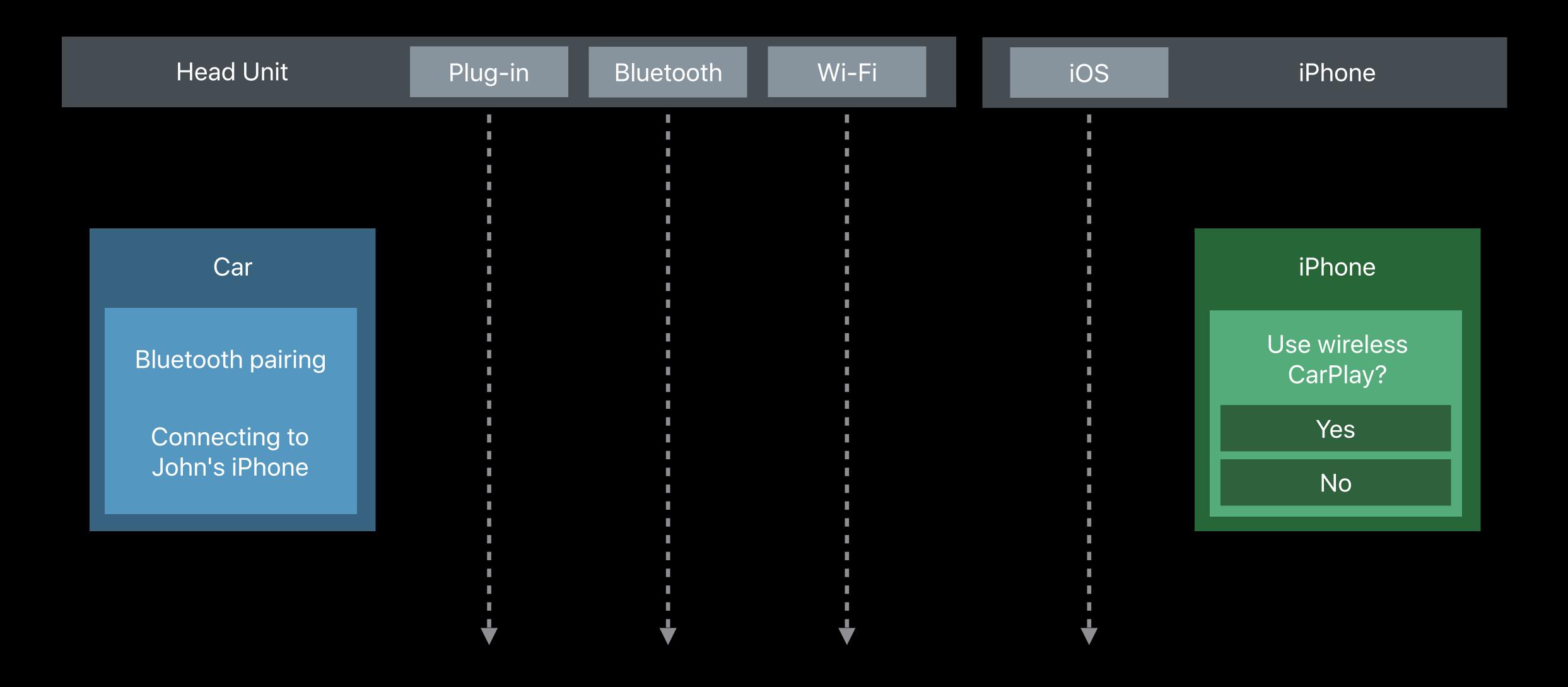




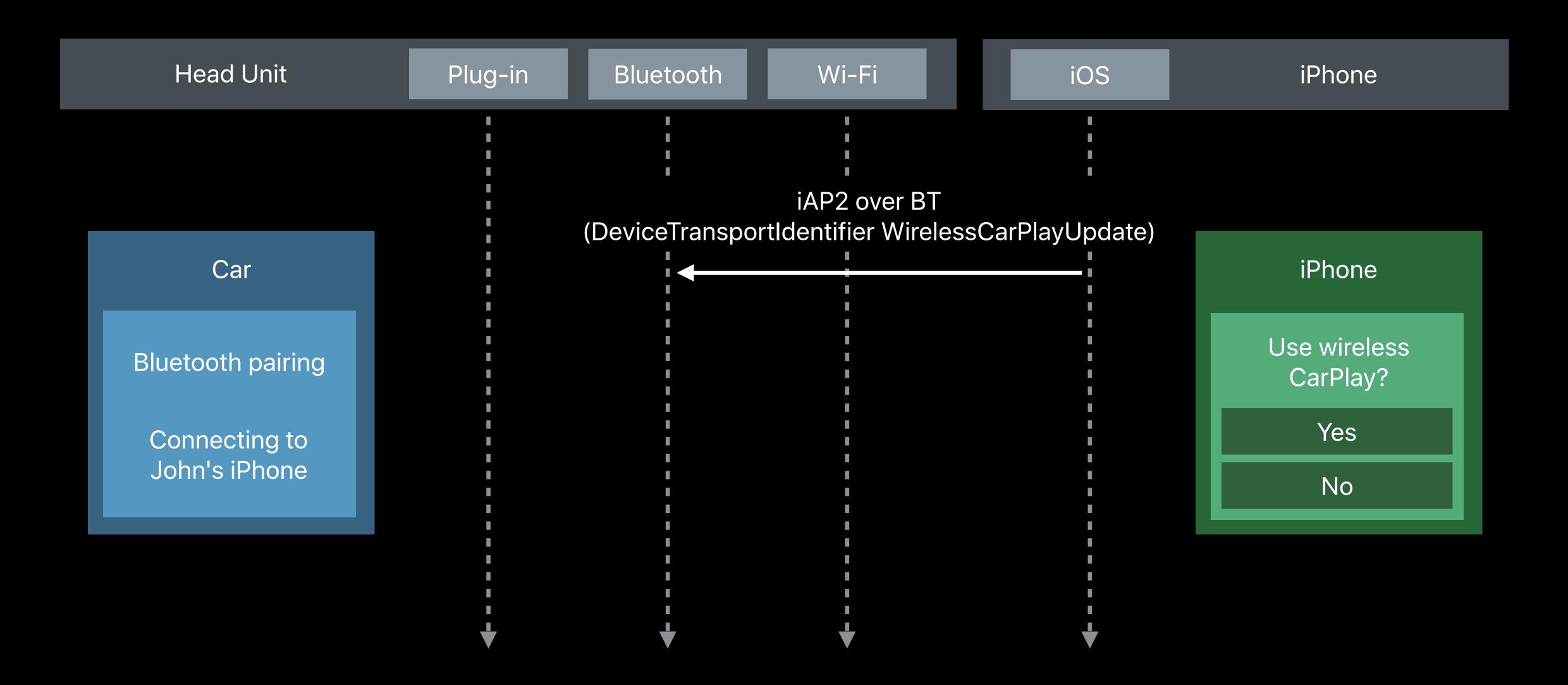


Connect additional Bluetooth profiles only if operating in the 5GHz band

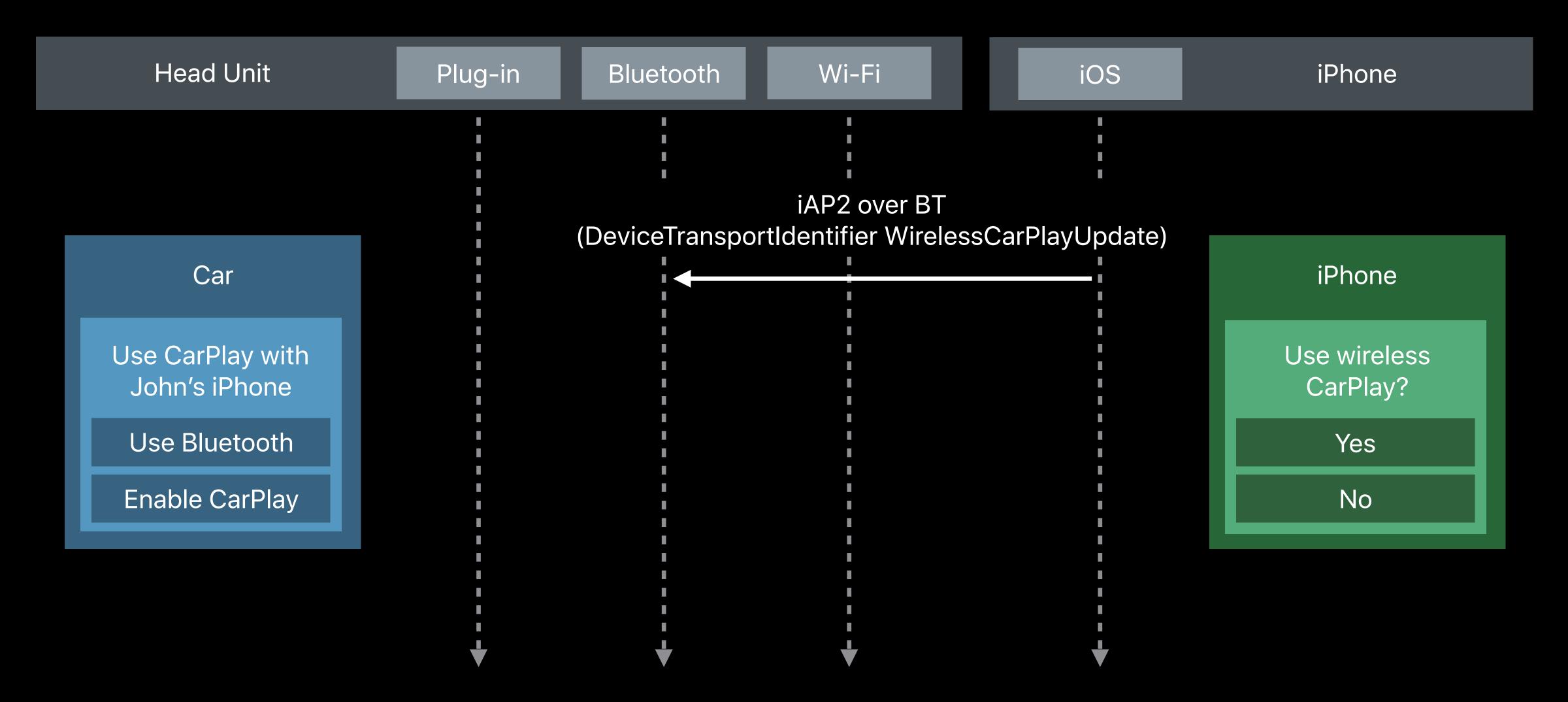
### Identifying a CarPlay-Enabled Device



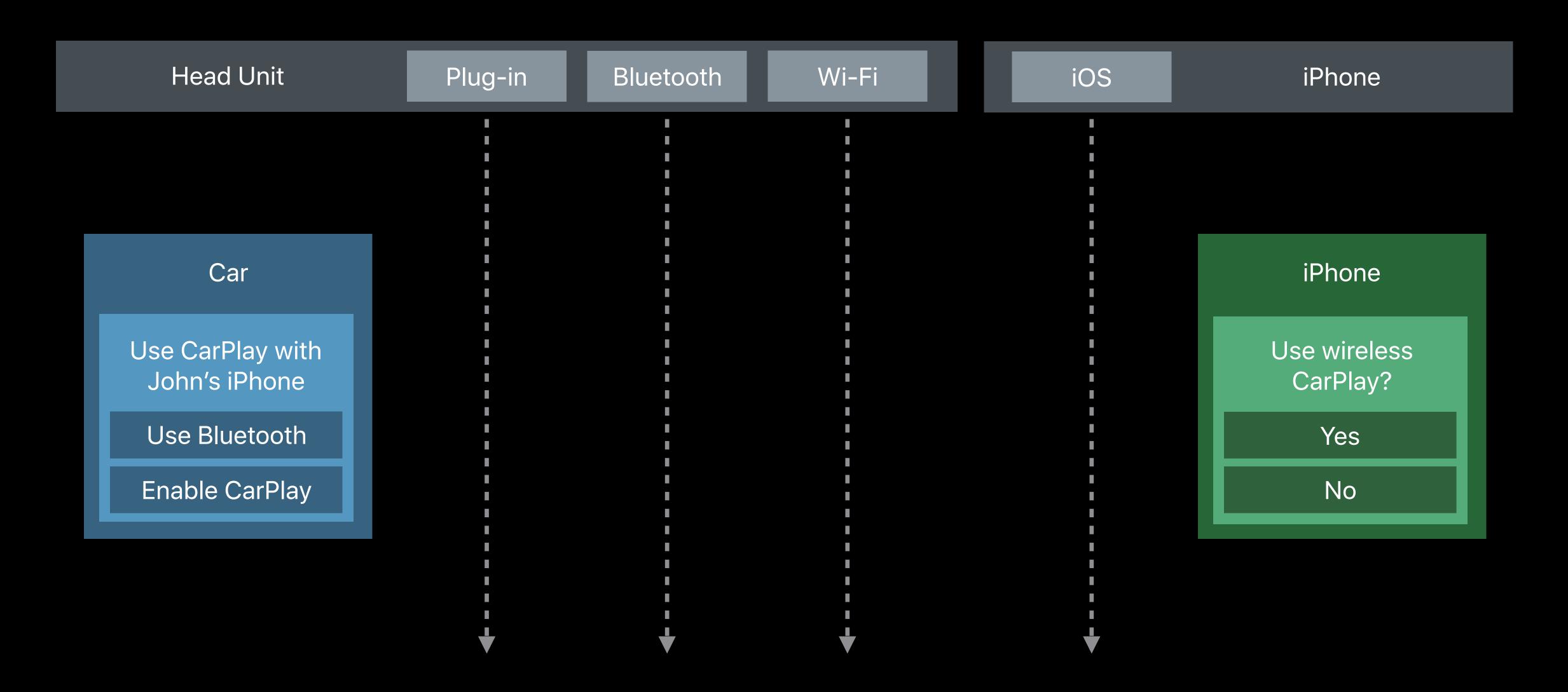
### Identifying a CarPlay-Enabled Device

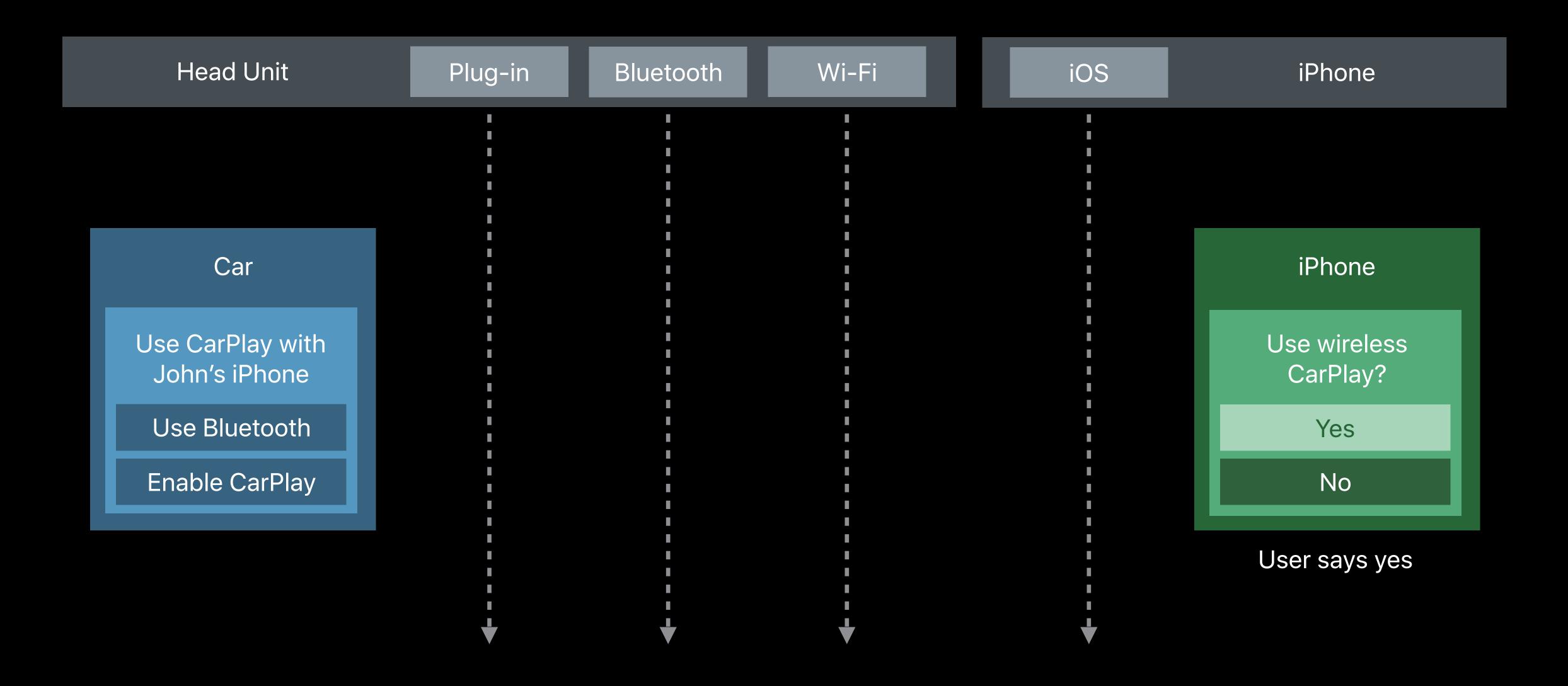


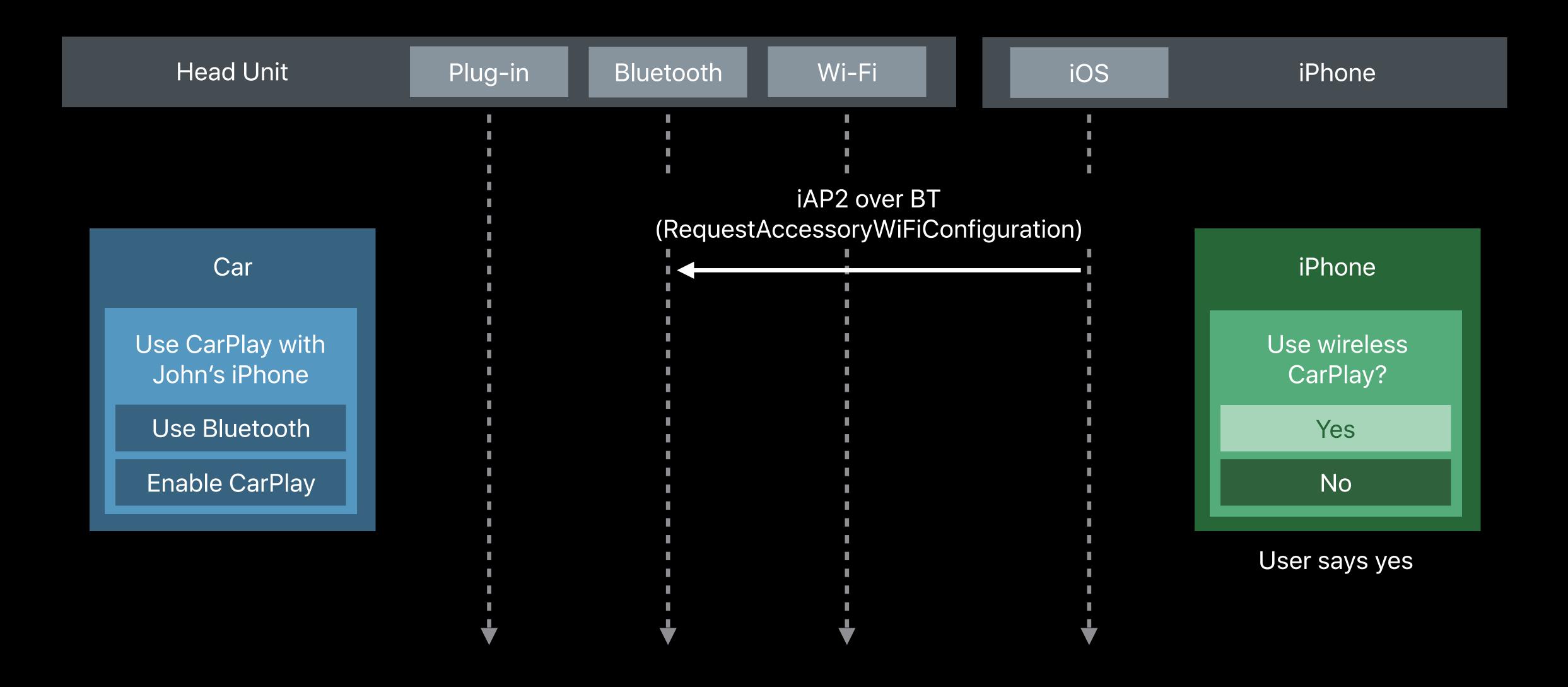
### Identifying a CarPlay-Enabled Device

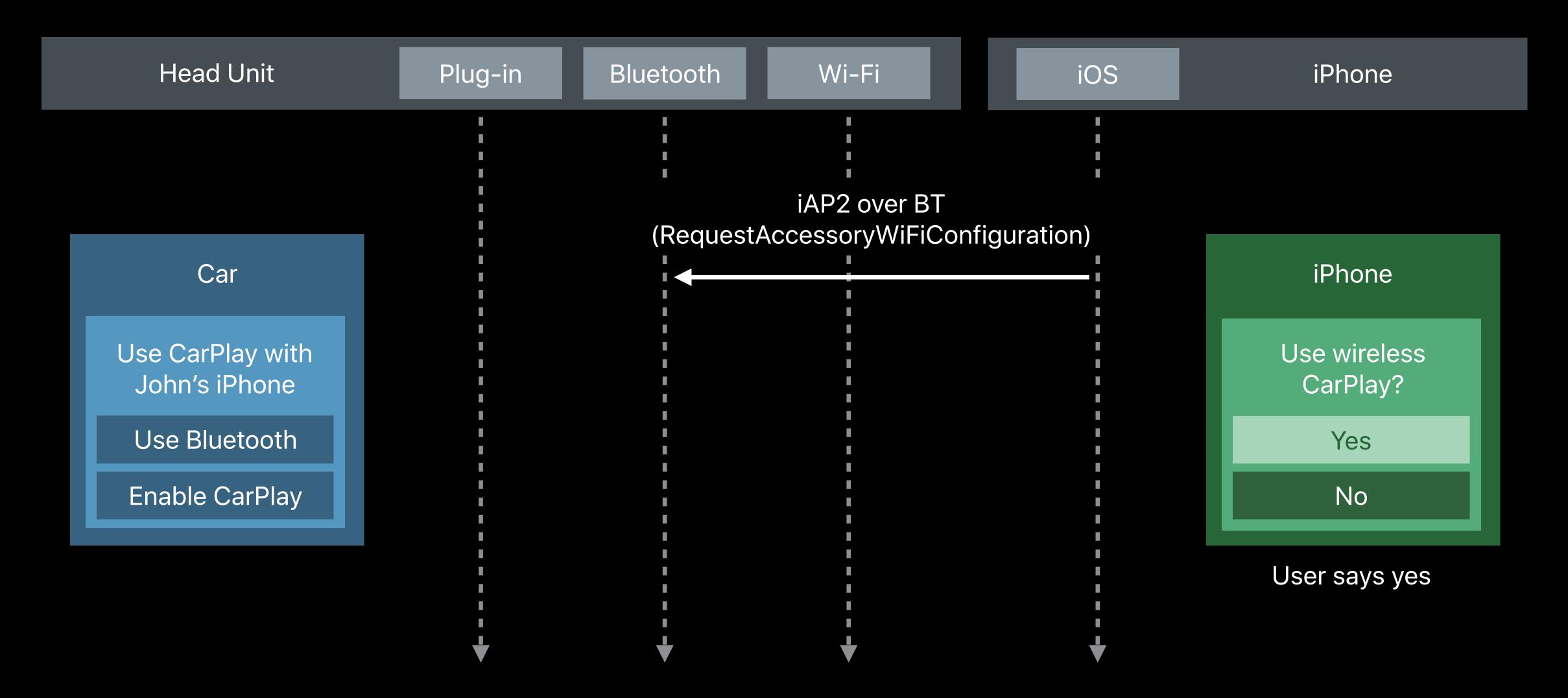


Show CarPlay related UI only if the device supports CarPlay

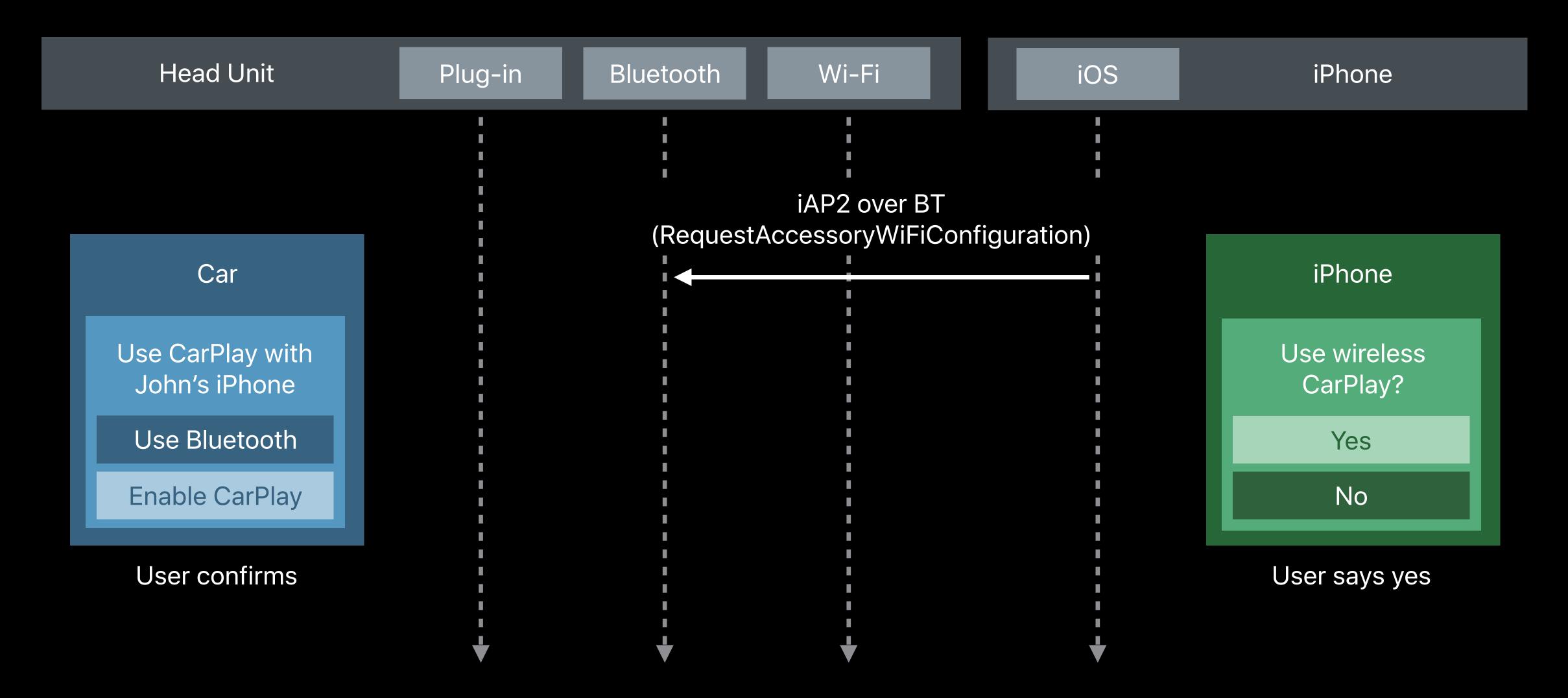






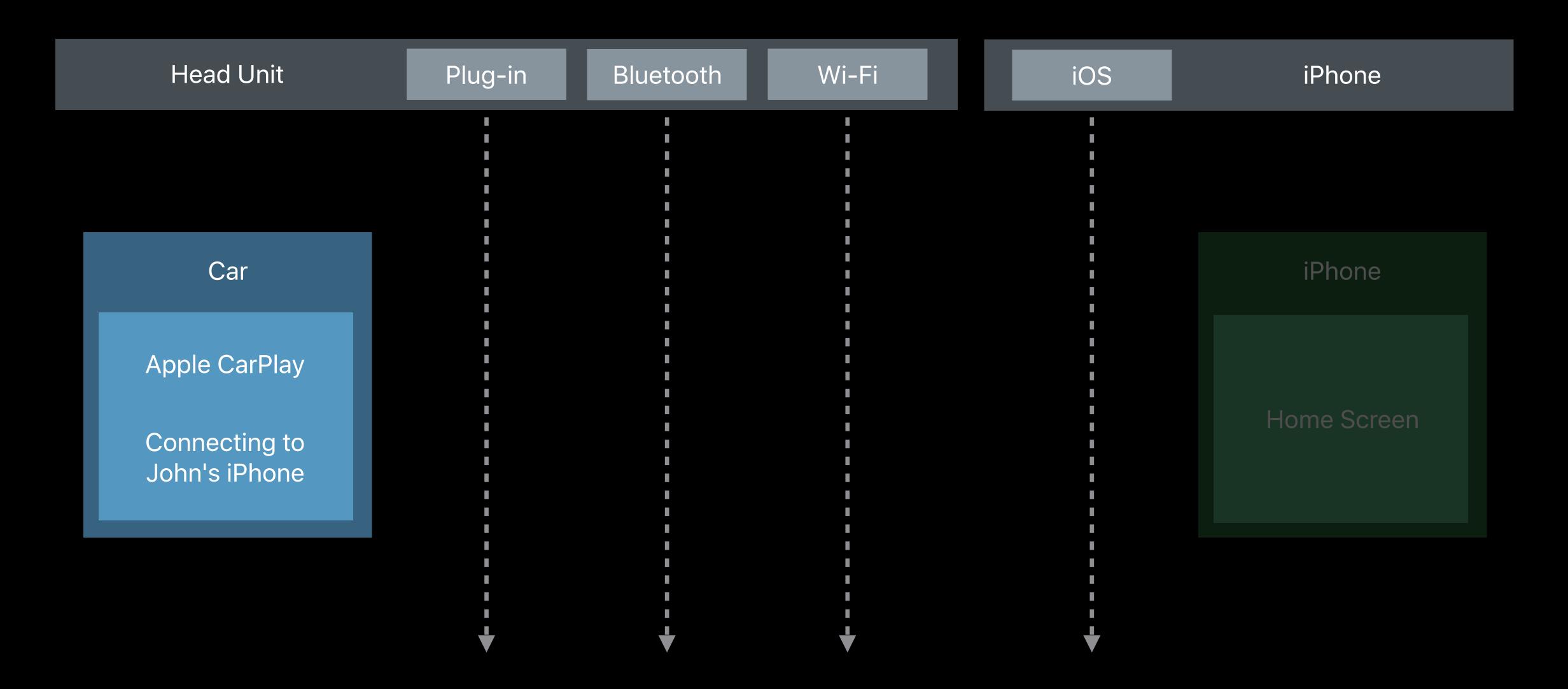


Do not provide the Wi-Fi credentials until the user has confirmed CarPlay

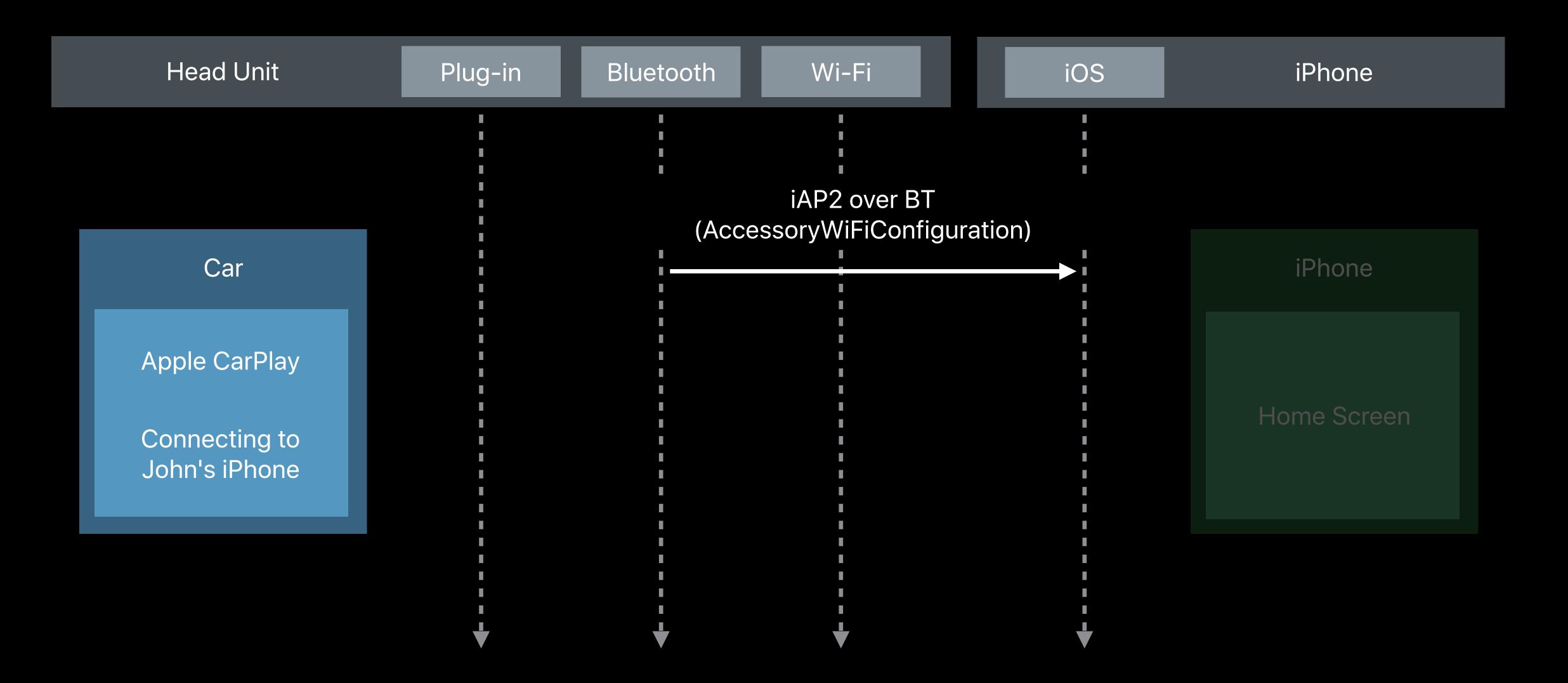


Do not provide the Wi-Fi credentials until the user has confirmed CarPlay

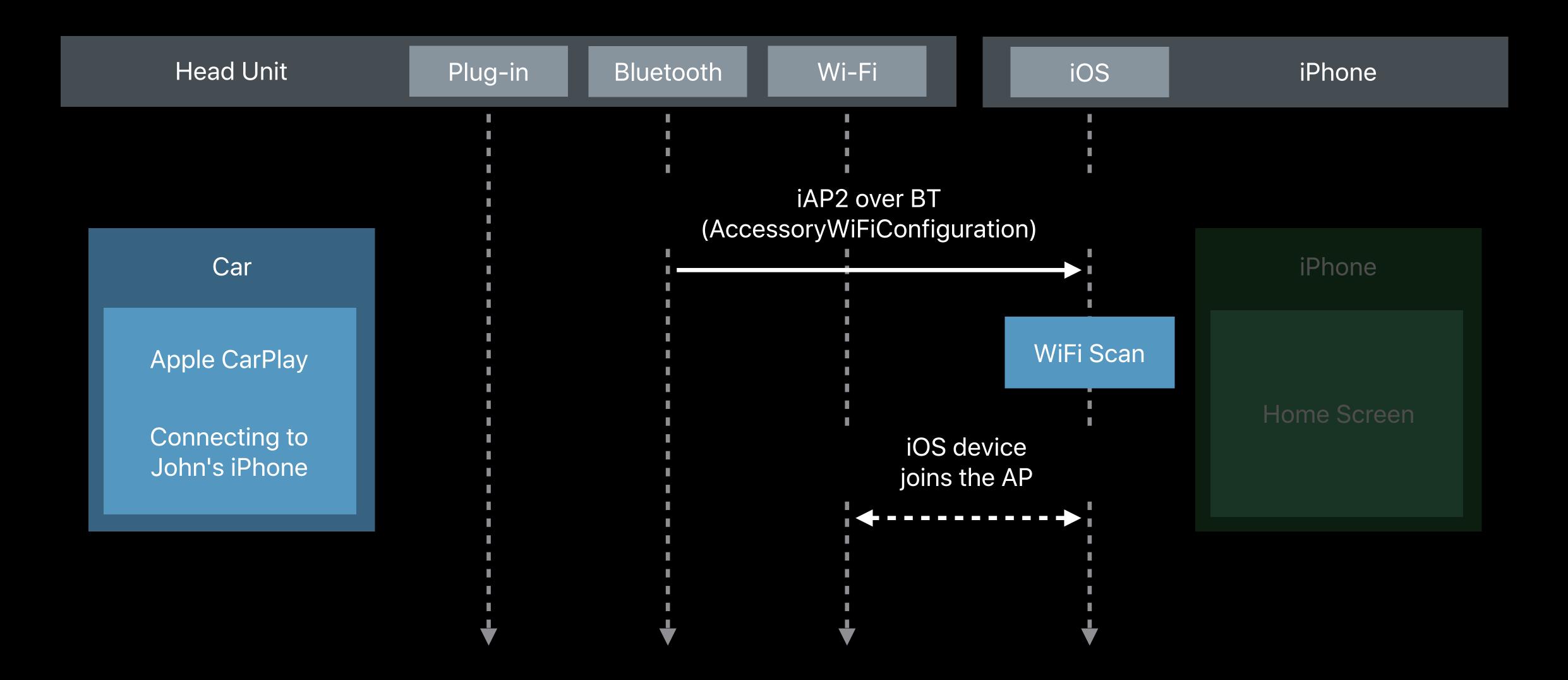
# Connecting to Wi-Fi



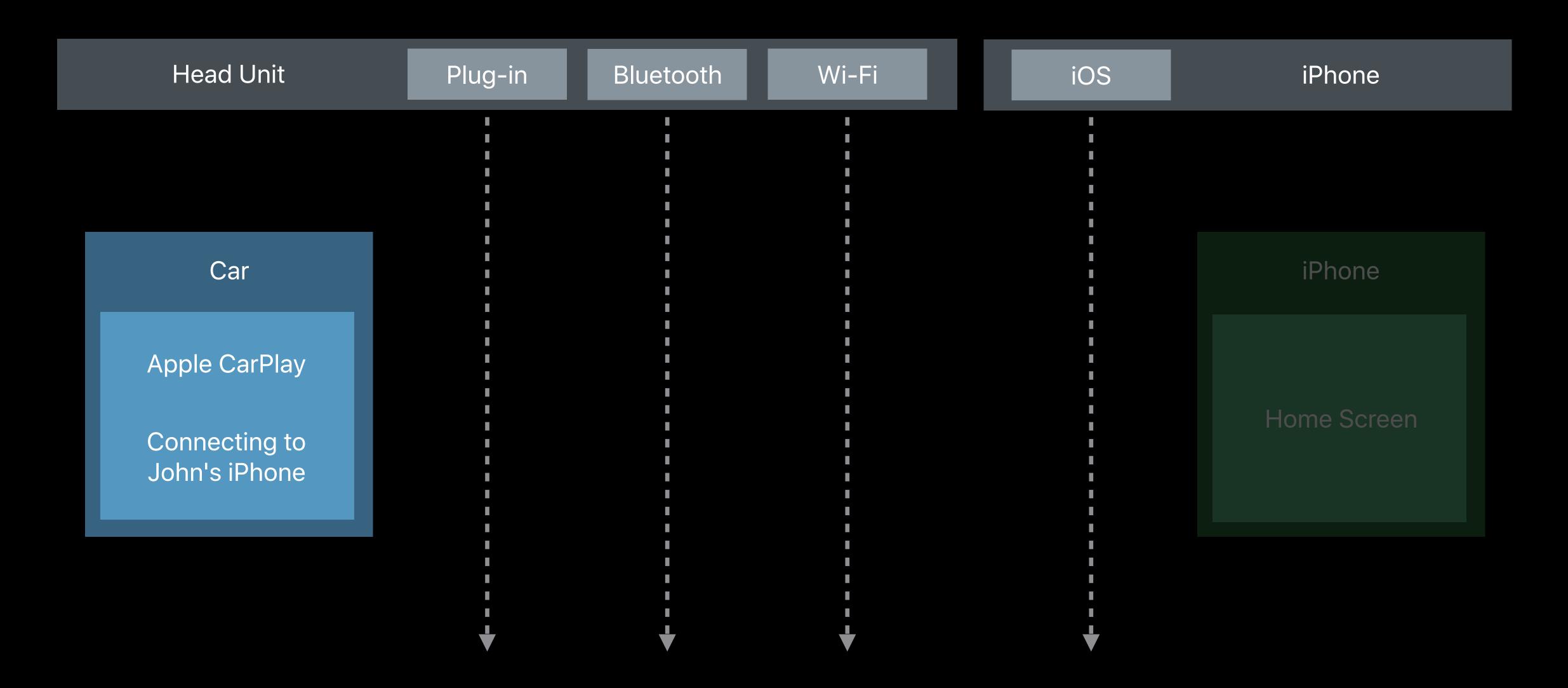
## Connecting to Wi-Fi



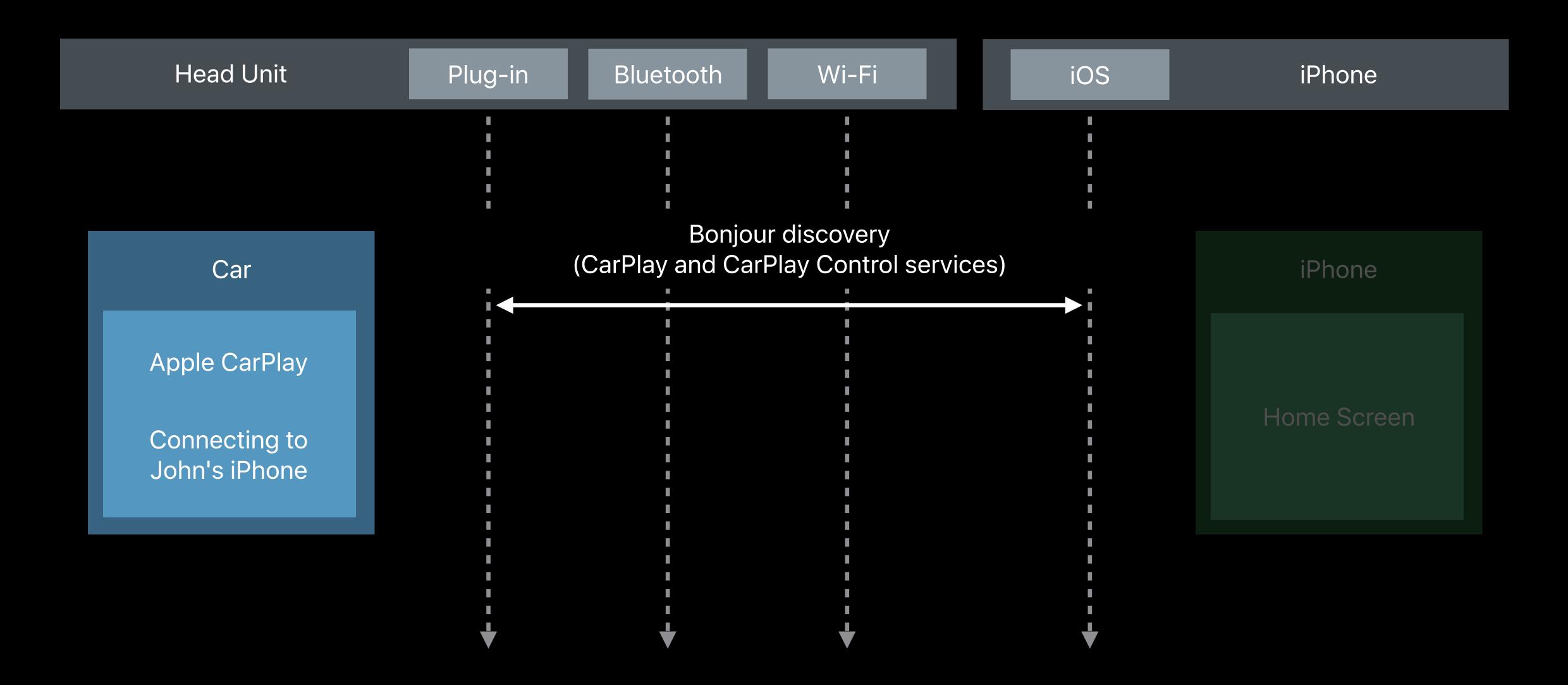
## Connecting to Wi-Fi



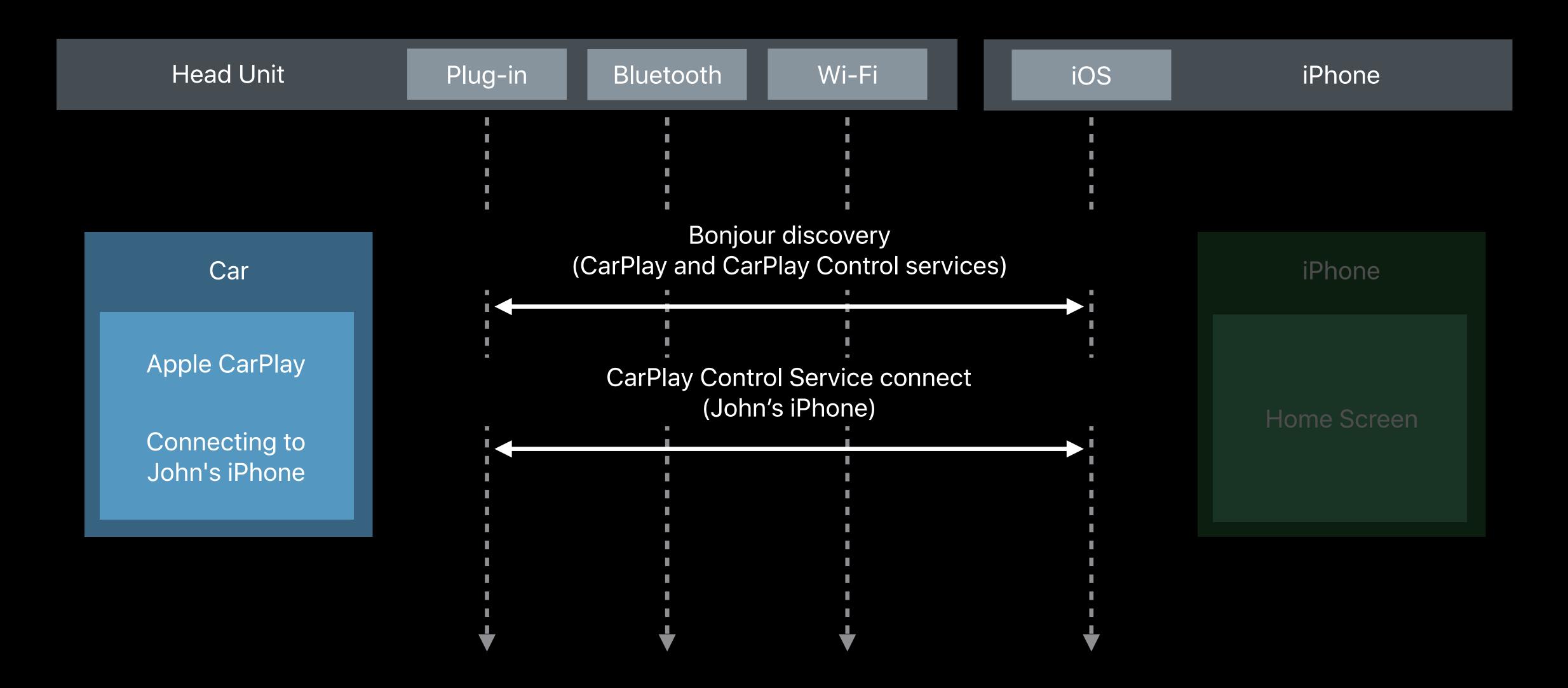
## Selecting a CarPlay Device

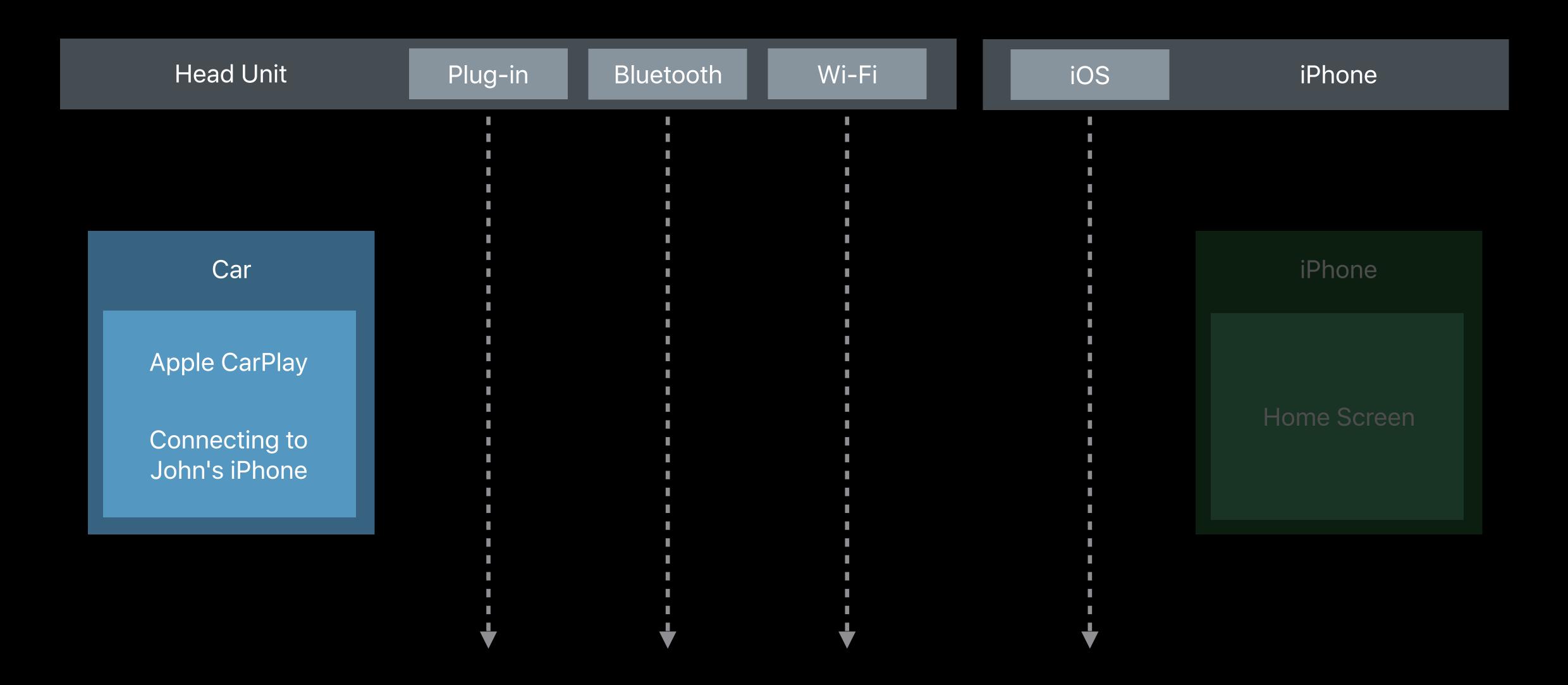


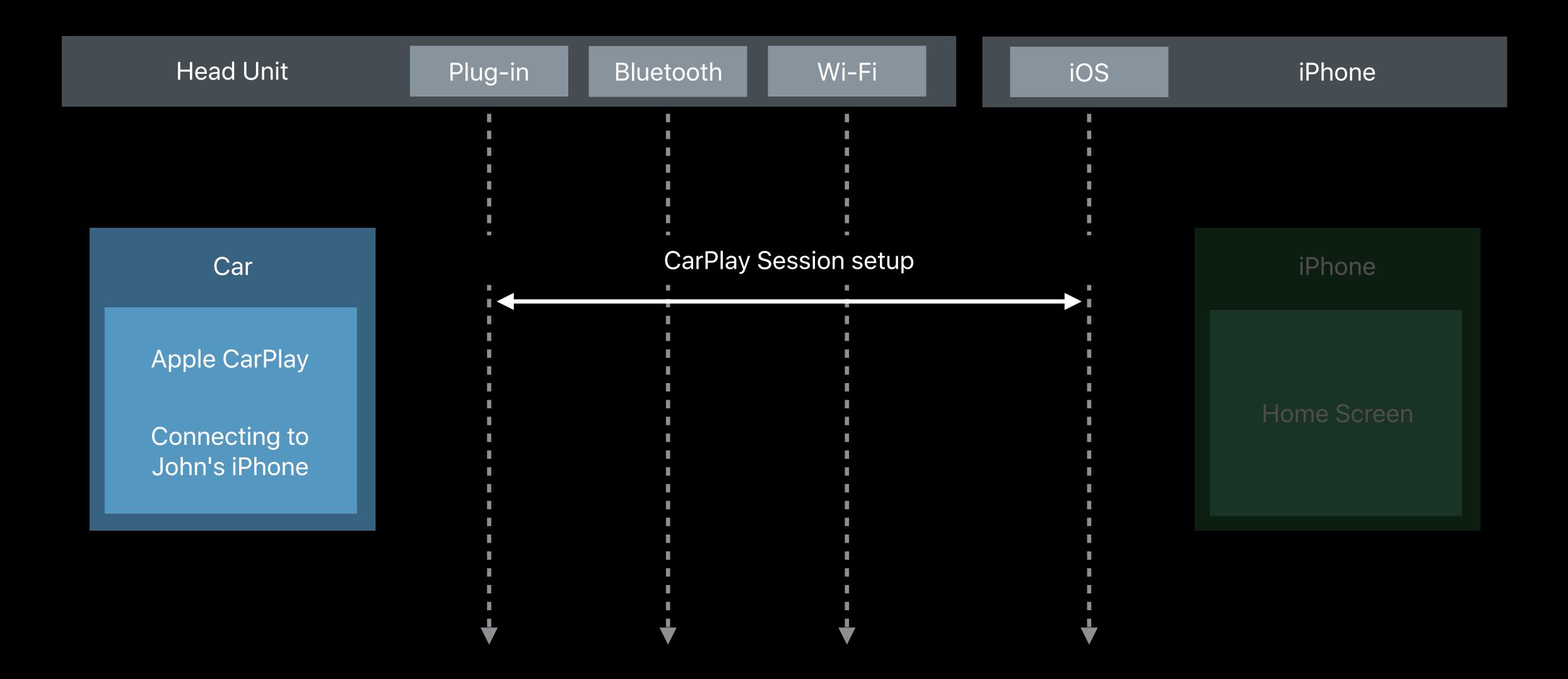
### Selecting a CarPlay Device

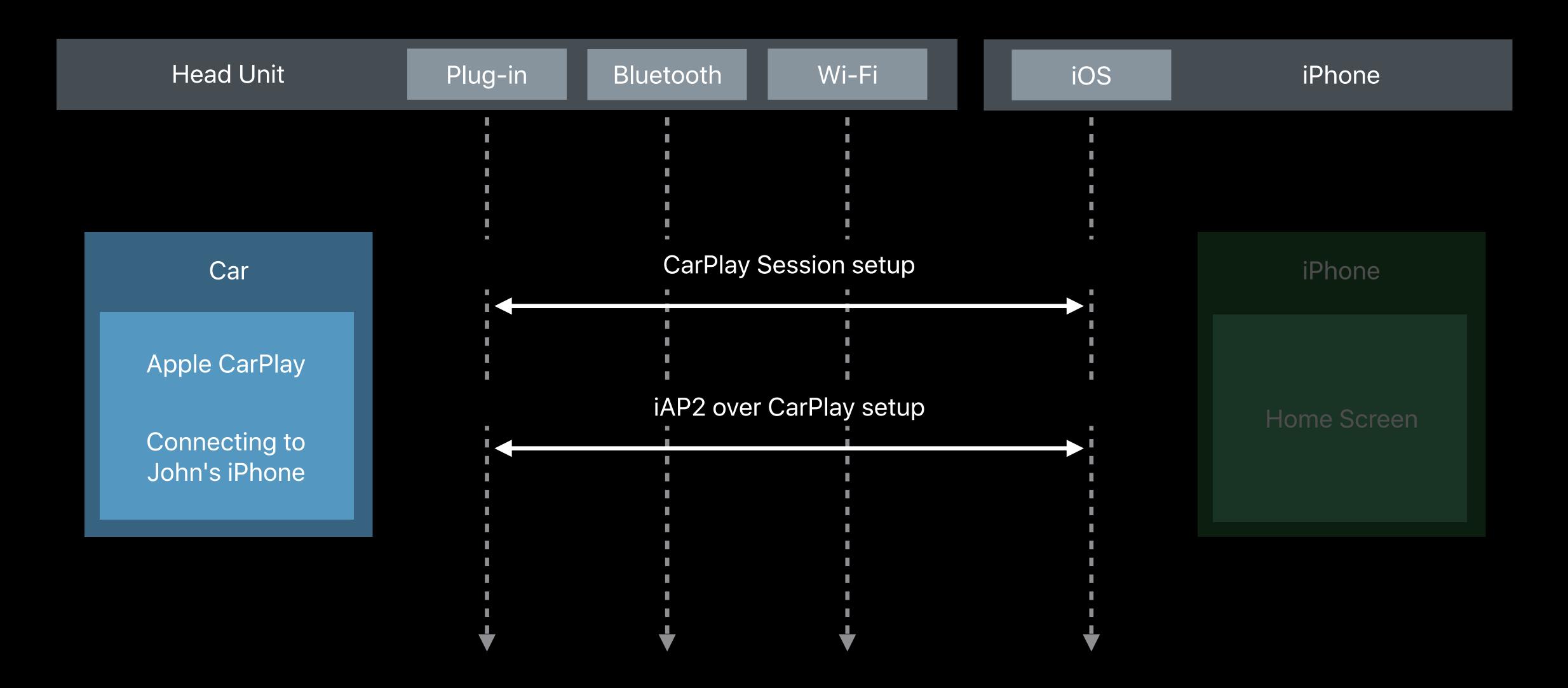


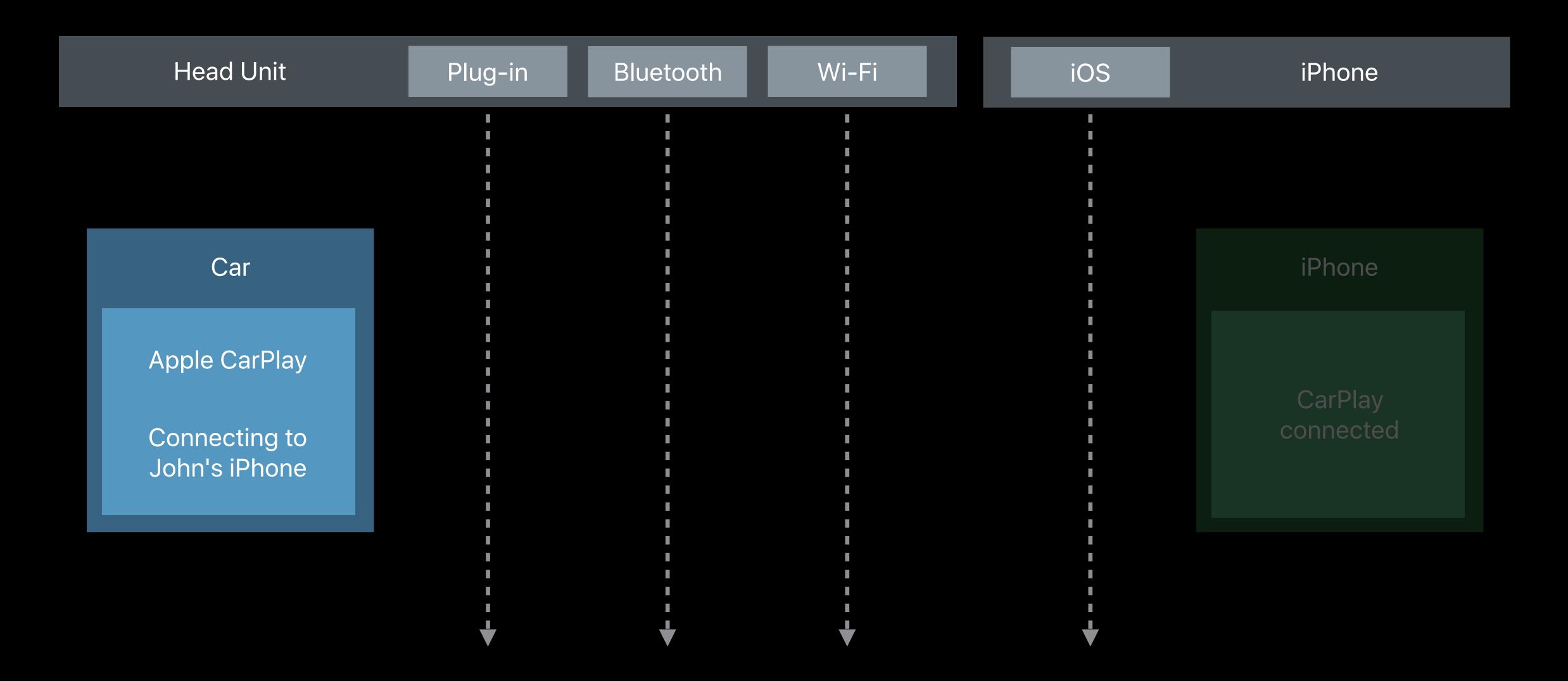
### Selecting a CarPlay Device

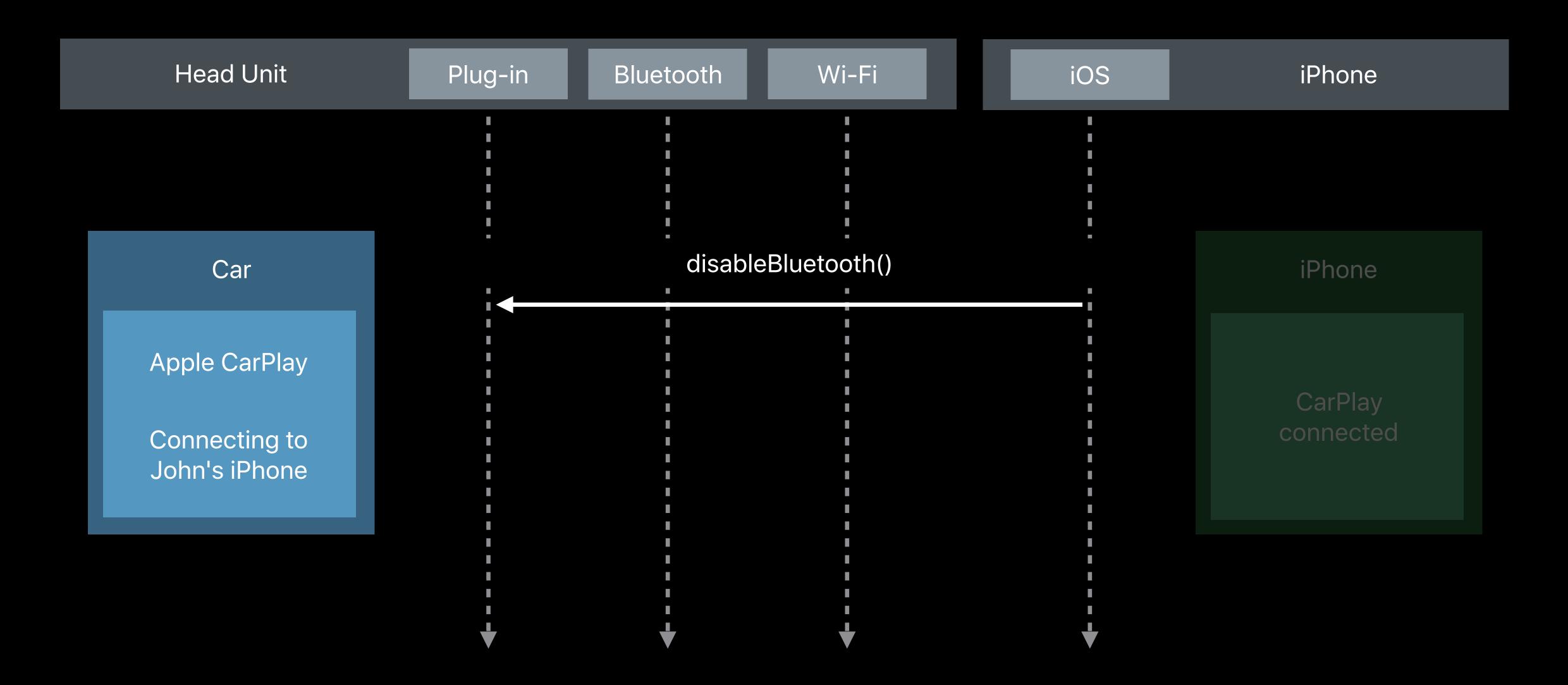


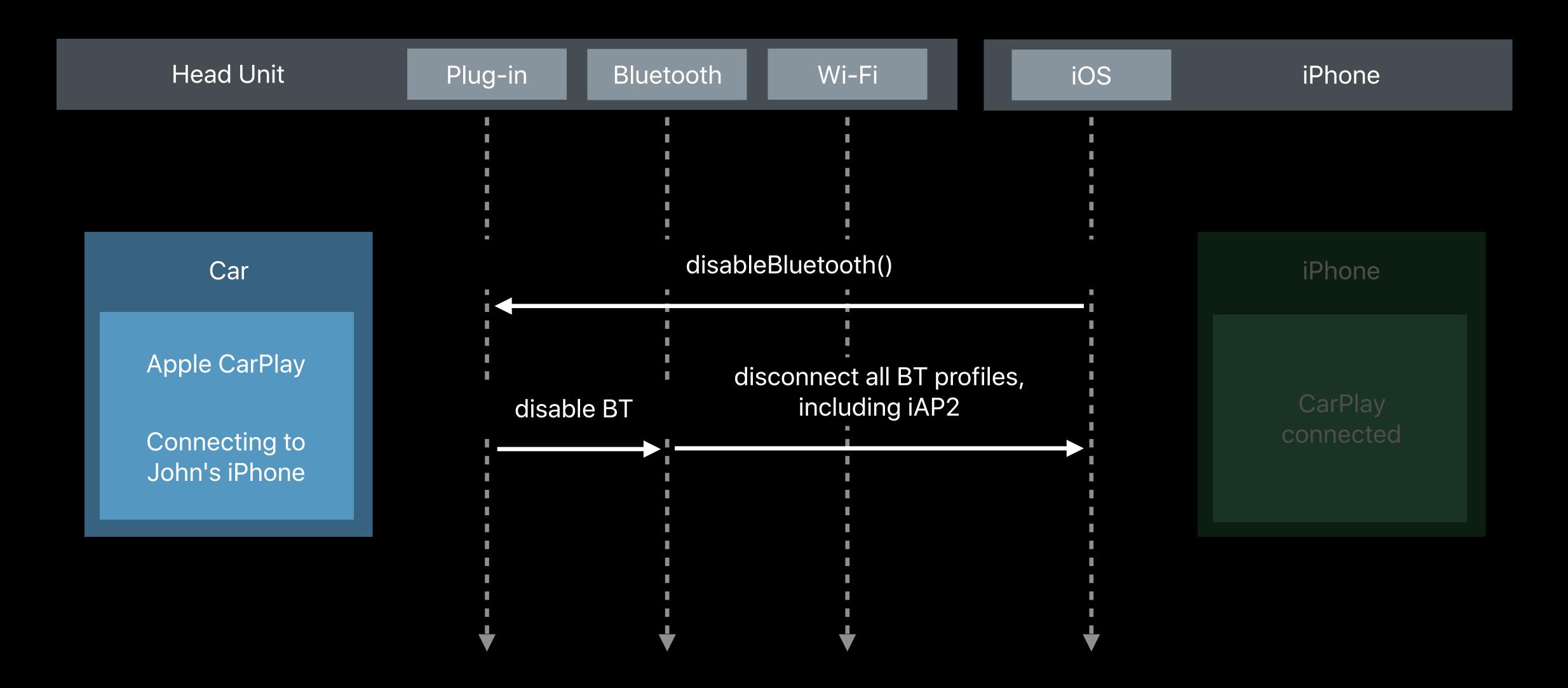


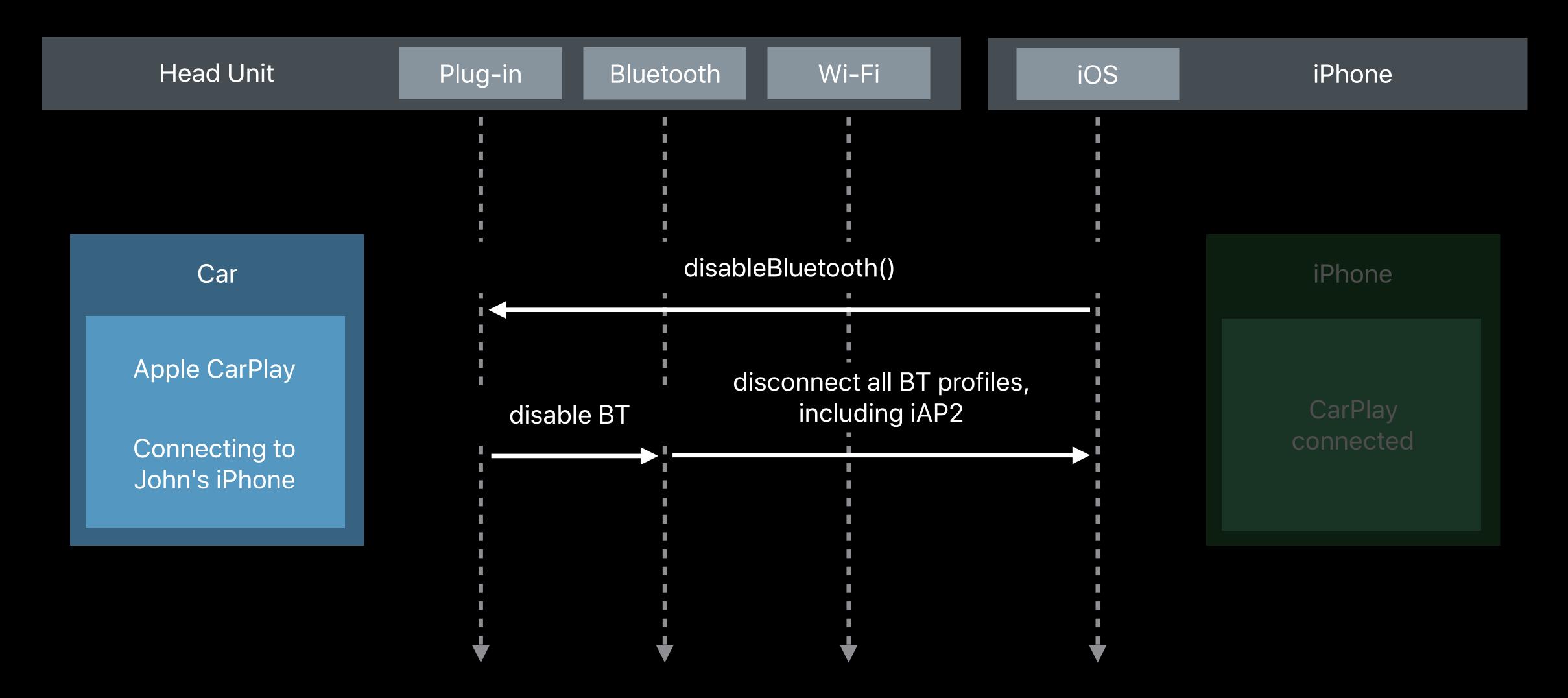




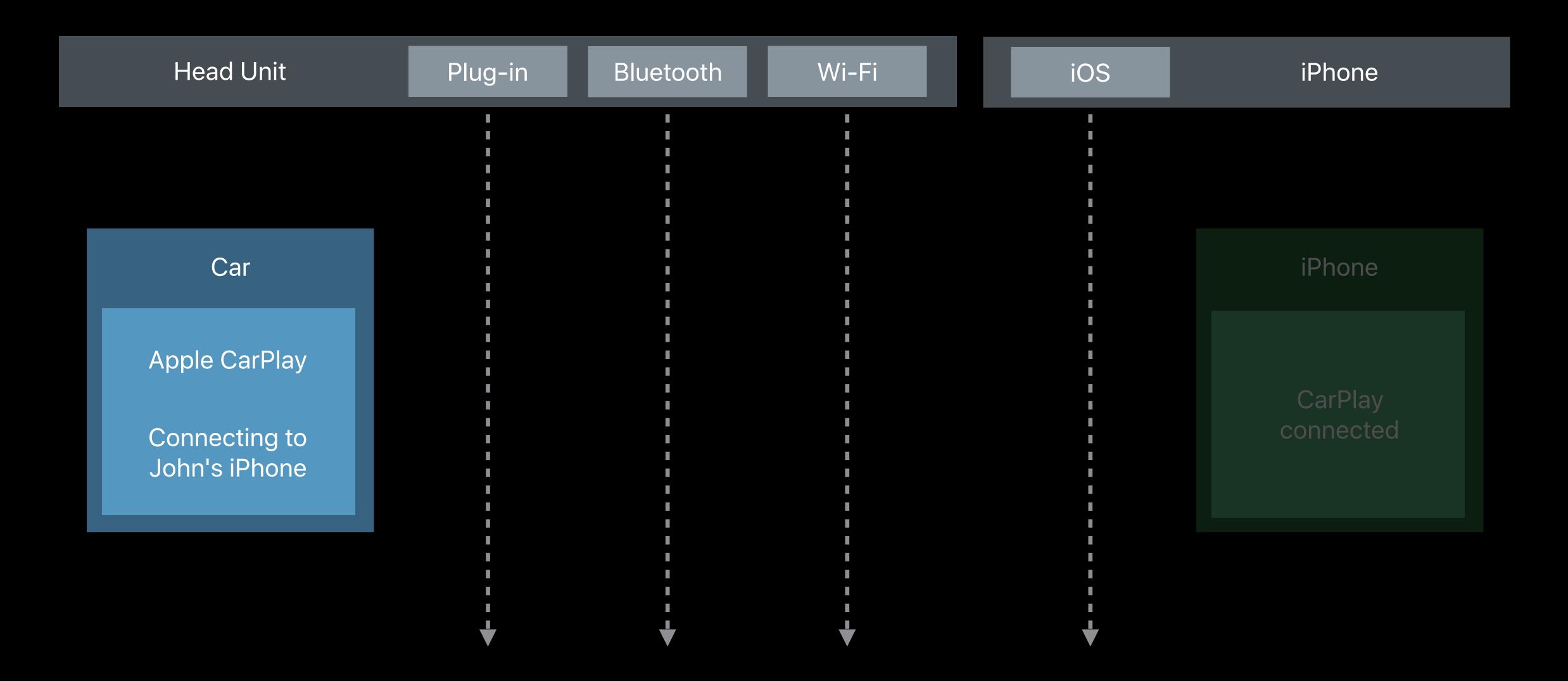


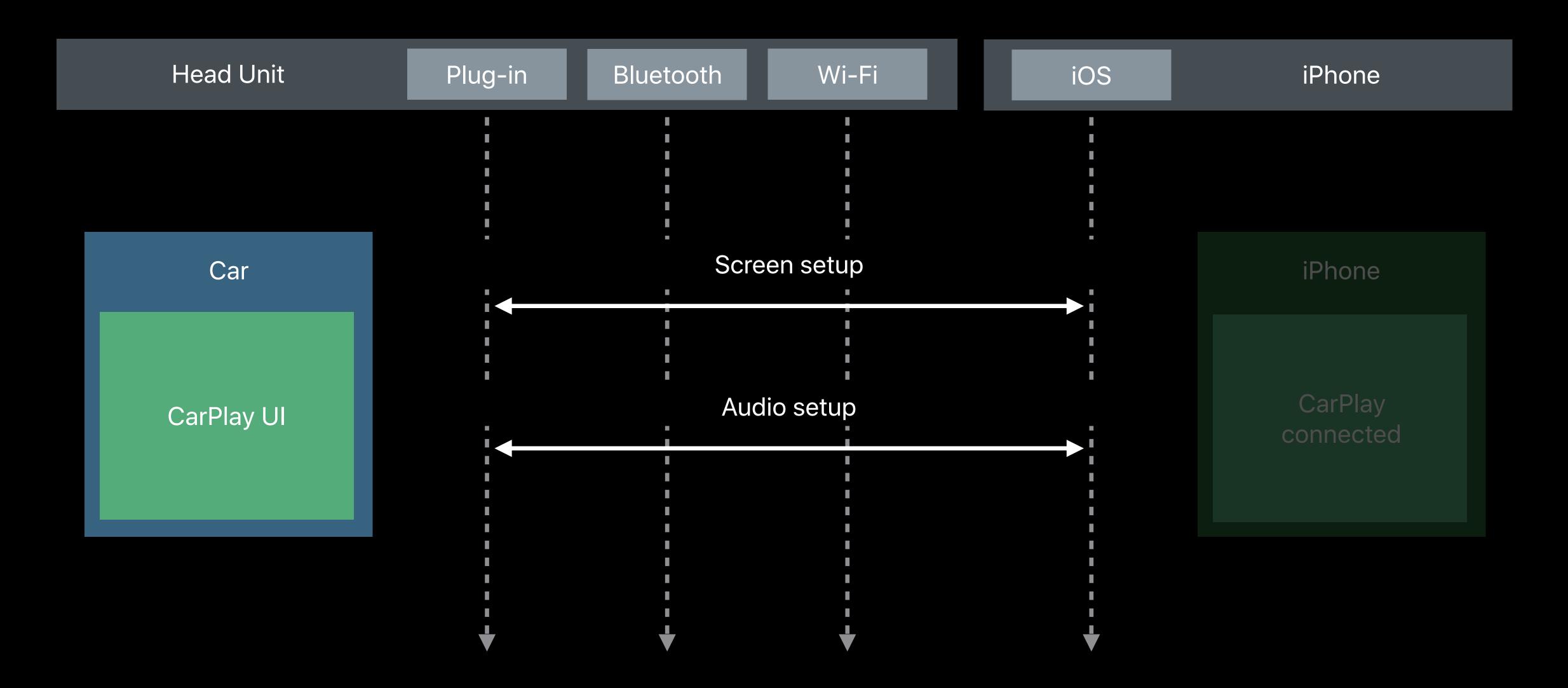






If operating in 2.4 GHz band, disallow all Bluetooth connections and scanning





General considerations

General considerations

After setup is complete, the CarPlay UI must be displayed

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CarPlay may request to play music playback after setup is complete

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After setup is complete, the CarPlay UI must be displayed

CarPlay may request to play music playback after setup is complete

Store device as last connected device

General considerations

After setup is complete, the CarPlay UI must be displayed

CarPlay may request to play music playback after setup is complete

Store device as last connected device

Reconnect automatically when user returns to the car

#### Developing Wireless CarPlay Systems

Hardware requirements

Setup and pairing

Reconnecting

Wireless considerations

### Developing Wireless CarPlay Systems

Hardware requirements

Setup and pairing

Reconnecting

Wireless considerations

General considerations

General considerations

On ignition, arbitrate between USB and wireless reconnection

General considerations

On ignition, arbitrate between USB and wireless reconnection

Transport used for CarPlay depends on availability and connection sequence

General considerations

On ignition, arbitrate between USB and wireless reconnection

Transport used for CarPlay depends on availability and connection sequence

Always check for CarPlay availability on device

General considerations

On ignition, arbitrate between USB and wireless reconnection

Transport used for CarPlay depends on availability and connection sequence

Always check for CarPlay availability on device

After reconnection restore last user mode

General considerations

On ignition, arbitrate between USB and wireless reconnection

Transport used for CarPlay depends on availability and connection sequence

Always check for CarPlay availability on device

After reconnection restore last user mode

Don't interrupt active CarPlay session

Common scenarios

When is iPhone plugged in?

Common scenario

Transport used for CarPlay

#### Common scenarios

When is iPhone plugged in?

Common scenario

Transport used for CarPlay

Single iPhone

#### Common scenarios

When is iPhone plugged in?	Common scenario	Transport used for CarPlay
Never	Morning commute	Wireless

Single iPhone

	When is iPhone plugged in?	Common scenario	Transport used for CarPlay
	Never	Morning commute	Wireless
Single iPhone	During drive	Charging during evening commute	Wireless

	When is iPhone plugged in?	Common scenario	Transport used for CarPlay
Single iPhone	Never	Morning commute	Wireless
	During drive	Charging during evening commute	Wireless
	Before ignition	Re-entering car at gas station	USB

	When is iPhone plugged in?	Common scenario	Transport used for CarPlay
Single iPhone	Never	Morning commute	Wireless
	During drive	Charging during evening commute	Wireless
	Before ignition	Re-entering car at gas station	USB
	When the driver sits down	Long trip	First available

	When is iPhone plugged in?	Common scenario	Transport used for CarPlay
Single iPhone	Never	Morning commute	Wireless
	During drive	Charging during evening commute	Wireless
	Before ignition	Re-entering car at gas station	USB
	When the driver sits down	Long trip	First available
More than one iPhone			

	When is iPhone plugged in?	Common scenario	Transport used for CarPlay
Single iPhone	Never	Morning commute	Wireless
	During drive	Charging during evening commute	Wireless
	Before ignition	Re-entering car at gas station	USB
	When the driver sits down	Long trip	First available
More than one iPhone	When the driver sits down	Road trip with friends	First available

Bluetooth device connection flow

Bluetooth device connection flow

Wait for Bluetooth and Wi-Fi to boot up

Bluetooth device connection flow

Wait for Bluetooth and Wi-Fi to boot up

Confirm last connected device is a CarPlay device

Bluetooth device connection flow

Wait for Bluetooth and Wi-Fi to boot up

Confirm last connected device is a CarPlay device

Confirm CarPlay is not already active

Bluetooth device connection flow

Wait for Bluetooth and Wi-Fi to boot up

Confirm last connected device is a CarPlay device

Confirm CarPlay is not already active

Compare to saved DeviceTransportIdentifier

Bluetooth device connection flow

Wait for Bluetooth and Wi-Fi to boot up

Confirm last connected device is a CarPlay device

Confirm CarPlay is not already active

Compare to saved DeviceTransportIdentifier

Reconnect iAP2 over Bluetooth

Bluetooth device connection flow

Wait for Bluetooth and Wi-Fi to boot up

Confirm last connected device is a CarPlay device

Confirm CarPlay is not already active

Compare to saved DeviceTransportIdentifier

Reconnect iAP2 over Bluetooth

Confirm CarPlay is available using WirelessCarPlayUpdate

Bluetooth device connection flow

Wait for Bluetooth and Wi-Fi to boot up

Confirm last connected device is a CarPlay device

Confirm CarPlay is not already active

Compare to saved DeviceTransportIdentifier

Reconnect iAP2 over Bluetooth

Confirm CarPlay is available using WirelessCarPlayUpdate

Wait for CarPlay control discovery and connect

USB device connection flow

USB device connection flow

Wait for the user to connect a device over USB

USB device connection flow

Wait for the user to connect a device over USB

Confirm CarPlay is not already active

USB device connection flow

Wait for the user to connect a device over USB

Confirm CarPlay is not already active

Compare to saved DeviceTransportIdentifier

USB device connection flow

Wait for the user to connect a device over USB

Confirm CarPlay is not already active

Compare to saved DeviceTransportIdentifier

Confirm CarPlay is available on the device

USB device connection flow

Wait for the user to connect a device over USB

Confirm CarPlay is not already active

Compare to saved DeviceTransportIdentifier

Confirm CarPlay is available on the device

• USB Vendor Request GetSupportedCapabilities

USB device connection flow

Wait for the user to connect a device over USB

Confirm CarPlay is not already active

• Compare to saved DeviceTransportIdentifier

Confirm CarPlay is available on the device

• USB Vendor Request GetSupportedCapabilities

USB Role Switch and iAP2 over USB

USB device connection flow

Wait for the user to connect a device over USB

Confirm CarPlay is not already active

• Compare to saved DeviceTransportIdentifier

Confirm CarPlay is available on the device

• USB Vendor Request GetSupportedCapabilities

USB Role Switch and iAP2 over USB

Wait for CarPlay control discovery and connect

Multiple devices may be available

Multiple devices may be available

USB only

Multiple devices may be available

- USB only
- Wireless only

Multiple devices may be available

- USB only
- Wireless only
- Both USB and wireless

Multiple devices may be available

- USB only
- Wireless only
- Both USB and wireless

Users can choose any available device

Multiple devices may be available

- USB only
- Wireless only
- Both USB and wireless

Users can choose any available device

Reconnect using available transport

Scenario

Expected car behavior

Scenario

Expected car behavior

**Explicit disconnect** 

	Scenario	Expected car behavior
Explicit disconnect	User unplugs USB	
	User disconnects using native UI	

	Scenario	Expected car behavior
Explicit disconnect	User unplugs USB	No reconnect attempt
	User disconnects using native UI	

	Scenario	Expected car behavior
Explicit disconnect	User unplugs USB	
	User disconnects using native UI	No reconnect attempt

iPhone no longer reachable

	Scenario	Expected car behavior
Explicit disconnect	User unplugs USB	
	User disconnects using native UI	No reconnect attempt
iPhone no longer reachable	User walks away from car	
	User turns off Wi-Fi on iPhone	

	Scenario	Expected car behavior
Explicit disconnect	User unplugs USB	No reconnect attempt
	User disconnects using native UI	no reconnect attempt
iPhone no longer reachable	User walks away from car	Reconnect using CarPlay Control API, but if
	User turns off Wi-Fi on iPhone	unsuccessful reconnect Bluetooth

## Developing Wireless CarPlay Systems

Hardware requirements

Setup and pairing

Reconnecting

Wireless considerations

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Wireless considerations

Wireless performance depends on various characteristics

Wi-Fi protocol (802.11n or 802.11ac)

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- Configuration (SISO or MIMO)

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- Configuration (SISO or MIMO)
- Frequency band (2.4 GHz or 5 GHz)
- Presence of other wireless technologies in same frequency band
- Additional services (Internet data or others)

Satisfy throughput and latency requirements in all possible coexistence scenarios

Highly recommended for wireless CarPlay

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More channels for wireless usage

Highly recommended for wireless CarPlay

More channels for wireless usage

Less interference from other wireless systems

Highly recommended for wireless CarPlay

More channels for wireless usage

Less interference from other wireless systems

Less congested

Not recommended for wireless CarPlay

Highly congested

May be required for in-vehicle use in some regulatory domains

Not recommended for wireless CarPlay

Highly congested

May be required for in-vehicle use in some regulatory domains

If operating in this frequency band

Not recommended for wireless CarPlay

Highly congested

May be required for in-vehicle use in some regulatory domains

If operating in this frequency band

• Disable Bluetooth scanning and reconnections during active CarPlay sessions

Not recommended for wireless CarPlay

Highly congested

May be required for in-vehicle use in some regulatory domains

If operating in this frequency band

- Disable Bluetooth scanning and reconnections during active CarPlay sessions
- If providing LTE connectivity on Band 40, use channels 6 or 11

Use different channels if operating in same frequency band

Use different channels if operating in same frequency band

Provide same services on all access points with same SSID and password

Use different SSID and password if offering different services

Use different channels if operating in same frequency band

Provide same services on all access points with same SSID and password

Use different SSID and password if offering different services

Don't use hidden SSIDs for CarPlay

Communicate status of Internet data connectivity

- Apple Device IE
- Interworking IE

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- Interworking IE

Notify iPhone of changes

Communicate status of Internet data connectivity

- Apple Device IE
- Interworking IE

Notify iPhone of changes

Module installed or removed

Communicate status of Internet data connectivity

- Apple Device IE
- Interworking IE

Notify iPhone of changes

- Module installed or removed
- Connectivity no longer possible due to a failure

Communicate status of Internet data connectivity

- Apple Device IE
- Interworking IE

Notify iPhone of changes

- Module installed or removed
- Connectivity no longer possible due to a failure
- Service contract expired or renewed

#### More Information

http://developer.apple.com/wwdc17/717

# Related Sessions

Enabling Your App for CarPlay	WWDC 2017 Video
Developing CarPlay Systems, Part 1	WWDC 2016
Developing CarPlay Systems, Part 2	WWDC 2016

## Labs

CarPlay Lab Wed 4:00PM-6:00PM

# SWWDC17