

Authoring Rich Playgrounds

Crafting engaging content in Swift with Xcode 7

Session 405

Sam Page Xcode Engineer

Connor Wakamo Xcode Engineer

Matt Patenaude Xcode Engineer



Playgrounds



What's new

What's changed

Tips and tricks

Bonus!



Exploring San Francisco



Lots to see

Not much time

Flight to catch

Efficient



Lots to see

Not much time

Flight to catch

Efficient (lazy)

Demo

Defining the Challenge

Sam Page Xcode Engineer

Demo

Getting Around








Connor Wakamo Xcode Engineer

Demo

Sharing with the World

Matt Patenaude
Xcode Engineer

Summary

-  Custom Quick Looks
-  Inline Results
-  Auxiliary Sources
-  Embedded Resources
-  Playground Markup Comments
-  Enhanced Live Views
-  Pages





Playgrounds

More Information

Swift Language Documentation

<http://developer.apple.com/swift>

Apple Developer Forums

<http://developer.apple.com/forums>

Stefan Lesser

Swift Evangelist

slesser@apple.com

Related Sessions

What's New in Xcode

Presidio

Tuesday 9:00AM

What's New in Swift

Presidio

Tuesday 11:00AM

Swift in Practice

Presidio

Thursday 2:30PM

Building Better Apps with Value Types in Swift

Mission

Friday 2:30PM

Related Labs

Swift Lab	Developer Tools Lab A	Wednesday 1:30PM
Xcode Open Hours	Developer Tools Lab C	Thursday 9:00AM
Swift Lab	Developer Tools Lab A	Thursday 9:00AM
Playgrounds Authoring Lab	Developer Tools Lab B	Thursday 9:00AM
Swift Lab	Developer Tools Lab A	Thursday 1:30PM
Xcode Open Hours	Developer Tools Lab C	Friday 9:00AM
Swift Lab	Developer Tools Lab A	Friday 1:30PM
Xcode Open Hours	Developer Tools Lab C	Friday 1:30PM

 WWDC 15