

What's New in Foundation

Session 212

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New API Highlights

Key Paths and Key Value Observation

Encoding and Decoding

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New Foundation Features

File provider communication

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File provider communication

Improved available storage space API

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Improved `NSString` ↔ Swift `String` range conversion

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Discrete `NSProgress` support in `NSXPConnection`

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Thermal notifications on iOS

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Thermal notifications on iOS

Foundation Performance Improvements

Copy-on-write `NSArray, NSDictionary, NSSet`

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`Data` inlining

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Faster calendrical calculations with lower peak memory

Faster bridging of `NSNumber` to and from Swift

Key Paths and Key Value Observing

Michael LeHew, Foundation

Key Paths are important


```
// Swift 3 String Key Paths
```

```
@objcMembers class Kid : NSObject {  
    dynamic var nickname: String = ""  
    dynamic var age: Double = 0.0  
    dynamic var bestFriend: Kid? = nil  
    dynamic var friends: [Kid] = []  
}
```

```
var ben = Kid(nickname: "Benji", age: 5.5)
```

```
let kidsNameKeyPath = #keyPath(Kid.nickname)
```

```
let name = ben.valueForKeyPath(kidsNameKeyPath)
```

```
ben.setValue("Ben", forKeyPath: kidsNameKeyPath)
```

```
// Swift 3 String Key Paths
```

```
@objcMembers class Kid : NSObject {  
    dynamic var nickname: String = ""  
    dynamic var age: Double = 0.0  
    dynamic var bestFriend: Kid? = nil  
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var ben = Kid(nickname: "Benji", age: 5.5)
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```
// Swift 3 String Key Paths
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```
@objcMembers class Kid : NSObject {  
    dynamic var nickname: String = ""  
    dynamic var age: Double = 0.0  
    dynamic var bestFriend: Kid? = nil  
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}
```

```
var ben = Kid(nickname: "Benji", age: 5.5)
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```
let kidsNameKeyPath = #keyPath(Kid.nickname)
```

```
let name = ben.valueForKeyPath(kidsNameKeyPath)
```

```
ben.setValue("Ben", forKeyPath: kidsNameKeyPath)
```

```
// Swift 3 String Key Paths
```

```
@objcMembers class Kid : NSObject {  
    dynamic var nickname: String = ""  
    dynamic var age: Double = 0.0  
    dynamic var bestFriend: Kid? = nil  
    dynamic var friends: [Kid] = []  
}
```

```
var ben = Kid(nickname: "Benji", age: 5.5)
```

```
let kidsNameKeyPath = #keyPath(Kid.nickname)
```

```
let name = ben.valueForKeyPath(kidsNameKeyPath)  
ben.setValue("Ben", forKeyPath: kidsNameKeyPath)
```



```
// Swift 3 String Key Paths

@dynamicMembers class Kid : NSObject {
    dynamic var nickname: String = ""
    dynamic var age: Double = 0.0
    dynamic var bestFriend: Kid? = nil
    dynamic var friends: [Kid] = []
}

let ben = Kid(nickname: "Benji", age: 5.5)

let kidsNameKeyPath = #keyPath(Kid.nickname)

let name = ben.valueForKeyPath(kidsNameKeyPath)
ben.setValue("Ben", forKeyPath: kidsNameKeyPath)
```

```
// Swift 3 String Key Paths
```

```
@objcMembers class Kid : NSObject {  
    dynamic var nickname: String = ""  
    dynamic var age: Double = 0.0  
    dynamic var bestFriend: Kid? = nil  
    dynamic var friends: [Kid] = []  
}
```

```
let ben = Kid(nickname: "Benji", age: 5.5)
```

```
let kidsNameKeyPath = #keyPath(Kid.nickname)
```

```
let name = ben.valueForKeyPath(kidsNameKeyPath)
```

```
ben.setValue("Ben", forKeyPath: kidsNameKeyPath)
```

```
// Swift 3 String Key Paths
```

```
@objcMembers class Kid : NSObject {  
    dynamic var nickname: String = ""  
    dynamic var age: Double = 0.0  
    dynamic var bestFriend: Kid? = nil  
    dynamic var friends: [Kid] = []  
}
```

```
let ben = Kid(nickname: "Benji", age: 5.5)
```

```
let kidsNameKeyPath = #keyPath(Kid.nickname) // String
```

```
let name = ben.valueForKeyPath(kidsNameKeyPath)
```

```
ben.setValue("Ben", forKeyPath: kidsNameKeyPath)
```

```
// Swift 3 String Key Paths
```

```
@objcMembers class Kid : NSObject {  
    dynamic var nickname: String = ""  
    dynamic var age: Double = 0.0  
    dynamic var bestFriend: Kid? = nil  
    dynamic var friends: [Kid] = []  
}
```

```
let ben = Kid(nickname: "Benji", age: 5.5)
```

```
let kidsNameKeyPath = #keyPath(Kid.nickname)
```

```
let name = ben.valueForKeyPath(kidsNameKeyPath)
```

```
ben.setValue("Ben", forKeyPath: kidsNameKeyPath)
```

```
// Swift 3 String Key Paths
```

```
@objcMembers class Kid : NSObject {  
    dynamic var nickname: String = ""  
    dynamic var age: Double = 0.0  
    dynamic var bestFriend: Kid? = nil  
    dynamic var friends: [Kid] = []  
}
```

```
let ben = Kid(nickname: "Benji", age: 5.5)
```

```
let kidsNameKeyPath = #keyPath(Kid.nickname)
```

```
let name = ben.valueForKeyPath(kidsNameKeyPath)  
ben.setValue("Ben", forKeyPath: kidsNameKeyPath)
```

```
// valueForKeyPath(_: String) -> Any
```

```
// setValue(_, forKeyPath: String) -> Any
```

Key Paths

Key Paths

Property traversal

Key Paths

Property traversal

Statically type-safe

Key Paths

Property traversal

Statically type-safe

Fast

Key Paths

Property traversal

Statically type-safe

Fast

Applicable to all values

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Applicable to all values

Works on all platforms

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Key Paths

Property traversal

Statically type-safe

Fast

Applicable to all values

Works on all platforms

SE-0161 Smart Key Paths

NEW

\Kid.nickname

NEW

Backslash



```
\Kid.nickname
```



Backslash



`\Kid.nickname`

Base
Type



Backslash

Dot



\Kid.nickname

Base
Type



Backslash

Dot



`\Kid.nickname`

Base
Type

Property
Name



Backslash

Dot



`\Kid.nickname`

Base
Type

Property
Name



Backslash



Dot



`\.nickname`

Property
Name

NEW

\Kid.nickname.characters

Base
Type

Property
Name

Property
Name



Coming Soon

\Kid.bestFriend?.nickname

Base
Type

Property
Name

Property
Name



Coming Soon

\Kid.friends[0]

Base
Type

Property
Name

Subscript



Coming Soon

\Data. [.startIndex]

Base
Type

Subscript



Coming Soon

\.[startIndex]

Uniform Syntax

Types

Properties / Subscripts

Uniform Syntax

Types

`struct`

`class`

`@objc class`

Properties / Subscripts

Uniform Syntax

Types	Properties / Subscripts
struct	let/var
class	get/set
@objc class	Stored or computed

\Kid.age

```
let age = ben[keyPath: \Kid.age]
```

```
let age = ben[keyPath: \Kid.age]
```

```
let age = ben[keyPath: \Kid.age]
```




```
let age = ben[keyPath: \Kid.age]
```

↓ ↓

```
let age = ben[keyPath: \Kid.age]
```

```
let age = ben[keyPath: \Kid.age]
```



```
let age = ben[keyPath: \Kid.age]
```

```
ben[keyPath: \Kid.nickname] = "Ben"
```

```
// Using Swift 4 KeyPaths
```

```
struct BirthdayParty {  
    let celebrant: Kid  
    var theme: String  
    var attending: [Kid]  
}
```

```
// Using Swift 4 KeyPaths
```

```
struct BirthdayParty {  
    let celebrant: Kid  
    var theme: String  
    var attending: [Kid]  
}
```

```
let bensParty = BirthdayParty(celebrant: ben, theme: "Construction", attending: [])
```

```
// Using Swift 4 KeyPaths
```

```
struct BirthdayParty {  
    let celebrant: Kid  
    var theme: String  
    var attending: [Kid]  
}
```

```
let bensParty = BirthdayParty(celebrant: ben, theme: "Construction", attending: [])
```

```
let birthdayKid = bensParty[keyPath: \BirthdayParty.celebrant]
```

```
// Using Swift 4 KeyPaths
```

```
struct BirthdayParty {  
    let celebrant: Kid  
    var theme: String  
    var attending: [Kid]  
}
```

```
let bensParty = BirthdayParty(celebrant: ben, theme: "Construction", attending: [])
```

```
let birthdayKid = bensParty[keyPath: \BirthdayParty.celebrant]
```

```
bensParty[keyPath: \BirthdayParty.theme] = "Pirate"
```



```
// Using Swift 4 KeyPaths
```

```
struct BirthdayParty {  
    let celebrant: Kid  
    var theme: String  
    var attending: [Kid]  
}
```

```
let bensParty = BirthdayParty(celebrant: ben, theme: "Construction", attending: [])
```

```
let birthdayKid = bensParty[keyPath: \      .celebrant]
```

```
bensParty[keyPath: \      .theme] = "Pirate"
```

```
// Using Swift 4 KeyPaths
```

```
struct BirthdayParty {  
    let celebrant: Kid  
    var theme: String  
    var attending: [Kid]  
}
```

```
let bensParty = BirthdayParty(celebrant: ben, theme: "Construction", attending: [])
```

```
let birthdayKid = bensParty[keyPath: \.celebrant]
```

```
bensParty[keyPath: \.theme] = "Pirate"
```

```
// Using Swift 4 KeyPaths
```

```
struct BirthdayParty {  
    let celebrant: Kid  
    var theme: String  
    var attending: [Kid]  
}
```

```
let bensParty = BirthdayParty(celebrant: ben, theme: "Construction", attending: [])
```

```
let birthdayKid = bensParty[keyPath: \.celebrant]
```

```
bensParty[keyPath: \.theme] = "Ninja"
```

\Kid.nickname

```
let nicknameKeyPath = \Kid.nickname
```

```
let nicknameKeyPath = \Kid.nickname
```

```
KeyPath<Kid, String>
```

```
let nicknameKeyPath = \Kid.nickname
```

KeyPath<Kid, String>

Base
Type

```
let nicknameKeyPath = \Kid.nickname
```

`KeyPath<Kid, String>`

Base
Type

Property
Type


```
// Key Paths and Properties
```

```
let birthdayKidsAgeKeyPath = \BirthdayParty.celebrant.age
```

```
// Key Paths and Properties
```

```
let birthdayKidsAgeKeyPath = \BirthdayParty.celebrant.age
```



KeyPath<BirthdayParty, Double>

```
// Key Paths and Properties
```

```
let birthdayKidsAgeKeyPath = \BirthdayParty.celebrant.age
```

```
let birthdayBoysAge = bensParty[keyPath: birthdayKidsAgeKeyPath]
```

```
// Key Paths and Properties
```

```
let birthdayKidsAgeKeyPath = \BirthdayParty.celebrant.age
```

```
let birthdayBoysAge = bensParty[keyPath: birthdayKidsAgeKeyPath]
```



Double

```
// Key Paths and Properties
```

```
let birthdayKidsAgeKeyPath = \BirthdayParty.celebrant.age
```

```
let birthdayBoysAge = bensParty[keyPath: birthdayKidsAgeKeyPath]
```

```
let mia = Kid(nickname: "Mia", age: 4.5)
```

```
let miasParty = BirthdayParty(celebrant: mia, theme: "Space", attending: []))
```

```
// Key Paths and Properties
```

```
let birthdayKidsAgeKeyPath = \BirthdayParty.celebrant.age
```

```
let birthdayBoysAge = bensParty[keyPath: birthdayKidsAgeKeyPath]
```

```
let mia = Kid(nickname: "Mia", age: 4.5)
```

```
let miasParty = BirthdayParty(celebrant: mia, theme: "Space", attending: [])
```

```
let birthdayGirlsAge = miasParty[keyPath: birthdayKidsAgeKeyPath]
```



```
// Appending Key Paths
```

```
func partyPersonsAge(party: BirthdayParty,  
                    participantPath: KeyPath<BirthdayParty, Kid>) -> Double {  
  
}
```



```
// Appending Key Paths
```

```
func partyPersonsAge(party: BirthdayParty,  
                    participantPath: KeyPath<BirthdayParty, Kid>) -> Double {  
  
}
```

```
// Appending Key Paths
```

```
func partyPersonsAge(party: BirthdayParty,  
                    participantPath: KeyPath<BirthdayParty, Kid>) -> Double {  
  
}
```

```
// Appending Key Paths
```

```
func partyPersonsAge(party: BirthdayParty,  
                    participantPath: KeyPath<BirthdayParty, Kid>) -> Double {
```

```
    let kidsAgeKeyPath = participantPath.appending(\.age)
```

```
}
```

```
// Appending Key Paths
```

```
func partyPersonsAge(party: BirthdayParty,  
                    participantPath: KeyPath<BirthdayParty, Kid>) -> Double {
```

```
    let kidsAgeKeyPath = participantPath.appending(\.age)
```

```
} KeyPath<BirthdayParty, Double>
```

```
// Appending Key Paths
```

```
func partyPersonsAge(party: BirthdayParty,  
                    participantPath: KeyPath<BirthdayParty, Kid>) -> Double {  
    let kidsAgeKeyPath = participantPath.appending(\.age)  
    return party[keyPath: kidsAgeKeyPath]  
}
```

```
// Appending Key Paths
```

```
func partyPersonsAge(party: BirthdayParty,  
                    participantPath: KeyPath<BirthdayParty, Kid>) -> Double {  
    let kidsAgeKeyPath = participantPath.appending(\.age)  
    return party[keyPath: kidsAgeKeyPath]  
}
```

```
let birthdayBoysAge = partyPersonsAge(bensParty, \.celebrant)
```

```
// Appending Key Paths
```

```
func partyPersonsAge(party: BirthdayParty,  
                    participantPath: KeyPath<BirthdayParty, Kid>) -> Double {  
    let kidsAgeKeyPath = participantPath.appending(\.age)  
    return party[keyPath: kidsAgeKeyPath]  
}
```

```
let birthdayBoysAge = partyPersonsAge(bensParty, \.celebrant)
```

```
// Coming Soon
```

```
let firstAttendeesAge = partyPersonsAge(bensParty, \.attendees[0])
```

The .append Rule

```
\BirthdayParty.celebrant.appending(\Kid.age)
```


The .appending Rule

`\BirthdayParty.celebrant`

`. appending`

`\Kid.age`

The .appending Rule

`\BirthdayParty.celebrant`

`. appending`

`\Kid.age`

`\BirthdayParty.celebrant.age`

The .appending Rule

`\BirthdayParty.celebrant`

`KeyPath<BirthdayParty, Kid>`

`.appending`

`\Kid.age`

`KeyPath<Kid, Double>`

`\BirthdayParty.celebrant.age`

`KeyPath<BirthdayParty, Double>`

The .appending Rule

```
KeyPath<BirthdayParty, Kid>
```

```
KeyPath<Kid, Double>
```

```
KeyPath<BirthdayParty, Double>
```

The .appending Rule

KeyPath<BirthdayParty, Kid>



KeyPath<Kid, Double>

KeyPath<BirthdayParty, Double>

The .appending Rule



The `.append` Rule

```
KeyPath<BirthdayParty, Double>
```

The .appending Rule

KeyPath<BirthdayParty, Double>

Base
Type

The .appending Rule

KeyPath<BirthdayParty, Double>
Base Property
Type Type


```
// Type Erased Key Paths
```

```
let titles = ["Theme", "Attending", "Birthday Kid"]
```

```
let partyPaths = [\BirthdayParty.theme, \BirthdayParty.attending, \BirthdayParty.celebrant]
```

```
// Type Erased Key Paths
```

```
let titles = ["Theme", "Attending", "Birthday Kid"]
```

```
let partyPaths = [\BirthdayParty.theme, \BirthdayParty.attending, \BirthdayParty.celebrant]
```



String

```
// Type Erased Key Paths
```

```
let titles = ["Theme", "Attending", "Birthday Kid"]
```

```
let partyPaths = [\BirthdayParty.theme, \BirthdayParty.attending, \BirthdayParty.celebrant]
```

String

[Kid]

```
// Type Erased Key Paths
```

```
let titles = ["Theme", "Attending", "Birthday Kid"]
```

```
let partyPaths = [\BirthdayParty.theme, \BirthdayParty.attending, \BirthdayParty.celebrant]
```

String

[Kid]

Kid

```
// Type Erased Key Paths
```

```
let titles = ["Theme", "Attending", "Birthday Kid"]
```

```
let partyPaths = [\BirthdayParty.theme, \BirthdayParty.attending, \BirthdayParty.celebrant]
```

```
[PartialKeyPath<BirthdayParty>]
```

```
// Type Erased Key Paths

let titles = ["Theme", "Attending", "Birthday Kid"]
let partyPaths = [\BirthdayParty.theme, \BirthdayParty.attending, \BirthdayParty.celebrant]

for (title, partyPath) in zip(titles, partyPaths) {
    let partyValue = miasParty[keyPath: partyPath]
    print("\(title)\n\(partyValue)\n")
}
```



```
// Type Erased Key Paths
```

```
let titles = ["Theme", "Attending", "Birthday Kid"]
```

```
let partyPaths = [\BirthdayParty.theme, \BirthdayParty.attending, \BirthdayParty.celebrant]
```

```
for (title, partyPath) in zip(titles, partyPaths) {
```

```
    let partyValue = miasParty[keyPath: partyPath]
```

```
    print("\(title)\n\(partyValue)\n")
```

```
}
```

```
// Type Erased Key Paths

let titles = ["Theme", "Attending", "Birthday Kid"]
let partyPaths = [\BirthdayParty.theme, \BirthdayParty.attending, \BirthdayParty.celebrant]

for (title, partyPath) in zip(titles, partyPaths) {
    let partyValue = miasParty[keyPath: partyPath]
    print("\(title)\n\(partyValue)\n")
}
```

```
// Type Erased Key Paths

let titles = ["Theme", "Attending", "Birthday Kid"]
let partyPaths = [\BirthdayParty.theme, \BirthdayParty.attending, \BirthdayParty.celebrant]

for (title, partyPath) in zip(titles, partyPaths) {
    let partyValue = miasParty[keyPath: partyPath]
    print("\(title)\n\(partyValue)\n")
}
```

```
// Type Erased Key Paths

let titles = ["Theme", "Attending", "Birthday Kid"]
let partyPaths = [\BirthdayParty.theme, \BirthdayParty.attending, \BirthdayParty.celebrant]

for (title, partyPath) in zip(titles, partyPaths) {
    let partyValue = miasParty[keyPath: partyPath]
    print("\(title)\n\(partyValue)\n")
}
```

```
Theme
Space
```

```
Attending
["Ben"]
```

```
Birthday Kid
Mia
```

```
// Mutating Key Paths
```

```
extension BirthdayParty {
```

```
}
```

```
// Mutating Key Paths
```

```
extension BirthdayParty {
```

```
    func blowCandles(ageKeyPath: WritableKeyPath<BirthdayParty, Double>) {
```

```
    }
```

```
}
```

```
// Mutating Key Paths
```

```
extension BirthdayParty {
```

```
    func blowCandles(ageKeyPath: WritableKeyPath<BirthdayParty, Double>) {
```

```
    }
```

```
}
```

```
// Mutating Key Paths
```

```
extension BirthdayParty {
```

```
    func blowCandles(ageKeyPath: WritableKeyPath<BirthdayParty, Double>) {
```

```
        let age = self[keyPath: ageKeyPath]
```

```
        self[keyPath: ageKeyPath] = floor(age) + 1.0
```

```
    }
```

```
}
```

```
bensParty.blowCandles(ageKeyPath: \.celebrant.age)
```



```
// Mutating Key Paths
```

```
extension BirthdayParty {  
    func blowCandles(ageKeyPath: WritableKeyPath<BirthdayParty, Double>) {  
        let age = self[keyPath: ageKeyPath]  
        self[keyPath: ageKeyPath] = floor(age) + 1.0  
    }  
}
```

```
bensParty.blowCandles(ageKeyPath: \.celebrant.age)
```

```
// Mutating Key Paths

extension BirthdayParty {
    func blowCandles(ageKeyPath: WritableKeyPath<BirthdayParty, Double>) {
        let age = self[keyPath: ageKeyPath]
        self[keyPath: ageKeyPath] = floor(age) + 1.0
    }
}
```

```
bensParty.blowCandles(ageKeyPath: \.celebrant.age)
```

```
// Mutating Key Paths
```

```
extension BirthdayParty {
```

```
    func blowCandles(ageKeyPath: WritableKeyPath<BirthdayParty, Double>) {
```

```
        let age = self[keyPath: ageKeyPath]
```

```
        self[keyPath: ageKeyPath] = floor(age) + 1.0
```

```
    }
```

```
}
```

```
error: Cannot assign to immutable expression of type 'Double'
```

```
bensParty.blowCandles(ageKeyPath: \.celebrant.age)
```

```
// Mutating Key Paths
```

```
extension BirthdayParty {  
    func blowCandles(ageKeyPath: WritableKeyPath<BirthdayParty, Double>) {  
        let age = self[keyPath: ageKeyPath]  
        self[keyPath: ageKeyPath] = floor(age) + 1.0  
    }  
}
```

```
bensParty.blowCandles(ageKeyPath: \.celebrant.age)
```

```
// Mutating Key Paths
```

```
extension BirthdayParty {  
    func blowCandles(ageKeyPath: WritableKeyPath<BirthdayParty, Double>) {  
        let age = self[keyPath: ageKeyPath]  
        self[keyPath: ageKeyPath] = floor(age) + 1.0  
    }  
}
```

```
bensParty.blowCandles(ageKeyPath: \.celebrant.age)
```

```
// Mutating Key Paths
```

```
extension BirthdayParty {  
    func blowCandles(ageKeyPath: WritableKeyPath<BirthdayParty, Double>) {  
        let age = self[keyPath: ageKeyPath]  
        self[keyPath: ageKeyPath] = floor(age) + 1.0  
    }  
}
```

```
bensParty.blowCandles(ageKeyPath: \.celebrant.age)
```

```
// Mutating Key Paths
```

```
extension BirthdayParty {  
    func blowCandles(ageKeyPath: WritableKeyPath<BirthdayParty, Double>) {  
        let age = self[keyPath: ageKeyPath]  
        self[keyPath: ageKeyPath] = floor(age) + 1.0  
    }  
}
```

```
bensParty.blowCandles(ageKeyPath: \.celebrant.age)
```

```
@objcMembers  
class Kid : NSObject {  
    dynamic var age: Double  
}
```

```
// Mutating Key Paths
```

```
extension BirthdayParty {  
    func blowCandles(ageKeyPath: WritableKeyPath<BirthdayParty, Double>) {  
        let age = self[keyPath: ageKeyPath]  
        self[keyPath: ageKeyPath] = floor(age) + 1.0  
    }  
}
```

```
bensParty.blowCandles(ageKeyPath: \.celebrant.age)
```

```
@objcMembers  
class Kid : NSObject {  
    dynamic var age: Double  
}
```



```
// Mutating Key Paths
```

```
extension BirthdayParty {  
    func blowCandles(ageKeyPath: WritableKeyPath<BirthdayParty, Double>) {  
        let age = self[keyPath: ageKeyPath]  
        self[keyPath: ageKeyPath] = floor(age) + 1.0  
    }  
}
```

```
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    func blowCandles(ageKeyPath: WritableKeyPath<BirthdayParty, Double>) {
        let age = self[keyPath: ageKeyPath]
        self[keyPath: ageKeyPath] = floor(age) + 1.0
    }
}

bensParty.blowCandles(ageKeyPath: \.celebrant.age)
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class Kid : NSObject {
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// Mutating Key Paths
```

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extension BirthdayParty {  
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        let age = self[keyPath: ageKeyPath]  
        self[keyPath: ageKeyPath] = floor(age) + 1.0  
    }  
}
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```
bensParty.blowCandles(ageKeyPath: \.celebrant.age)
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class Kid : NSObject {  
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```
// Mutating Key Paths
```

```
extension BirthdayParty {  
    func blowCandles(ageKeyPath: WritableKeyPath<BirthdayParty, Double>) {  
        let age = self[keyPath: ageKeyPath]  
        self[keyPath: ageKeyPath] = floor(age) + 1.0  
    }  
}
```

```
bensParty.blowCandles(ageKeyPath: \.celebrant.age)
```

```
@objcMembers  
class Kid : NSObject {  
    dynamic var age: Double  
}  
  
struct BirthdayParty {  
    let celebrant: Kid  
}
```

```
// Mutating Key Paths
```

```
extension BirthdayParty {  
    func blowCandles(ageKeyPath: WritableKeyPath<BirthdayParty, Double>) {  
        let age = self[keyPath: ageKeyPath]  
        self[keyPath: ageKeyPath] = floor(age) + 1.0  
    }  
}
```

```
bensParty.blowCandles(ageKeyPath: \.celebrant.age)
```

```
@objcMembers  
class Kid : NSObject {  
    dynamic var age: Double  
}  
  
struct BirthdayParty {  
    let celebrant: Kid  
}
```

```
// Mutating Key Paths
```

```
extension BirthdayParty {
```

```
    mutating func blowCandles(ageKeyPath: WritableKeyPath<BirthdayParty, Double>) {
```

```
        let age = self[keyPath: ageKeyPath]
```

```
        self[keyPath: ageKeyPath] = floor(age) + 1.0
```

```
    }
```

```
}
```

```
bensParty.blowCandles(ageKeyPath: \.celebrant.age)
```

```
@objcMembers
```

```
class Kid : NSObject {
```

```
    dynamic var age: Double
```

```
}
```

```
struct BirthdayParty {
```

```
    let celebrant: Kid
```

```
}
```

```
// Mutating Key Paths
```

```
extension BirthdayParty {  
    mutating func blowCandles(ageKeyPath: WritableKeyPath<BirthdayParty, Double>) {  
        let age = self[keyPath: ageKeyPath]  
        self[keyPath: ageKeyPath] = floor(age) + 1.0  
    }  
}
```

```
bensParty.blowCandles(ageKeyPath: \.celebrant.age)
```



```
@objcMembers  
class Kid : NSObject {  
    dynamic var age: Double  
}  
  
struct BirthdayParty {  
    let celebrant: Kid  
}
```



```
// Mutating Key Paths
```

```
extension BirthdayParty {  
    mutating func blowCandles(ageKeyPath: WritableKeyPath<BirthdayParty, Double>) {  
        let age = self[keyPath: ageKeyPath]  
        self[keyPath: ageKeyPath] = floor(age) + 1.0  
    }  
}
```

```
bensParty.blowCandles(ageKeyPath: \.celebrant.age)
```



```
@objcMembers  
class Kid : NSObject {  
    dynamic var age: Double  
}  
  
struct BirthdayParty {  
    let celebrant: Kid  
}
```

```
// Mutating Key Paths
```

```
extension BirthdayParty {  
    mutating func blowCandles(ageKeyPath: WritableKeyPath<BirthdayParty, Double>) {  
        let age = self[keyPath: ageKeyPath]  
        self[keyPath: ageKeyPath] = floor(age) + 1.0  
    }  
}
```

```
bensParty.blowCandles(ageKeyPath: \.celebrant.age)
```



```
@objcMembers  
class Kid : NSObject {  
    dynamic var age: Double  
}  
  
struct BirthdayParty {  
    let celebrant: Kid  
}
```

```
// Mutating Key Paths
```

```
extension BirthdayParty {  
    func blowCandles(ageKeyPath: ReferenceWritableKeyPath<BirthdayParty, Double>) {  
        let age = self[keyPath: ageKeyPath]  
        self[keyPath: ageKeyPath] = floor(age) + 1.0  
    }  
}
```

```
bensParty.blowCandles(ageKeyPath: \.celebrant.age)
```

```
@objcMembers  
class Kid : NSObject {  
    dynamic var age: Double  
}  
  
struct BirthdayParty {  
    let celebrant: Kid  
}
```

```
// Mutating Key Paths
```

```
extension BirthdayParty {  
    func blowCandles(ageKeyPath: ReferenceWritableKeyPath<BirthdayParty, Double>) {  
        let age = self[keyPath: ageKeyPath]  
        self[keyPath: ageKeyPath] = floor(age) + 1.0  
    }  
}
```

```
bensParty.blowCandles(ageKeyPath: \.celebrant.age)
```

```
assert(6.0 == ben.age)
```

```
@objcMembers  
class Kid : NSObject {  
    dynamic var age: Double  
}  
  
struct BirthdayParty {  
    let celebrant: Kid  
}
```

WritableKeyPath

Write directly into value-type base (inout/mutating)

WritableKeyPath

Write directly into value-type base (inout/mutating)

ReferenceWritableKeyPath

Write into a reference-type base

PartialKeyPath <Base>

KeyPath <Base, Property>

WritableKeyPath <Base, Property>

ReferenceWritableKeyPath <Base, Property>

AnyKeyPath

PartialKeyPath <Base>

KeyPath <Base, Property>

WritableKeyPath <Base, Property>

ReferenceWritableKeyPath <Base, Property>

Read-Only Properties

Read-Only Properties

KeyPath

Read-Write Properties

Read-Write Properties

Mutable value type base

Read-Write Properties

Mutable value type base

`WritableKeyPath`

Read-Write Properties

Immutable value type base

Read-Write Properties

Immutable value type base

KeyPath

Read-Write Properties

Reference type base

Read-Write Properties

Reference type base

ReferenceWritableKeyPath


```
// Key Paths Capture By Value
```

```
// Coming Soon
```

```
var index = 0
```

```
let whichKidKeyPath = \BirthdayParty.attendees[index]
```

```
let firstAttendeesAge = partyPersonsAge(party, whichKidKeyPath)
```

```
// Key Paths Capture By Value
```

```
// Coming Soon
```

```
var index = 0
```

```
let whichKidKeyPath = \BirthdayParty.attendees[index]
```

```
let firstAttendeesAge = partyPersonsAge(party, whichKidKeyPath)
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```
// Key Paths Capture By Value
```

```
// Coming Soon
```

```
var index = 0
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```
let whichKidKeyPath = \BirthdayParty.attendees[index]
```

```
let firstAttendeesAge = partyPersonsAge(party, whichKidKeyPath)
```

```
// Key Paths Capture By Value  
// Coming Soon
```

```
var index = 0  
let whichKidKeyPath = \BirthdayParty.attendees[index]  
let firstAttendeesAge = partyPersonsAge(party, whichKidKeyPath)
```

`\BirthdayParty.attendees[0]`

```
// Key Paths Capture By Value
// Coming Soon

var index = 0
let whichKidKeyPath = \BirthdayParty.attendees[index]
let firstAttendeesAge = partyPersonsAge(party, whichKidKeyPath)

index = 1
let sameAge = partyPersonsAge(party, whichKidKeyPath)
```

```
// Key Paths Capture By Value
// Coming Soon

var index = 0
let whichKidKeyPath = \BirthdayParty.attendees[index]
let firstAttendeesAge = partyPersonsAge(party, whichKidKeyPath)

index = 1
let sameAge = partyPersonsAge(party, whichKidKeyPath)
```



```
// Key Paths Capture By Value
// Coming Soon

var index = 0
let whichKidKeyPath = \BirthdayParty.attendees[index]
let firstAttendeesAge = partyPersonsAge(party, whichKidKeyPath)

index = 1
let sameAge = partyPersonsAge(party, whichKidKeyPath)
```

`\BirthdayParty.attendees[0]`

Key Paths

Key Value Observing

NEW

```
let observation = mia.observe(\.age) { ... }
```

NEW

```
let observation = mia.observe(\.age) { ... }
```

Observe using
key path

Observation

```
let observation = mia.observe(\.age) { ... }
```

Observe using
key path

Observation

Reaction
Closure

```
let observation = mia.observe(\.age) { ... }
```

Observe using
key path

NEW

```
let observation = mia.observe(\.age) { observed, change in  
}
```

NEW

Kid

```
let observation = mia.observe(\.age) { observed, change in  
}
```

NEW

Kid

```
let observation = mia.observe(\.age) { observed, change in  
}
```

NSKeyValueObservedChange<Double>

```
// Cocoa Adoption of Key Paths: KVO
```

```
@objcMembers class KindergartenController : NSObject {
```

```
    dynamic var representedKid: Kid
```

```
    init(kid: Kid) {
```

```
        representedKid = kid
```

```
    }
```

```
}
```

```
// Cocoa Adoption of Key Paths: KVO

@objcMembers class KindergartenController : NSObject {
    dynamic var representedKid: Kid
    var ageObservation: NSKeyValueObservation
    init(kid: Kid) {
        representedKid = kid
    }
}
```

```
// Cocoa Adoption of Key Paths: KVO

@objcMembers class KindergartenController : NSObject {
    dynamic var representedKid: Kid
    var ageObservation: NSKeyValueObservation
    init(kid: Kid) {
        representedKid = kid
        ageObservation = observe(\.representedKid.age) { observed, change in

    }
}
}
```

```
// Cocoa Adoption of Key Paths: KVO

@objcMembers class KindergartenController : NSObject {
    dynamic var representedKid: Kid
    var ageObservation: NSKeyValueObservation
    init(kid: Kid) {
        representedKid = kid
        ageObservation = observe(\.representedKid.age) { observed, change in
            if observed.kid.age > 5 {
                print("Happy birthday \(observed.kid.nickname)! Time for kindergarten!")
            }
        }
    }
}
}
```

```
// Cocoa Adoption of Key Paths: KVO

@objcMembers class KindergartenController : NSObject {
    dynamic var representedKid: Kid
    var ageObservation: NSKeyValueObservation
    init(kid: Kid) {
        representedKid = kid
        ageObservation = observe(\.representedKid.age) { observed, change in
            if observed.kid.age > 5 {
                print("Happy birthday \(observed.kid.nickname)! Time for kindergarten!")
            }
        }
    }
}

let controller = KindergartenController(kid: mia)
miasParty.blowCandles(\.celebrant.age)
```



```
// Cocoa Adoption of Key Paths: KVO

@objcMembers class KindergartenController : NSObject {
    dynamic var representedKid: Kid
    var ageObservation: NSKeyValueObservation
    init(kid: Kid) {
        representedKid = kid
        ageObservation = observe(\.representedKid.age) { observed, change in
            if observed.kid.age > 5 {
                print("Happy birthday \(observed.kid.nickname)! Time for kindergarten!")
            }
        }
    }
}

let controller = KindergartenController(kid: mia)
miasParty.blowCandles(\.celebrant.age)
```

```
Happy birthday Mia! Time for kindergarten!
```

```
#keyPath(Kid.nickname)
```

```
#keyPath(Kid.nickname)
```

```
\Kid.nickname
```

\Kid.nickname

Encoding and Decoding

Tony Parker, Foundation

Encoding and Decoding

Conversion between Swift data structures and archived formats

Encoding and Decoding

Conversion between Swift data structures and archived formats

Swift and archived formats have strong typing mismatch

Encoding and Decoding

Conversion between Swift data structures and archived formats

Swift and archived formats have strong typing mismatch

Solution is close integration with Swift


```
{  
  "name": "Monalisa Octocat",  
  "email": "support@github.com",  
  "date": "2011-04-14T16:00:49Z"  
}
```

```
{  
  "name": "Monalisa Octocat",  
  "email": "support@github.com",  
  "date": "2011-04-14T16:00:49Z"  
}
```

```
struct Author {  
  let name: String  
  let email: String  
  let date: Date  
}
```

```
{  
  "name": "Monalisa Octocat",  
  "email": "support@github.com",  
  "date": "2011-04-14T16:00:49Z"  
}
```

```
struct Author : Codable {  
  let name: String  
  let email: String  
  let date: Date  
}
```

```
let jsonData = """
{
  "name": "Monalisa Octocat",
  "email": "support@github.com",
  "date": "2011-04-14T16:00:49Z"
}
""" .data(using: .utf8)!
```

```
struct Author : Codable {
  let name: String
  let email: String
  let date: Date
}
```

```
let jsonData = """
{
  "name": "Monalisa Octocat",
  "email": "support@github.com",
  "date": "2011-04-14T16:00:49Z"
}
""" .data(using: .utf8)!
```

```
struct Author : Codable {
  let name: String
  let email: String
  let date: Date
}
```

```
let decoder = JSONDecoder()
```

```
let jsonData = """
{
  "name": "Monalisa Octocat",
  "email": "support@github.com",
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""" .data(using: .utf8)!
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struct Author : Codable {
  let name: String
  let email: String
  let date: Date
}
```

```
let decoder = JSONDecoder()
```

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let jsonData = """
{
  "name": "Monalisa Octocat",
  "email": "support@github.com",
  "date": "2011-04-14T16:00:49Z"
}
""" .data(using: .utf8)!

struct Author : Codable {
  let name: String
  let email: String
  let date: Date
}

let decoder = JSONDecoder()
decoder.dateDecodingStrategy = .iso8601
```

```
let jsonData = """
{
  "name": "Monalisa Octocat",
  "email": "support@github.com",
  "date": "2011-04-14T16:00:49Z"
}
""" .data(using: .utf8)!

struct Author : Codable {
  let name: String
  let email: String
  let date: Date
}

let decoder = JSONDecoder()
decoder.dateDecodingStrategy = .iso8601
```



```
let jsonData = """
{
  "name": "Monalisa Octocat",
  "email": "support@github.com",
  "date": "2011-04-14T16:00:49Z"
}
"""

struct Author : Codable {
  let name: String
  let email: String
  let date: Date
}

let decoder = JSONDecoder()
decoder.dateDecodingStrategy = .iso8601
let author = try decoder.decode(Author.self, from: jsonData)
```

```
let jsonData = """
{
  "name": "Monalisa Octocat",
  "email": "support@github.com",
  "date": "2011-04-14T16:00:49Z"
}
"""

struct Author : Codable {
  let name: String
  let email: String
  let date: Date
}

let decoder = JSONDecoder()
decoder.dateDecodingStrategy = .iso8601
let author = try decoder.decode(Author.self, from: jsonData)
```

```
{  
  "name": "Monalisa Octocat",  
  "email": "support@github.com",  
  "date": "2011-04-14T16:00:49Z"  
}
```



```
{
  "url": "https://api.github.com/.../6dcb09",
  "author": {
    "name": "Monalisa Octocat",
    "email": "support@github.com",
    "date": "2011-04-14T16:00:49Z"
  },
  "message": "Fix all the bugs",
  "comment_count": 0,
}
```

```
{
  "url": "https://api.github.com/.../6dcb09",
  "author": {
    "name": "Monalisa Octocat",
    "email": "support@github.com",
    "date": "2011-04-14T16:00:49Z"
  },
  "message": "Fix all the bugs",
  "comment_count": 0,
}
```

```
struct Author : Codable {
  let name: String
  let email: String
  let date: Date
}
```

```
{
  "url": "https://api.github.com/.../6dcb09",
  "author": {
    "name": "Monalisa Octocat",
    "email": "support@github.com",
    "date": "2011-04-14T16:00:49Z"
  },
  "message": "Fix all the bugs",
  "comment_count": 0,
}
```

```
struct Author : Codable {
  let name: String
  let email: String
  let date: Date
}
```



```
{
  "url": "https://api.github.com/.../6dcb09",
  "author": {
    "name": "Monalisa Octocat",
    "email": "support@github.com",
    "date": "2011-04-14T16:00:49Z"
  },
  "message": "Fix all the bugs",
  "comment_count": 0,
}
```

```
struct Commit : Codable {
  let url: URL
  struct Author : Codable {
    let name: String
    let email: String
    let date: Date
  }
  let author: Author
  let message: String
  let comment_count: Int
}
```

```
{
  "url": "https://api.github.com/.../6dcb09",
  "author": {
    "name": "Monalisa Octocat",
    "email": "support@github.com",
    "date": "2011-04-14T16:00:49Z"
  },
  "message": "Fix all the bugs",
  "comment_count": 0,
}
```

```
struct Commit : Codable {
  let url: URL
  struct Author : Codable {
    let name: String
    let email: String
    let date: Date
  }
  let author: Author
  let message: String
  let comment_count: Int
}
```

```
let commit = try decoder.decode(Commit.self, from: jsonData)
```

```
{
  "url": "https://api.github.com/.../6dcb09",
  "author": {
    "name": "Monalisa Octocat",
    "email": "support@github.com",
    "date": "2011-04-14T16:00:49Z"
  },
  "message": "Fix all the bugs",
  "comment_count": 0,
}
```

```
struct Commit : Codable {
  let url: URL
  struct Author : Codable {
    let name: String
    let email: String
    let date: Date
  }
  let author: Author
  let message: String
  let comment_count: Int
}
```

```
let commit = try decoder.decode(Commit.self, from: jsonData)
```

```
{
  "url": "https://api.github.com/.../6dcb09",
  "author": {
    "name": "Monalisa Octocat",
    "email": "support@github.com",
    "date": "2011-04-14T16:00:49Z"
  },
  "message": "Fix all the bugs",
  "comment_count": 0,
}
```

```
struct Commit : Codable {
  let url: URL
  struct Author : Codable {
    let name: String
    let email: String
    let date: Date
  }
  let author: Author
  let message: String
  let comment_count: Int
}
```

```
let commit = try decoder.decode(Commit.self, from: jsonData)
let commitDate = commit.author.date
```

```
{
  "url": "https://api.github.com/.../6dcb09",
  "author": {
    "name": "Monalisa Octocat",
    "email": "support@github.com",
    "date": "2011-04-14T16:00:49Z"
  },
  "message": "Fix all the bugs",
  "comment_count": 0,
}
```

```
struct Commit : Codable {
  let url: URL
  struct Author : Codable {
    let name: String
    let email: String
    let date: Date
  }
  let author: Author
  let message: String
  let comment_count: Int
}
```

```
let commit = try decoder.decode(Commit.self, from: jsonData)
```

```
let commitDate = commit.author.date
```

Coding Protocols

Codable

```
typealias Codable = Encodable & Decodable
```

Coding Protocols

Codable

```
 typealias Codable = Encodable & Decodable
```

Encodable

```
public protocol Encodable {  
    func encode(to encoder: Encoder) throws  
}
```

Coding Protocols

Codable

```
typealias Codable = Encodable & Decodable
```

Encodable

```
public protocol Encodable {  
    func encode(to encoder: Encoder) throws  
}
```

Decodable

```
public protocol Decodable {  
    init(from decoder: Decoder) throws  
}
```


Coding Protocols

Use Swift protocol extension behavior

Coding Protocols

Use Swift protocol extension behavior

Write your own implementation to customize

```
struct Commit : Codable {  
  struct Author : Codable { /* ... */ }  
  let url: URL  
  let message: String  
  let author: Author  
  let comment_count: Int
```

```
struct Commit : Codable {  
    struct Author : Codable { /* ... */ }  
    let url: URL  
    let message: String  
    let author: Author  
    let comment_count: Int
```

```
// Encodable  
public func encode(to encoder: Encoder) throws { /* ... */ }  
  
// Decodable  
init(from decoder: Decoder) throws { /* ... */ }
```



Compiler Generated

```
struct Commit : Codable {  
    struct Author : Codable { /* ... */ }  
    let url: URL  
    let message: String  
    let author: Author  
    let comment_count: Int
```

```
struct Commit : Codable {  
  struct Author : Codable { /* ... */ }  
  let url: URL  
  let message: String  
  let author: Author  
  let comment_count: Int
```

```
struct Commit : Codable {  
  struct Author : Codable { /* ... */ }  
  let url: URL  
  let message: String  
  let author: Author  
  let comment_count: Int
```

```
struct Commit : Codable {
  struct Author : Codable { /* ... */ }
  let url: URL
  let message: String
  let author: Author
  let comment_count: Int

  private enum CodingKeys : String, CodingKey {
    case url
    case message
    case author
    case comment_count
  }
}
```



```
struct Commit : Codable {  
  struct Author : Codable { /* ... */ }  
  let url: URL  
  let message: String  
  let author: Author  
  let comment_count: Int
```

```
private enum CodingKeys : String, CodingKey {  
  case url  
  case message  
  case author  
  case comment_count  
}
```



Compiler Generated

```
struct Commit : Codable {  
  struct Author : Codable { /* ... */ }  
  let url: URL  
  let message: String  
  let author: Author  
  let comment_count: Int
```

```
private enum CodingKeys : String, CodingKey {  
  case url  
  case message  
  case author  
  case comment_count  
}
```



Customized

```
struct Commit : Codable {
  struct Author : Codable { /* ... */ }
  let url: URL
  let message: String
  let author: Author
  let comment_count: Int

  private enum CodingKeys : String, CodingKey {
    case url
    case message
    case author
    case comment_count
  }
}
```

```
struct Commit : Codable {
  struct Author : Codable { /* ... */ }
  let url: URL
  let message: String
  let author: Author
  let comment_count: Int

private enum CodingKeys : String, CodingKey {
  case url
  case message
  case author
  case comment_count
}
```

```
struct Commit : Codable {  
  struct Author : Codable { /* ... */ }  
  let url: URL  
  let message: String  
  let author: Author  
  let commentCount: Int
```

```
private enum CodingKeys : String, CodingKey {  
  case url  
  case message  
  case author  
  case commentCount = "comment_count"  
}
```

```
struct Commit : Codable {
  struct Author : Codable { /* ... */ }
  let url: URL
  let message: String
  let author: Author
  let commentCount: Int

  private enum CodingKeys : String, CodingKey {
    case url
    case message
    case author
    case commentCount = "comment_count"
  }
}
```

Demo

Encoding and Decoding

Itai Ferber, Foundation

Encoding and Decoding

Tony Parker, Foundation

Codable Philosophy

Error handling built-in

Encapsulate encoding details

Abstract format from types

Codable Philosophy

Error handling built-in

Encapsulate encoding details

Abstract format from types

Error Handling

Unexpected input is not if, but when

Error Handling

Unexpected input is not if, but when

No fatal errors from untrusted data—only for developer mistakes

Error Handling

Unexpected input is not if, but when

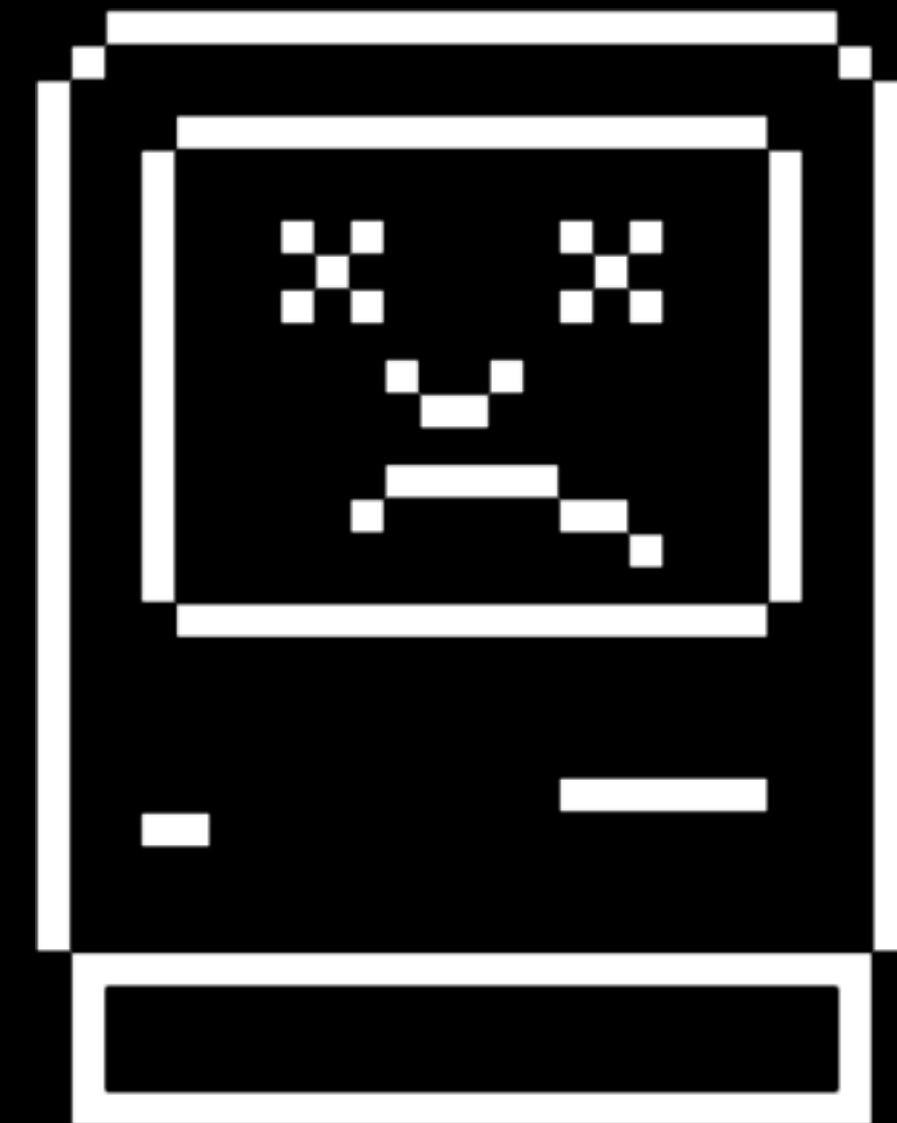
No fatal errors from untrusted data—only for developer mistakes

Errors possible on decode and encode

Coder Errors

Encoding

- Invalid value



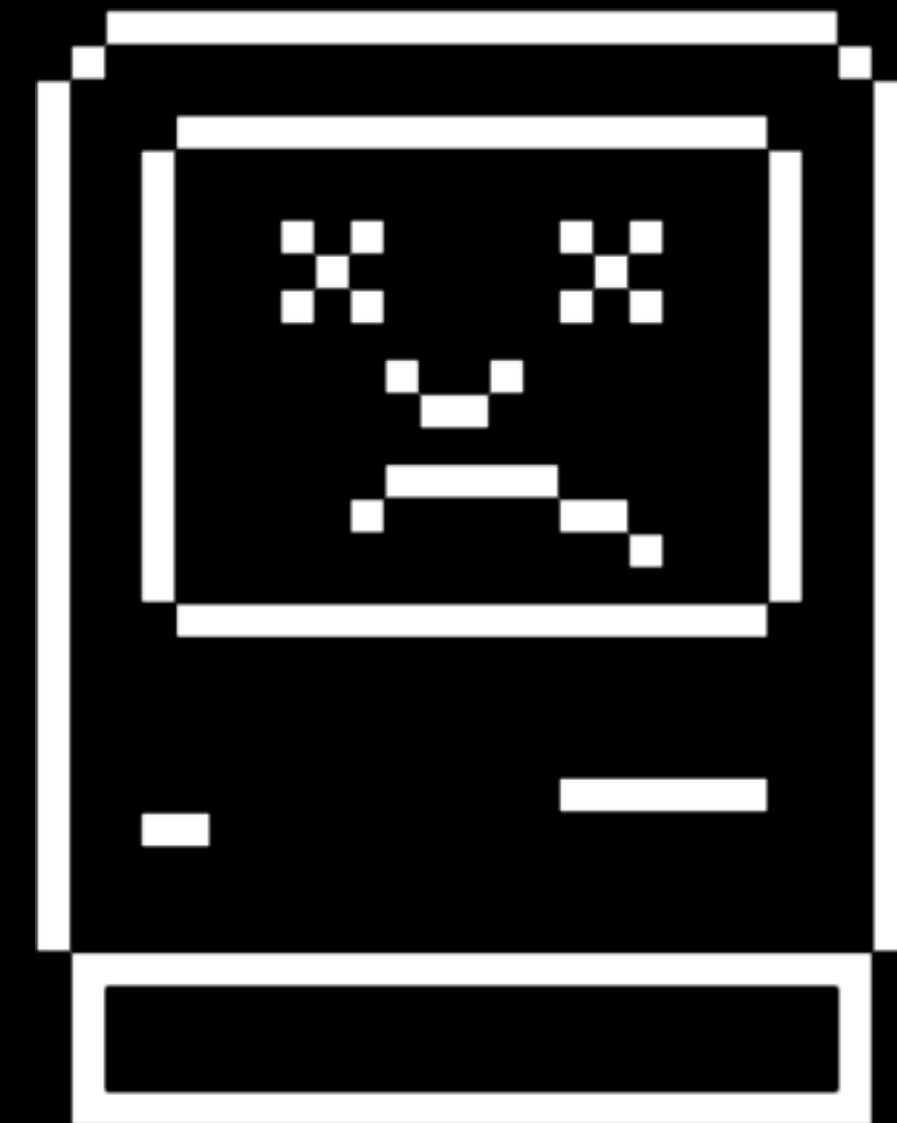
Coder Errors

Encoding

- Invalid value

Decoding

- Type mismatch
- Missing key
- Missing value
- Data corrupt



Beyond Basic Error Handling

Beyond Basic Error Handling



Bytes

Beyond Basic Error Handling



Bytes

Structured bytes

Beyond Basic Error Handling



Bytes

Structured bytes

Typed data

Beyond Basic Error Handling

Bytes

Structured bytes

Typed data

Domain-specific validation

Beyond Basic Error Handling

Bytes

Structured bytes

Typed data

Domain-specific validation

Graph-level validation

```
struct Commit : Codable {
  struct Author : Codable { /* ... */ }
  let url: URL
  let message: String
  let author: Author
  let commentCount: Int
  private enum CodingKeys : String, CodingKey { /* ... */ }
```

```
struct Commit : Codable {
  struct Author : Codable { /* ... */ }
  let url: URL
  let message: String
  let author: Author
  let commentCount: Int
  private enum CodingKeys : String, CodingKey { /* ... */ }
  public init(from decoder: Decoder) throws {
    let container = try decoder.container(keyedBy: CodingKeys.self)
    url = try container.decode(URL.self, forKey: .url)
    message = try container.decode(String.self, forKey: .message)
    author = try container.decode(Author.self, forKey: .author)
    commentCount = try container.decode(Int.self, forKey: .commentCount)
  }
}
```

```
struct Commit : Codable {
  struct Author : Codable { /* ... */ }
  let url: URL
  let message: String
  let author: Author
  let commentCount: Int
  private enum CodingKeys : String, CodingKey { /* ... */ }
  public init(from decoder: Decoder) throws {
    let container = try decoder.container(keyedBy: CodingKeys.self)
    url = try container.decode(URL.self, forKey: .url)
    message = try container.decode(String.self, forKey: .message)
    author = try container.decode(Author.self, forKey: .author)
    commentCount = try container.decode(Int.self, forKey: .commentCount)
  }
}
```



```
struct Commit : Codable {
  struct Author : Codable { /* ... */ }
  let url: URL
  let message: String
  let author: Author
  let commentCount: Int
  private enum CodingKeys : String, CodingKey { /* ... */ }
  public init(from decoder: Decoder) throws {
    let container = try decoder.container(keyedBy: CodingKeys.self)
    url = try container.decode(URL.self, forKey: .url)
    message = try container.decode(String.self, forKey: .message)
    author = try container.decode(Author.self, forKey: .author)
    commentCount = try container.decode(Int.self, forKey: .commentCount)
  }
}
```

```
struct Commit : Codable {
  struct Author : Codable { /* ... */ }
  let url: URL
  let message: String
  let author: Author
  let commentCount: Int
  private enum CodingKeys : String, CodingKey { /* ... */ }
  public init(from decoder: Decoder) throws {
    let container = try decoder.container(keyedBy: CodingKeys.self)
    url = try container.decode(URL.self, forKey: .url)
    message = try container.decode(String.self, forKey: .message)
    author = try container.decode(Author.self, forKey: .author)
    commentCount = try container.decode(Int.self, forKey: .commentCount)
  }
}
```

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struct Commit : Codable {
  struct Author : Codable { /* ... */ }
  let url: URL
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  let author: Author
  let commentCount: Int
  private enum CodingKeys : String, CodingKey { /* ... */ }
  public init(from decoder: Decoder) throws {
    let container = try decoder.container(keyedBy: CodingKeys.self)
    url = try container.decode(URL.self, forKey: .url)

    message = try container.decode(String.self, forKey: .message)
    author = try container.decode(Author.self, forKey: .author)
    commentCount = try container.decode(Int.self, forKey: .commentCount)
  }
}
```

```
struct Commit : Codable {
  struct Author : Codable { /* ... */ }
  let url: URL
  let message: String
  let author: Author
  let commentCount: Int
  private enum CodingKeys : String, CodingKey { /* ... */ }
  public init(from decoder: Decoder) throws {
    let container = try decoder.container(keyedBy: CodingKeys.self)
    url = try container.decode(URL.self, forKey: .url)
    guard url.scheme == "https" else {
      throw DecodingError.dataCorrupted(DecodingError.Context(
        codingPath: container.codingPath + [CodingKeys.url],
        debugDescription: "URLs require https")) }
    message = try container.decode(String.self, forKey: .message)
    author = try container.decode(Author.self, forKey: .author)
    commentCount = try container.decode(Int.self, forKey: .commentCount)
  }
}
```

Codable Philosophy

Error handling built-in

Encapsulate encoding details

Abstract format from types

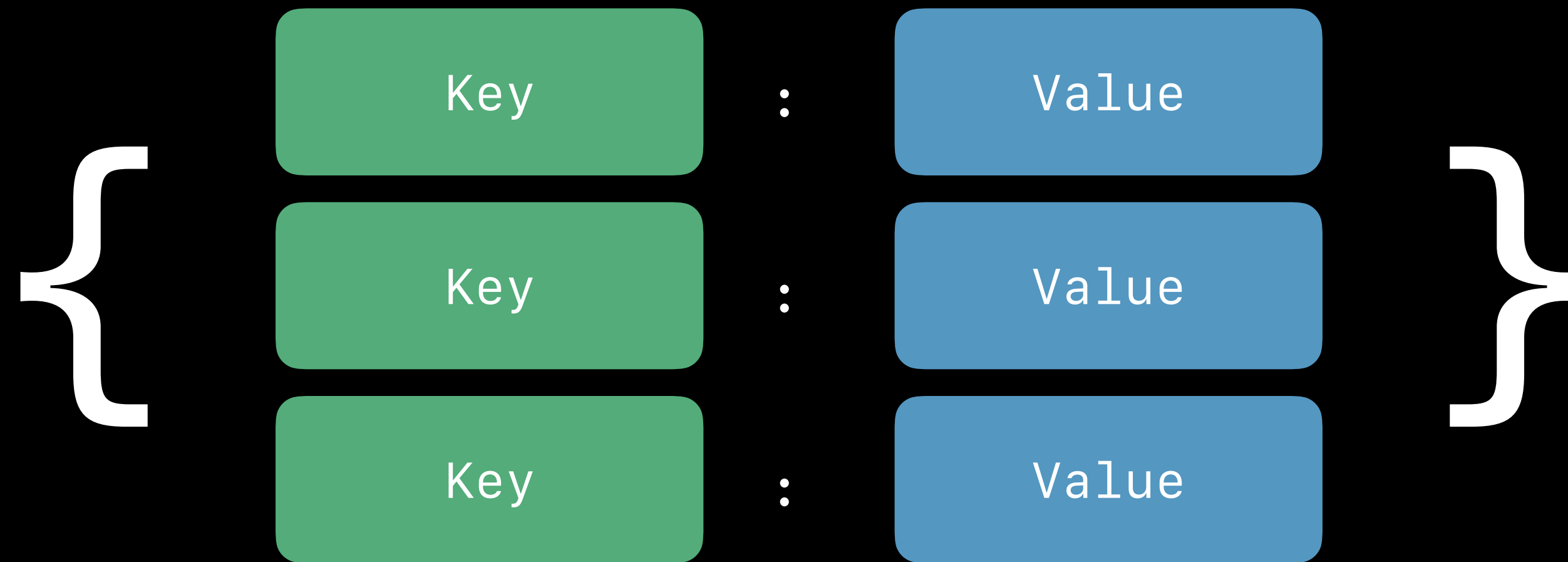
Encapsulate Encoding Details

Keys and values are private

Containers provide storage for values

Keyed Containers

Keyed Containers



Coding Keys

Strongly-typed replacement for String keys

```
public protocol CodingKey {  
    var stringValue: String { get }  
    var intValue: Int? { get }  
  
    init?(stringValue: String)  
    init?(intValue: Int)  
}
```

Coding Keys

Coding Keys

```
private enum CodingKeys : String, CodingKey {  
    case url  
    case author  
    case comment_count  
}
```

Coding Keys

```
private enum CodingKeys : String, CodingKey {  
    case url  
    case author  
    case comment_count  
}
```

Case Name

stringValue

intValue?

url

url

nil

author

author

nil

comment_count

comment_count

nil

Coding Keys

```
private enum CodingKeys : String, CodingKey {  
    case url  
    case author  
    case commentCount = "comment_count"  
}
```

Case Name	stringValue	intValue?
url	url	nil
author	author	nil
commentCount	comment_count	nil

Coding Keys

```
private enum CodingKeys : Int, CodingKey {  
    case url = 42  
    case author = 100  
    case comment_count  
}
```

Case Name	stringValue	intValue?
url	url	42
author	author	100
comment_count	comment_count	101

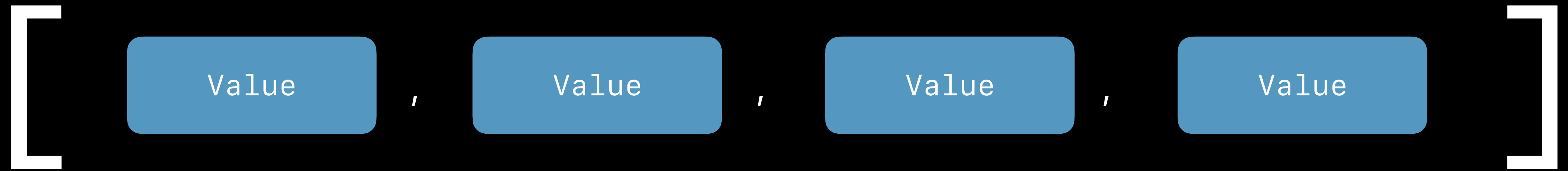
Coding Keys

```
private enum CodingKeys : Int, CodingKey {  
    case url = 42  
    case author = 100  
    case comment_count  
}
```

Case Name	stringValue	intValue?
url	url	42
author	author	100
comment_count	comment_count	101

Unkeyed Containers

Unkeyed Containers



Single Value Containers

Single Value Containers



Value

```
struct Commit : Codable {
  struct Author : Codable { /* ... */ }
  let url: URL
  let message: String
  let author: Author
  let commentCount: Int
  private enum CodingKeys : String, CodingKey { /* ... */ }
  public init(from decoder: Decoder) throws { /* ... */ }
```

```
struct Commit : Codable {
  struct Author : Codable { /* ... */ }
  let url: URL
  let message: String
  let author: Author
  let commentCount: Int
  private enum CodingKeys : String, CodingKey { /* ... */ }
  public init(from decoder: Decoder) throws { /* ... */ }
  public func encode(to encoder: Encoder) throws {
    var container = encoder.container(keyedBy: CodingKeys.self)
    try container.encode(url, forKey: .url)
    try container.encode(message, forKey: .message)
    try container.encode(author, forKey: .author)
    try container.encode(commentCount, forKey: .commentCount)
  }
}
```

```
struct Commit : Codable {
  struct Author : Codable { /* ... */ }
  let url: URL
  let message: String
  let author: Author
  let commentCount: Int
  private enum CodingKeys : String, CodingKey { /* ... */ }
  public init(from decoder: Decoder) throws { /* ... */ }
  public func encode(to encoder: Encoder) throws {
    var container = encoder.container(keyedBy: CodingKeys.self)
    try container.encode(url, forKey: .url)
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    try container.encode(author, forKey: .author)
    try container.encode(commentCount, forKey: .commentCount)
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    try container.encode(url, forKey: .url)
    try container.encode(message, forKey: .message)
    try container.encode(author, forKey: .author)
    try container.encode(commentCount, forKey: .commentCount)
  }
}
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```
struct Commit : Codable {
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    let commentCount: Int
    private enum CodingKeys : String, CodingKey { /* ... */ }
    public init(from decoder: Decoder) throws { /* ... */ }
    public func encode(to encoder: Encoder) throws {
        var container = encoder.container(keyedBy: CodingKeys.self)
        try container.encode(url, forKey: .url)
        try container.encode(message, forKey: .message)
        try container.encode(author, forKey: .author)
        try container.encode(commentCount, forKey: .commentCount)
    }
}
```



```
struct Point2D : Encodable {  
  var x: Double  
  var y: Double
```

```
struct Point2D : Encodable {  
    var x: Double  
    var y: Double  
  
    public func encode(to encoder: Encoder) throws {  
        var container = encoder.unkeyedContainer()  
        try container.encode(x)  
        try container.encode(y)  
    }  
}
```

```
struct Point2D : Encodable {  
    var x: Double  
    var y: Double
```

```
public func encode(to encoder: Encoder) throws {  
    var container = encoder.unkeyedContainer()  
    try container.encode(x)  
    try container.encode(y)  
}
```

```
}
```

```
struct Point2D : Encodable {
    var x: Double
    var y: Double

    public func encode(to encoder: Encoder) throws {
        var container = encoder.unkeyedContainer()
        try container.encode(x)
        try container.encode(y)
    }
}

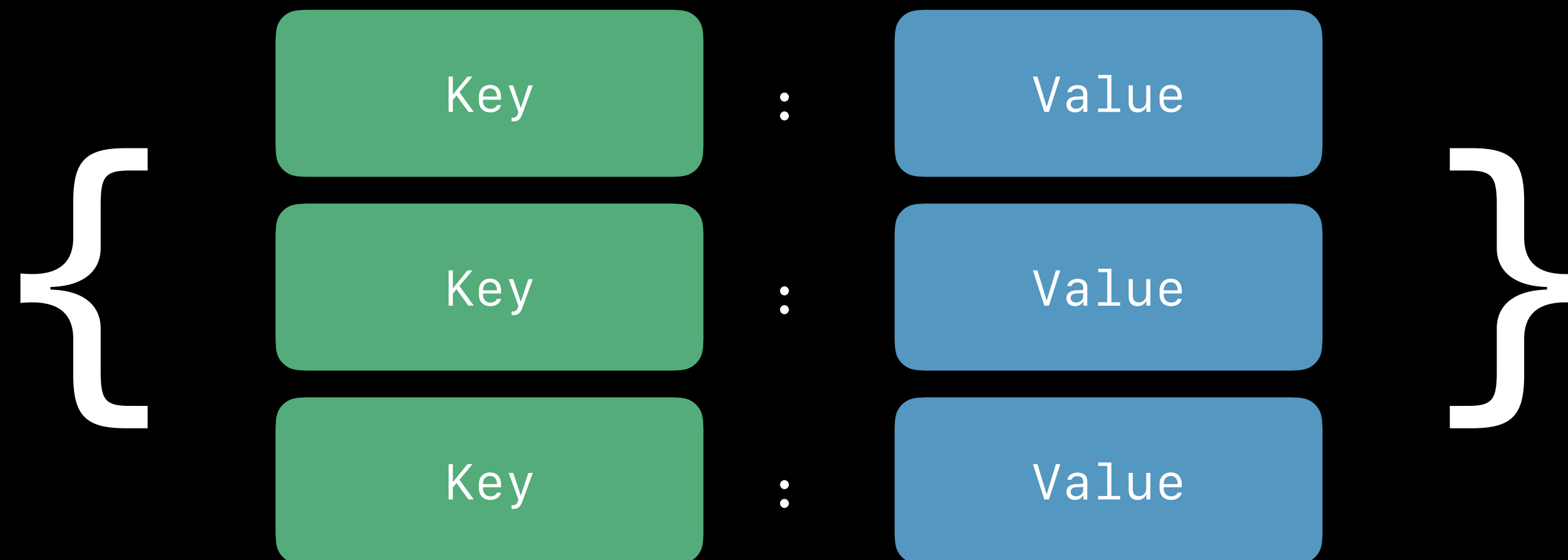
// [ 1.5, 3.9 ]
```

```
struct Point2D : Encodable {  
    var x: Double  
    var y: Double  
  
    public func encode(to encoder: Encoder) throws {  
        var container = encoder.unkeyedContainer()  
        try container.encode(x)  
        try container.encode(y)  
    }  
}
```

```
// [ 1.5, 3.9 ]
```

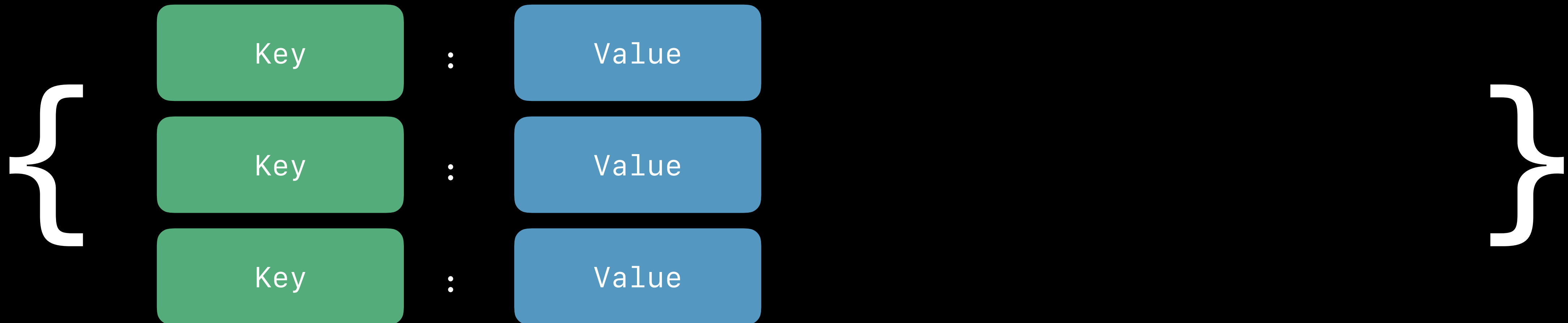
Nested Containers

Lightweight encapsulation of additional values



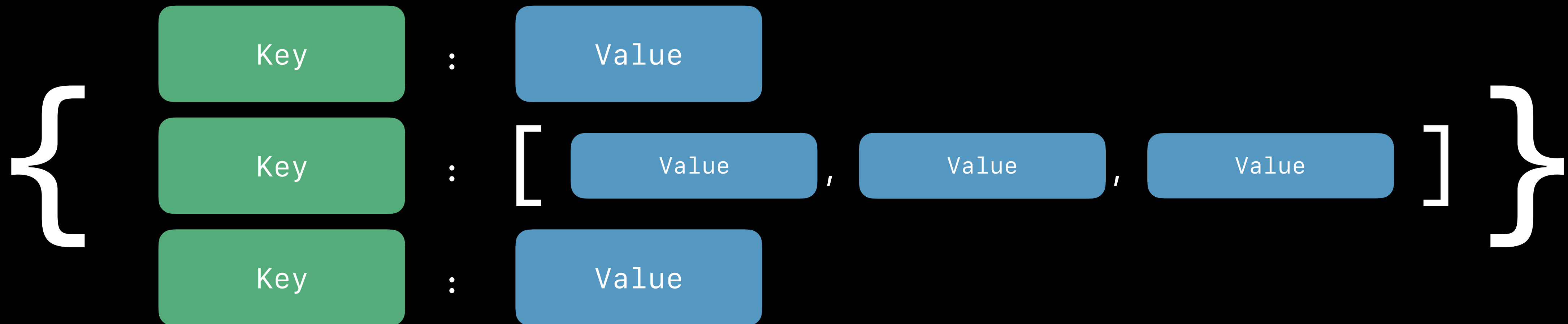
Nested Containers

Lightweight encapsulation of additional values



Nested Containers

Lightweight encapsulation of additional values



Encoding a Class Hierarchy

Use nested container for superclass data

Encapsulates keys and values from superclass

```
class Animal : Decodable {
    var legCount: Int
    private enum CodingKeys: String, CodingKey { case legCount }
    required init(from decoder: Decoder) throws {
        let container = try decoder.container(keyedBy: CodingKeys.self)
        legCount = try container.decode(Int.self, forKey: .legCount)
    }
}
```

```
class Animal : Decodable {  
    var legCount: Int  
    private enum CodingKeys: String, CodingKey { case legCount }  
    required init(from decoder: Decoder) throws {  
        let container = try decoder.container(keyedBy: CodingKeys.self)  
        legCount = try container.decode(Int.self, forKey: .legCount)  
    }  
}
```

```
class Animal : Decodable {
  var legCount: Int
  private enum CodingKeys: String, CodingKey { case legCount }
  required init(from decoder: Decoder) throws {
    let container = try decoder.container(keyedBy: CodingKeys.self)
    legCount = try container.decode(Int.self, forKey: .legCount)
  }
}

class Dog : Animal {
  var bestFriend: Kid
  private enum CodingKeys : String, CodingKey { case bestFriend }
  required init(from decoder: Decoder) throws {
    let container = try decoder.container(keyedBy: CodingKeys.self)
    bestFriend = try container.decode(Kid.self, forKey: .bestFriend)
    let superDecoder = try container.superDecoder()
    try super.init(from: superDecoder)
  }
}
```

~

```
class Animal : Decodable {
    var legCount: Int
    private enum CodingKeys: String, CodingKey { case legCount }
    required init(from decoder: Decoder) throws {
        let container = try decoder.container(keyedBy: CodingKeys.self)
        legCount = try container.decode(Int.self, forKey: .legCount)
    }
}

class Dog : Animal {
    var bestFriend: Kid
    private enum CodingKeys : String, CodingKey { case bestFriend }
    required init(from decoder: Decoder) throws {
        let container = try decoder.container(keyedBy: CodingKeys.self)
        bestFriend = try container.decode(Kid.self, forKey: .bestFriend)
        let superDecoder = try container.superDecoder()
        try super.init(from: superDecoder)
    }
}
```

~

```
class Animal : Decodable {
    var legCount: Int
    private enum CodingKeys: String, CodingKey { case legCount }
    required init(from decoder: Decoder) throws {
        let container = try decoder.container(keyedBy: CodingKeys.self)
        legCount = try container.decode(Int.self, forKey: .legCount)
    }
}

class Dog : Animal {
    var bestFriend: Kid
    private enum CodingKeys : String, CodingKey { case bestFriend }
    required init(from decoder: Decoder) throws {
        let container = try decoder.container(keyedBy: CodingKeys.self)
        bestFriend = try container.decode(Kid.self, forKey: .bestFriend)
        let superDecoder = try container.superDecoder()
        try super.init(from: superDecoder)
    }
}
```

~

```
class Animal : Decodable {
  var legCount: Int
  private enum CodingKeys: String, CodingKey { case legCount }
  required init(from decoder: Decoder) throws {
    let container = try decoder.container(keyedBy: CodingKeys.self)
    legCount = try container.decode(Int.self, forKey: .legCount)
  }
}

class Dog : Animal {
  var bestFriend: Kid
  private enum CodingKeys : String, CodingKey { case bestFriend }
  required init(from decoder: Decoder) throws {
    let container = try decoder.container(keyedBy: CodingKeys.self)
    bestFriend = try container.decode(Kid.self, forKey: .bestFriend)
    let superDecoder = try container.superDecoder()
    try super.init(from: superDecoder)
  }
}
```

~

Codable Philosophy

Error handling built-in

Encapsulate encoding details

Abstract format from types

Abstract Format from Types

Reuse one implementation of `Encodable` and `Decodable`

Abstract Format from Types

Reuse one implementation of `Encodable` and `Decodable`

Allow new formats without library changes

Abstract Format from Types

Reuse one implementation of `Encodable` and `Decodable`

Allow new formats without library changes

Formats have different fundamental types and conventions

Encoding Strategies

Encoder-specific customizations for certain types

Encoding Strategies

Encoder-specific customizations for certain types

JSON

Date

Encoding Strategies

Encoder-specific customizations for certain types

JSON

Date

```
"2017-06-07T18:00:40Z"
```

Encoding Strategies

Encoder-specific customizations for certain types

JSON

Date

1496858440.0729699

Encoding Strategies

Encoder-specific customizations for certain types

JSON

Date

1496858440072.97

Encoding Strategies

Encoder-specific customizations for certain types

JSON

Date

```
"Wednesday, June 7, 2017 at 11:00 AM"
```

Encoding Strategies

Encoder-specific customizations for certain types

JSON

Date

```
"Wednesday, June 7, 2017 at 11:00 AM"
```

Data

Encoding Strategies

Encoder-specific customizations for certain types

JSON

Date

```
"Wednesday, June 7, 2017 at 11:00 AM"
```

Data

```
"AAIABAA="
```

Encoding Strategies

Encoder-specific customizations for certain types

JSON

Date

```
"Wednesday, June 7, 2017 at 11:00 AM"
```

Data

```
[0,2,0,4,0]
```

Encoding Strategies

Encoder-specific customizations for certain types

JSON

Date

```
"Wednesday, June 7, 2017 at 11:00 AM"
```

Data

```
"🐏🐕🐏🐕🐏"
```

Encoding Strategies

Encoder-specific customizations for certain types

JSON

Date

```
"Wednesday, June 7, 2017 at 11:00 AM"
```

Data

```
"🐏🐕🐏🐕🐏"
```

Property Lists

Codable Foundation Types

CGFloat

AffineTransform

Calendar

CharacterSet

Data

Date

DateComponents

DateInterval

Decimal

IndexPath

IndexSet

Locale

Measurement

NSRange

PersonNameComponents

TimeZone

URL

UUID



Your Type



Your Type

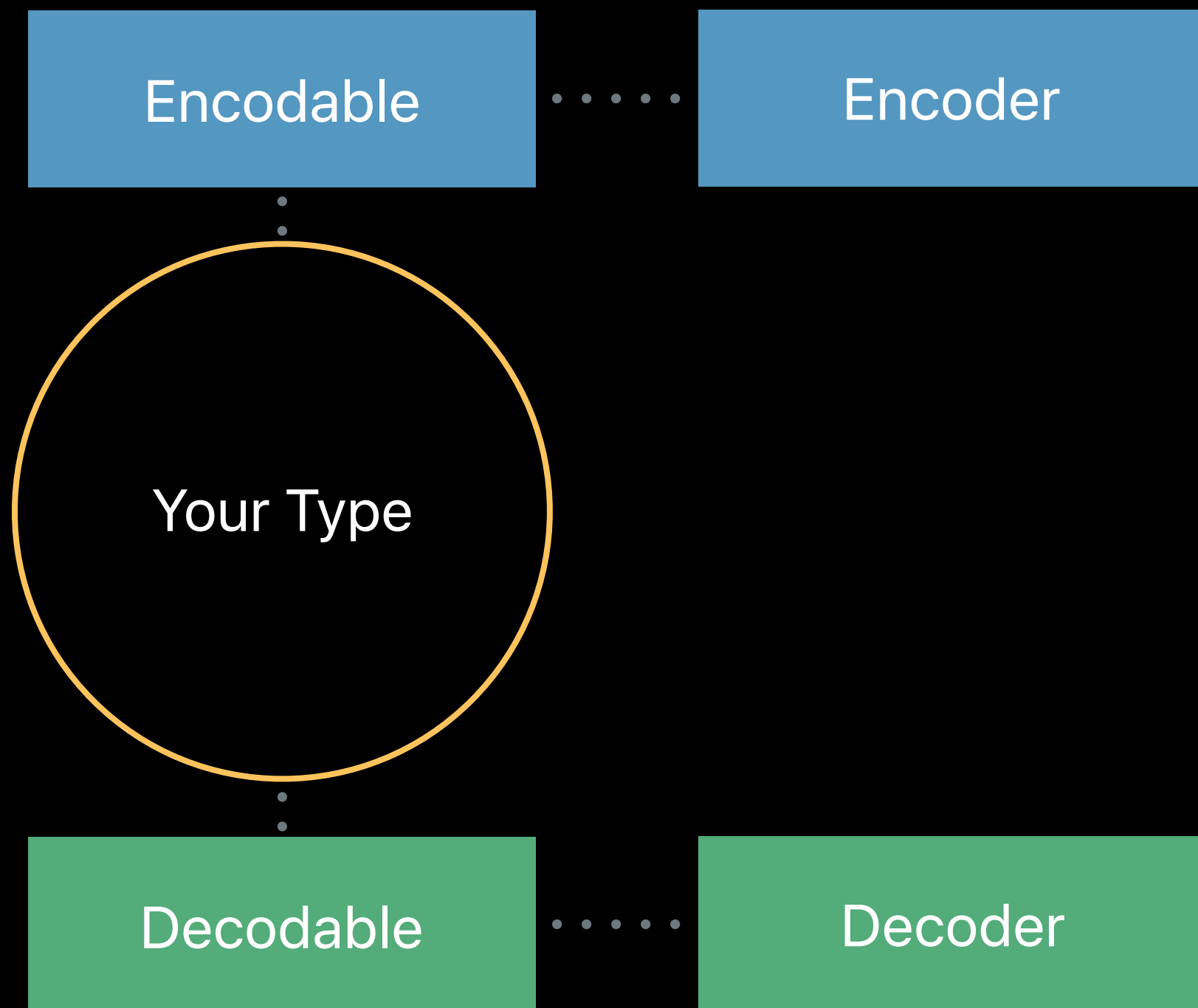
Encodable

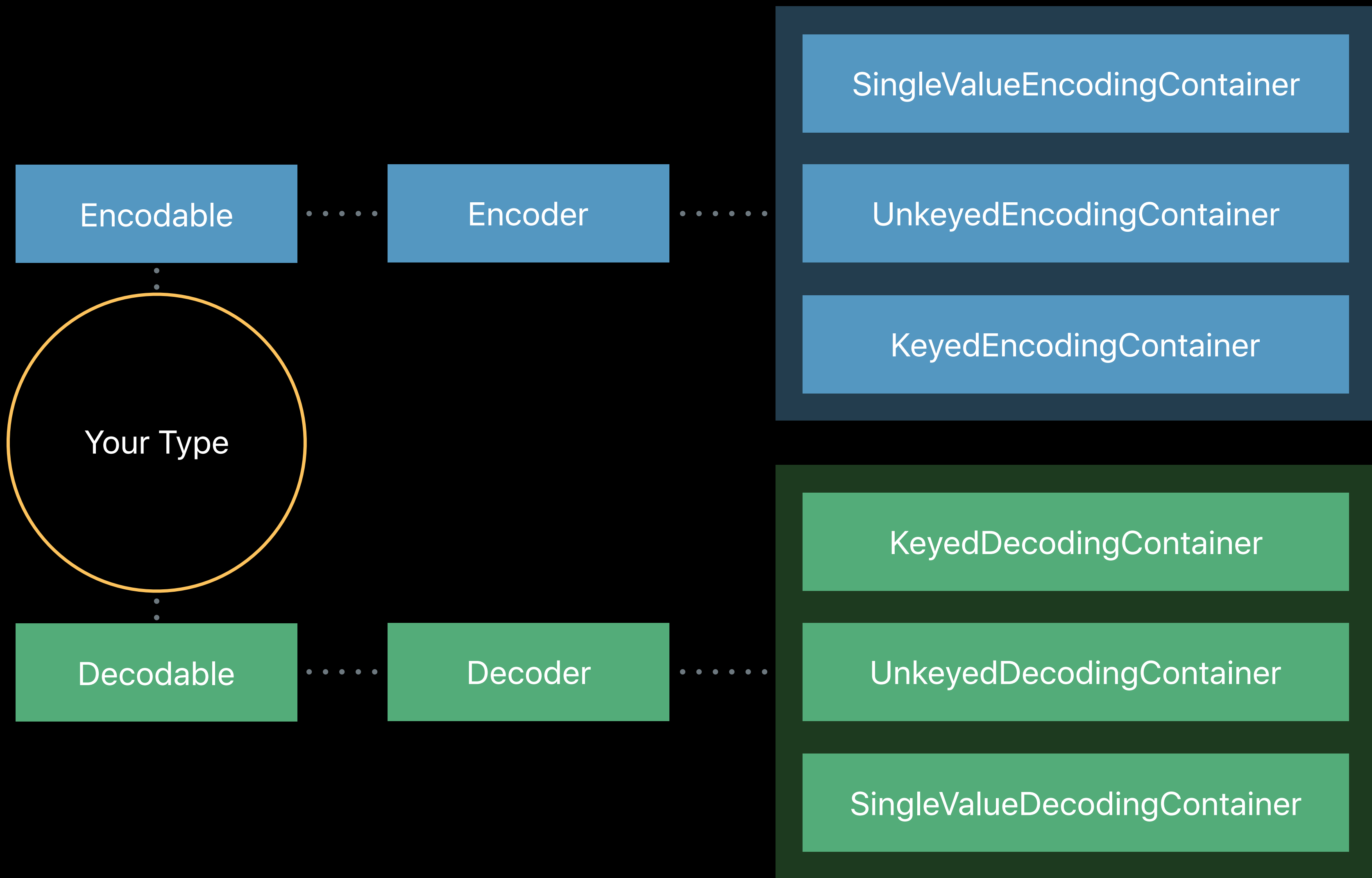


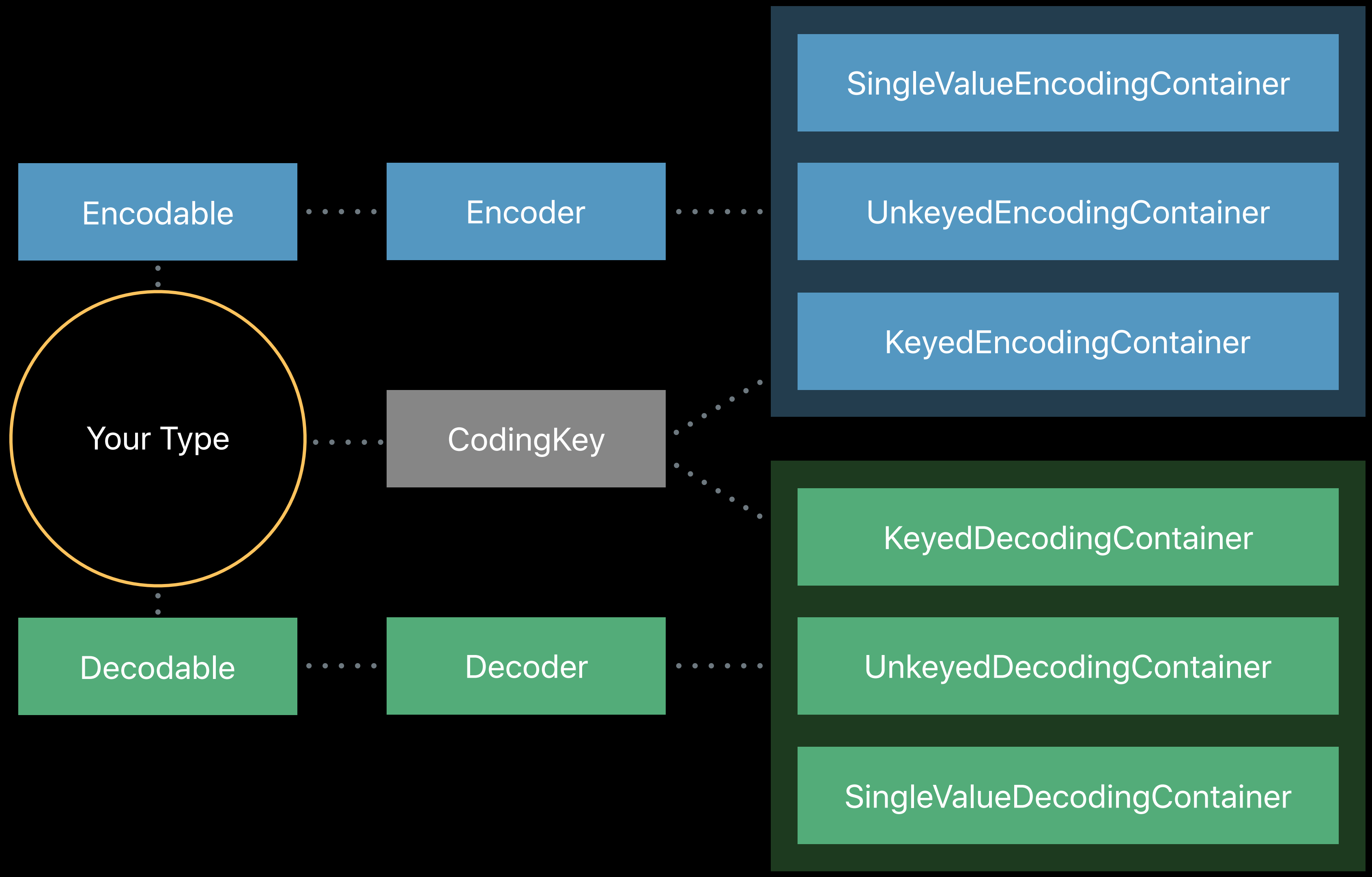
Your Type

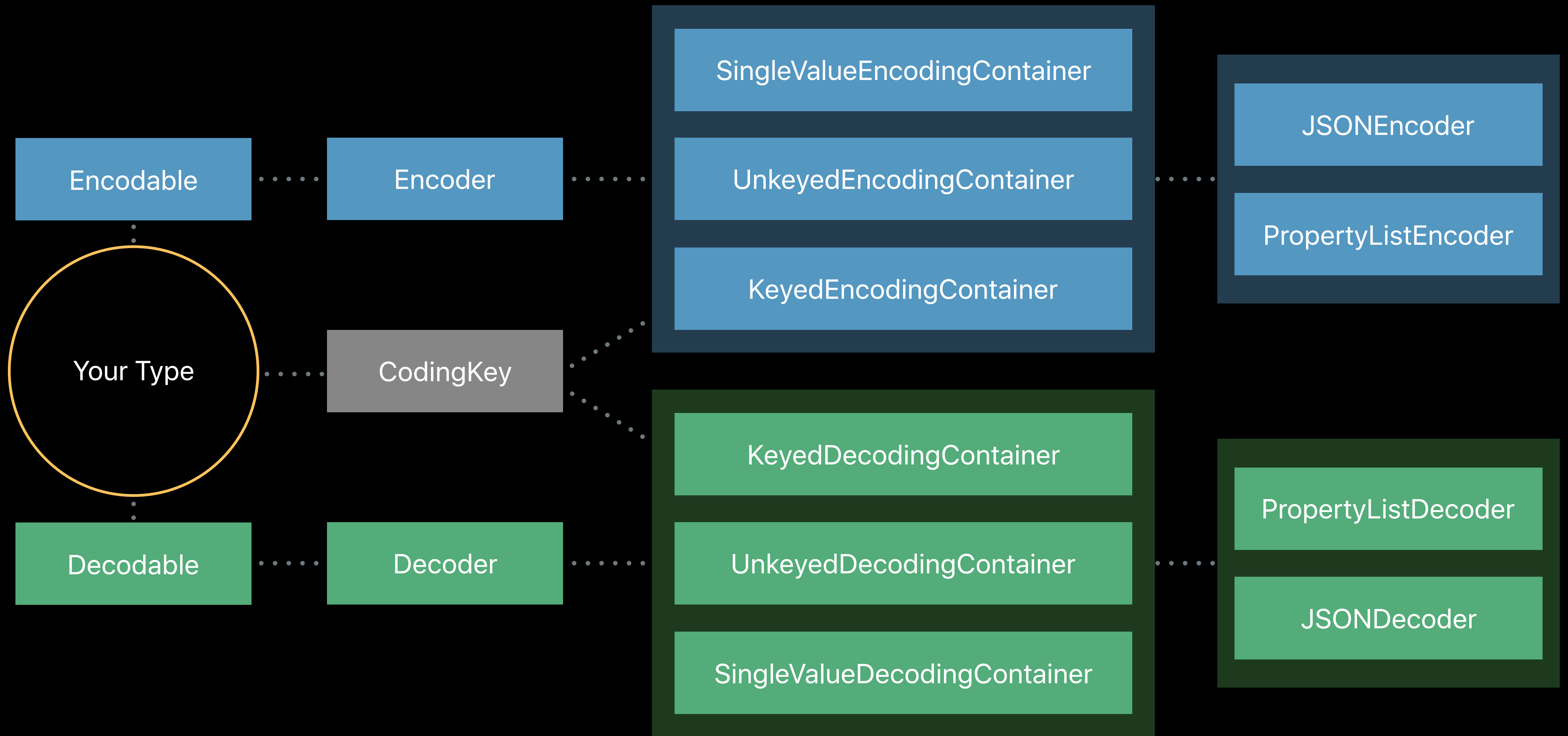


Decodable









Summary

New API and improved performance in Foundation

Strongly typed key paths for Swift

New Key-Value Observation API

New `Codable` protocols

More Information

<https://developer.apple.com/wwdc17/212>

Related Sessions

[What's New in Cocoa](#)

Grand Ballroom B

Wednesday 9:00AM

[Cocoa Development Tips](#)

Grand Ballroom B

Friday 9:00AM

[Efficient Interactions with Frameworks](#)

Hall 2

Friday 1:50PM

Labs

Foundation Lab

Technology Lab C

Wed 1:00PM-2:10PM

